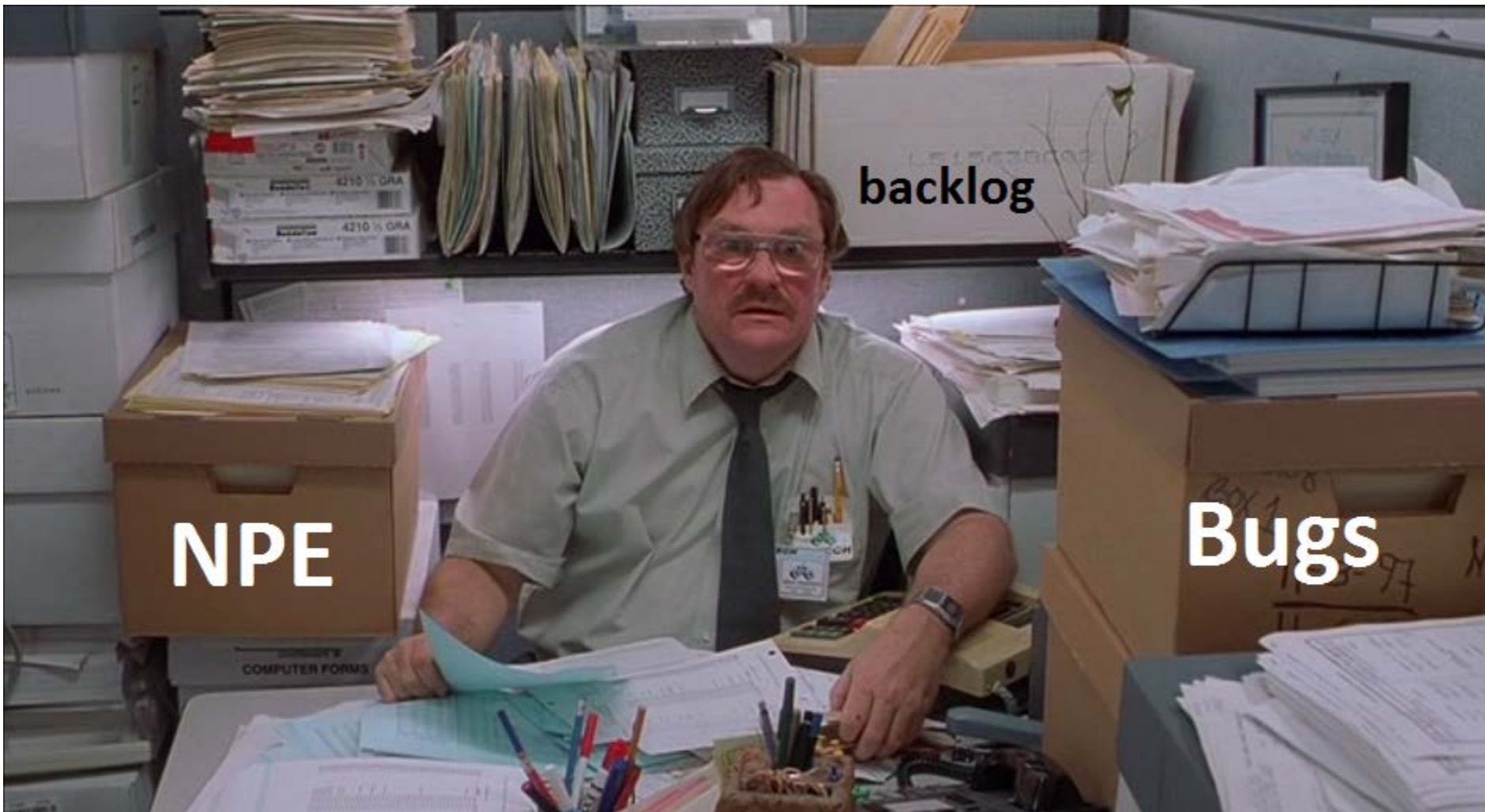


Computer Science is dead.





Highlighters update
on text reparse.

VS

Обновление подсвеченных
текстовыделителей при
повторном истолковывании
надписей.



Problem.





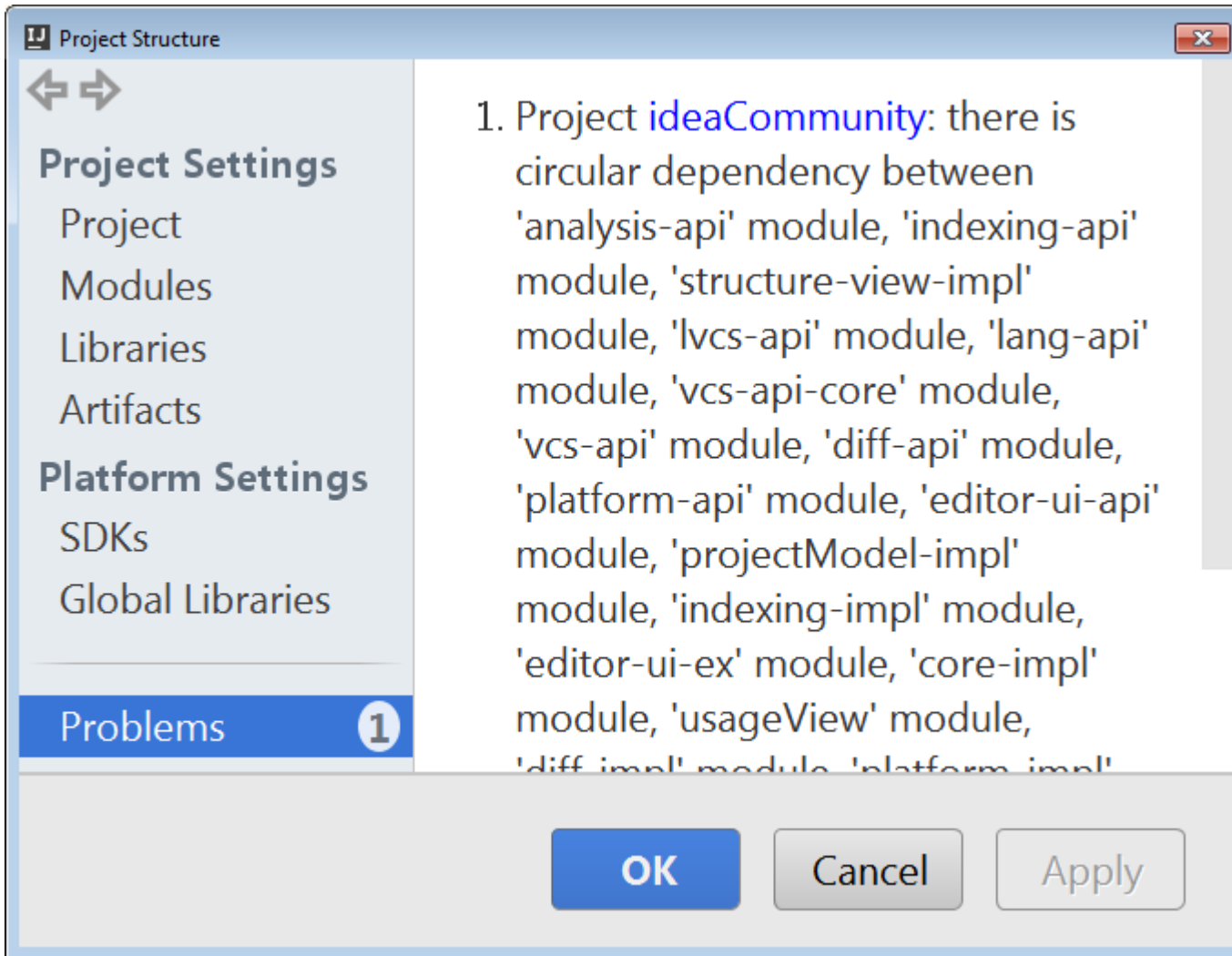


Algorithm.

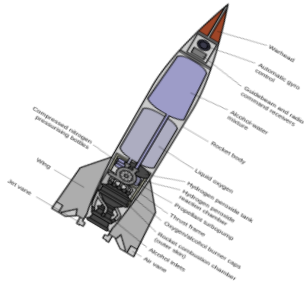




Cyclic dependencies.

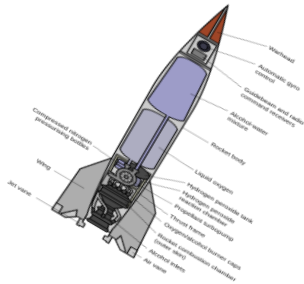


Cyclic dependencies.



Graph Cycle Detection.

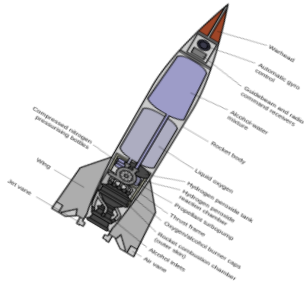
Cyclic dependencies.



Graph Cycle Detection.



Cyclic dependencies.



Graph Cycle Detection.

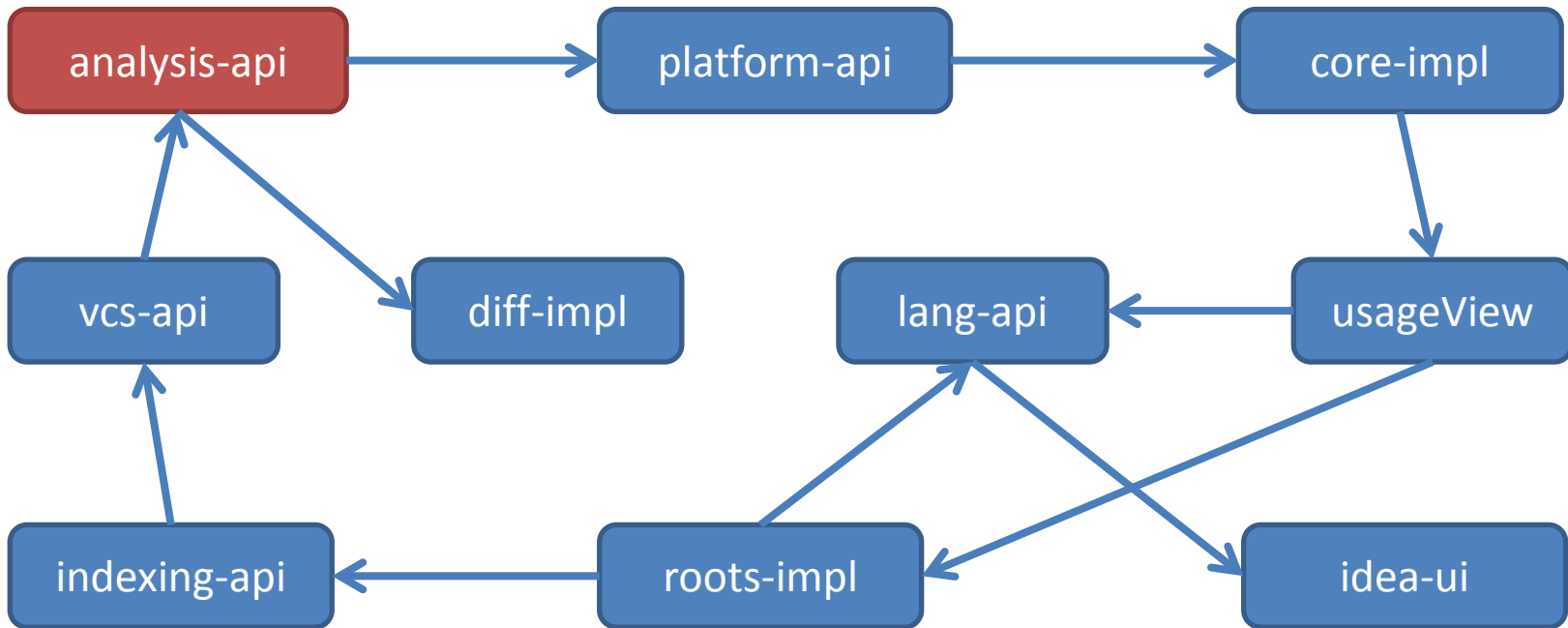


Depth-first search.



Cyclic dependencies.

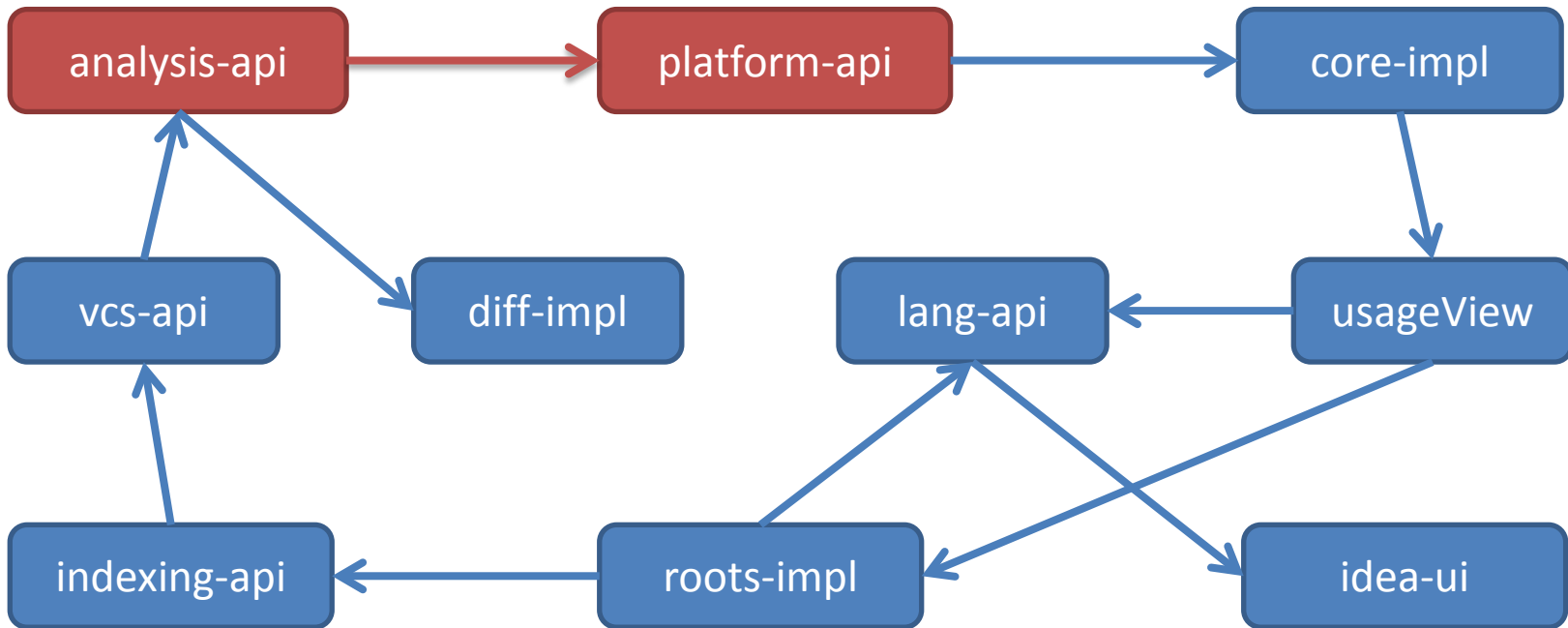
Depth-first search





Cyclic dependencies.

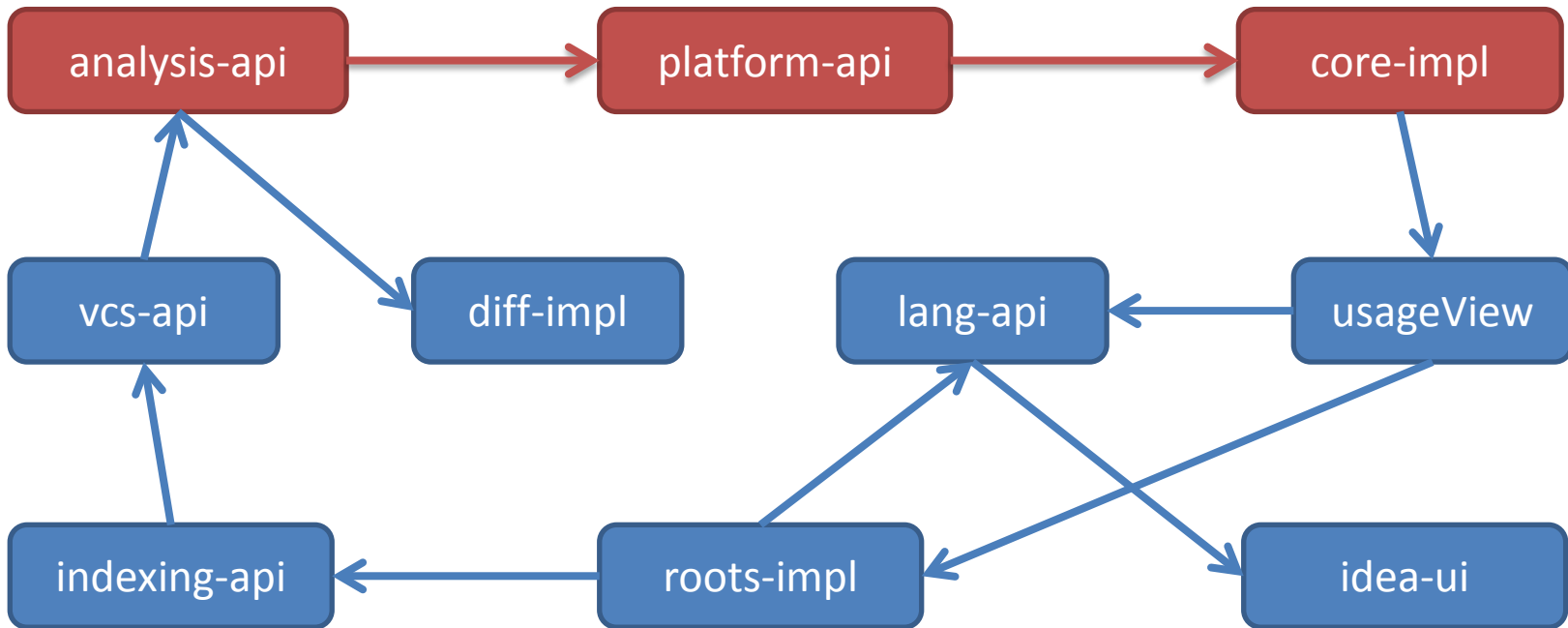
Depth-first search





Cyclic dependencies.

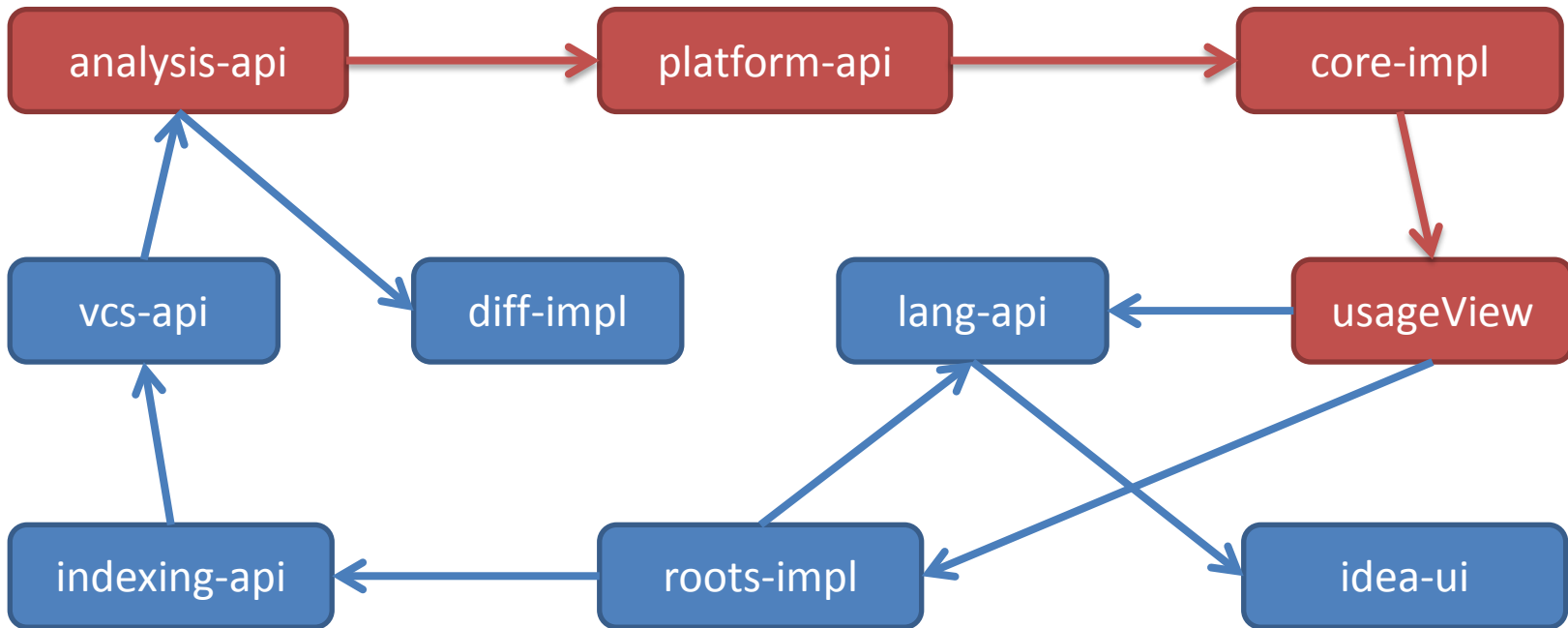
Depth-first search





Cyclic dependencies.

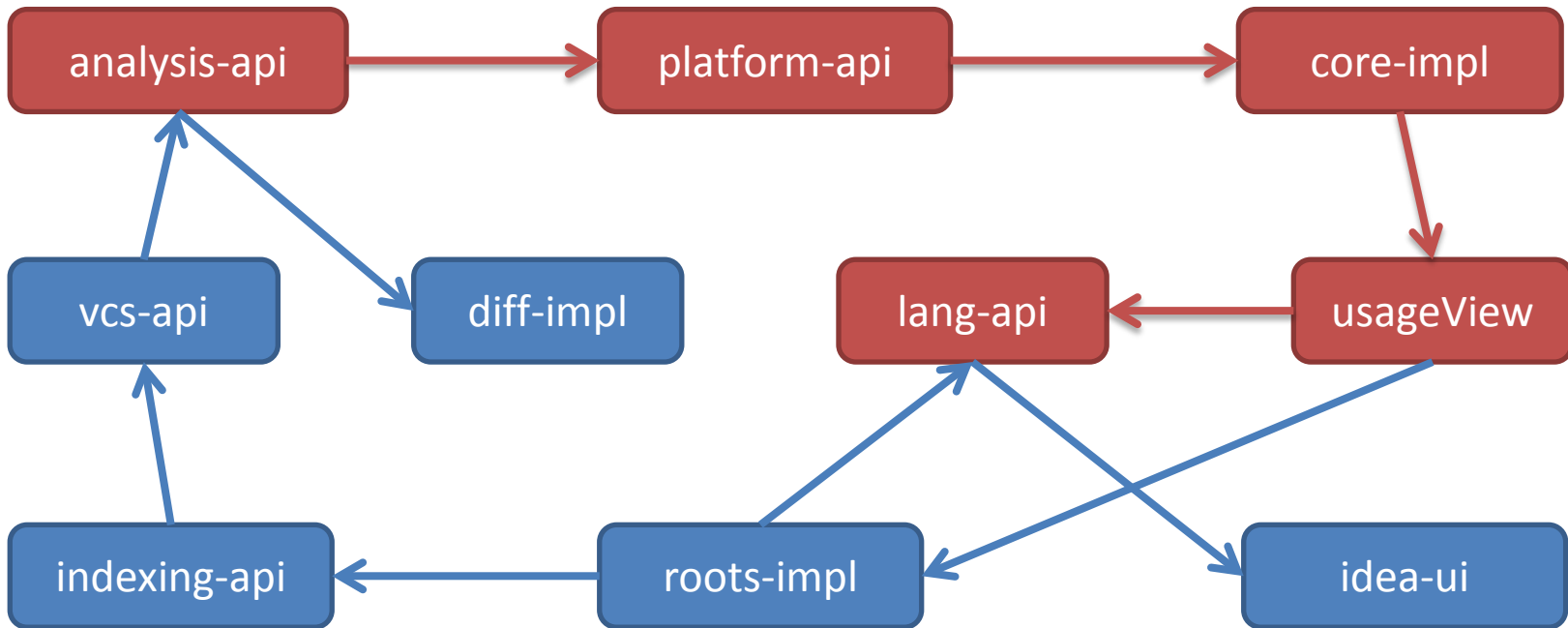
Depth-first search





Cyclic dependencies.

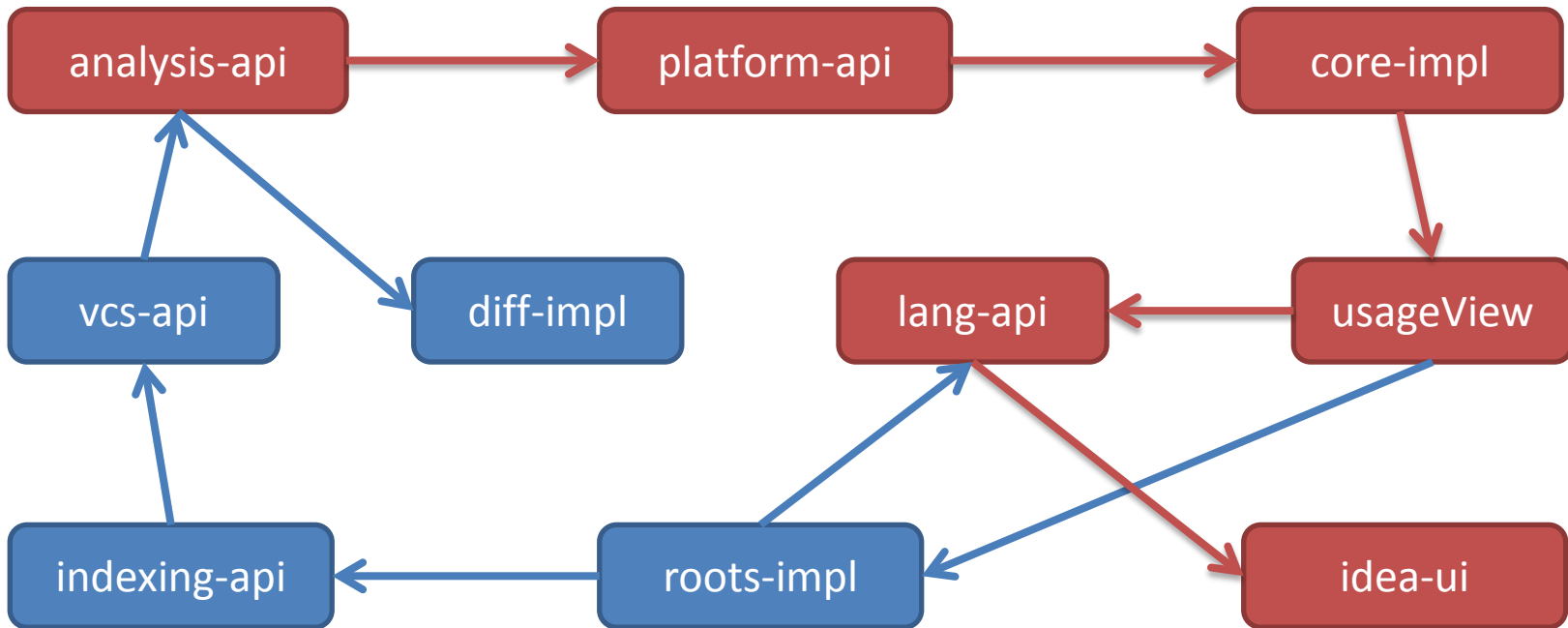
Depth-first search





Cyclic dependencies.

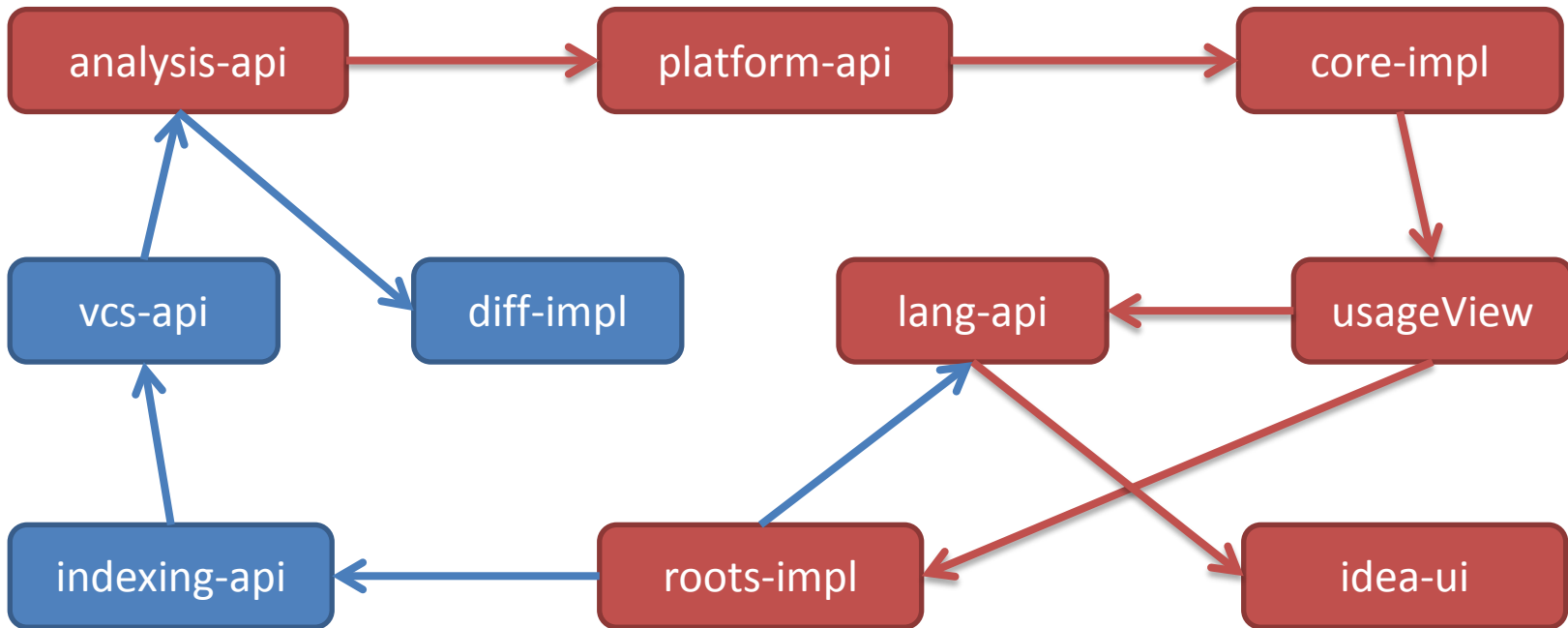
Depth-first search





Cyclic dependencies.

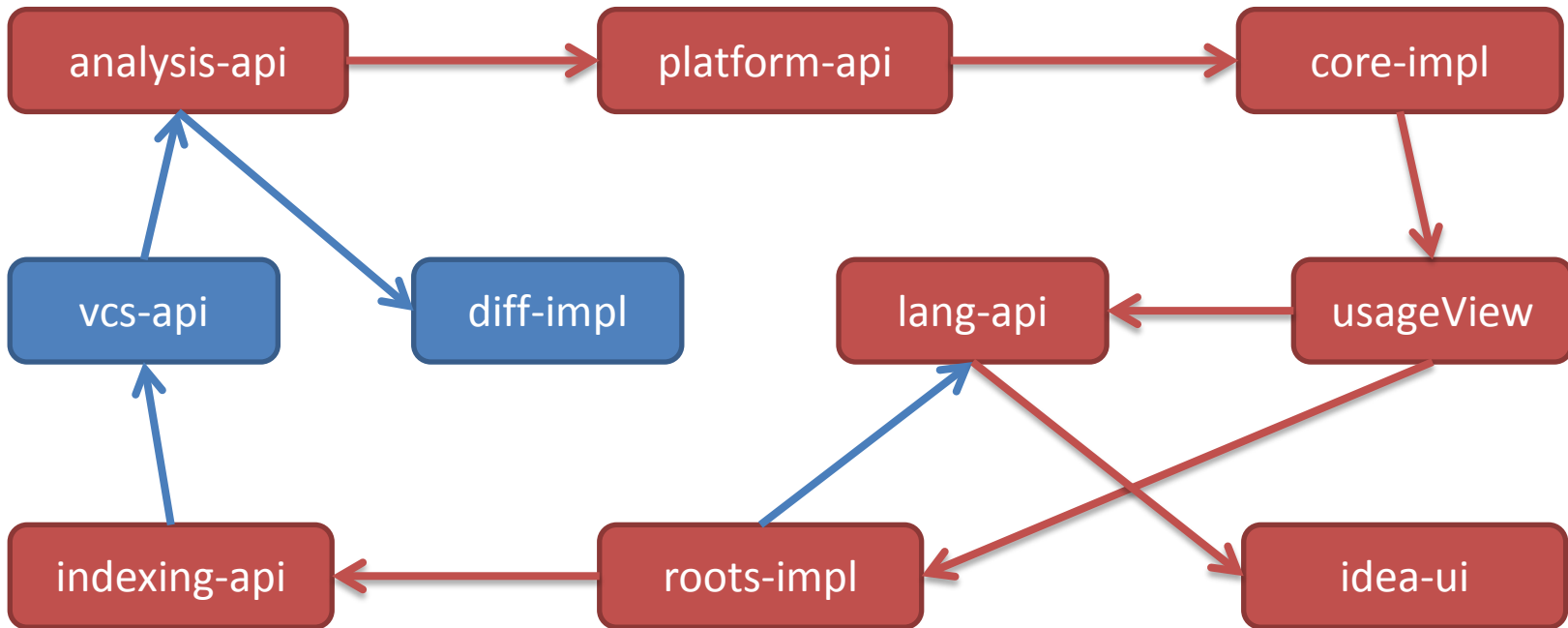
Depth-first search





Cyclic dependencies.

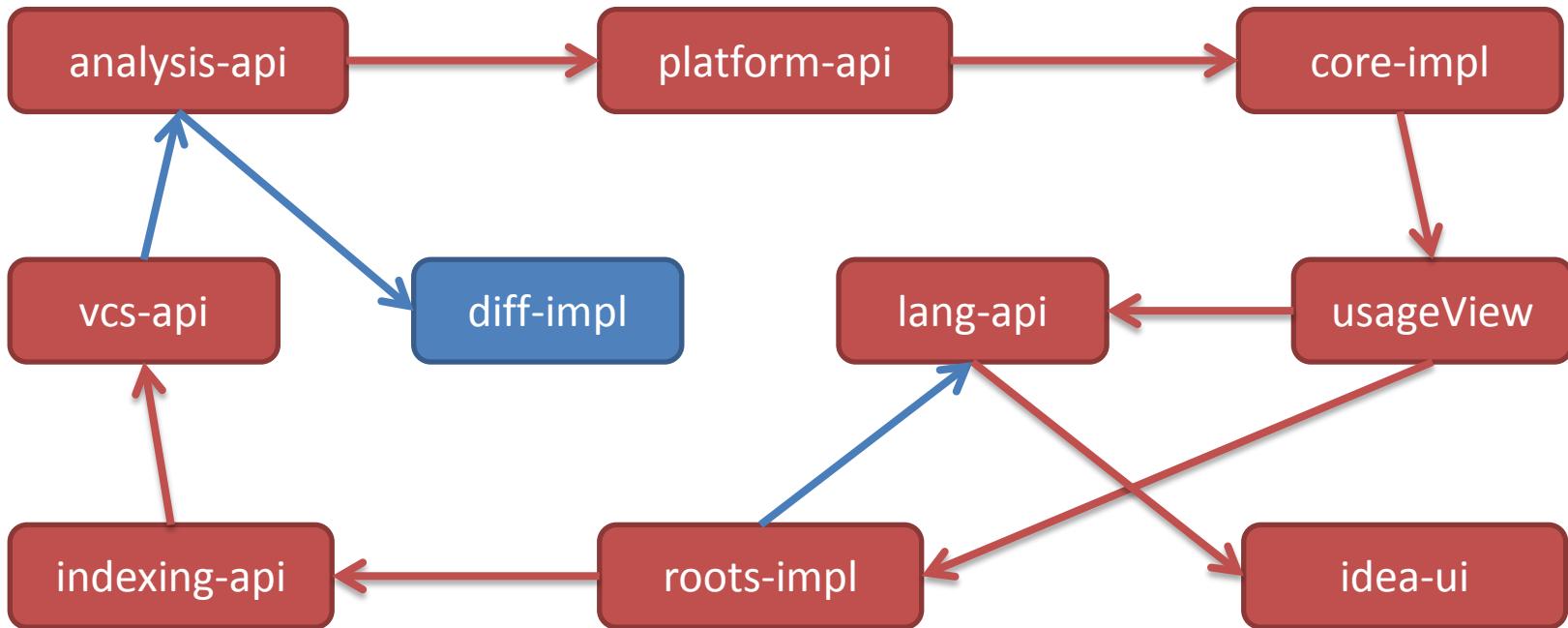
Depth-first search





Cyclic dependencies.

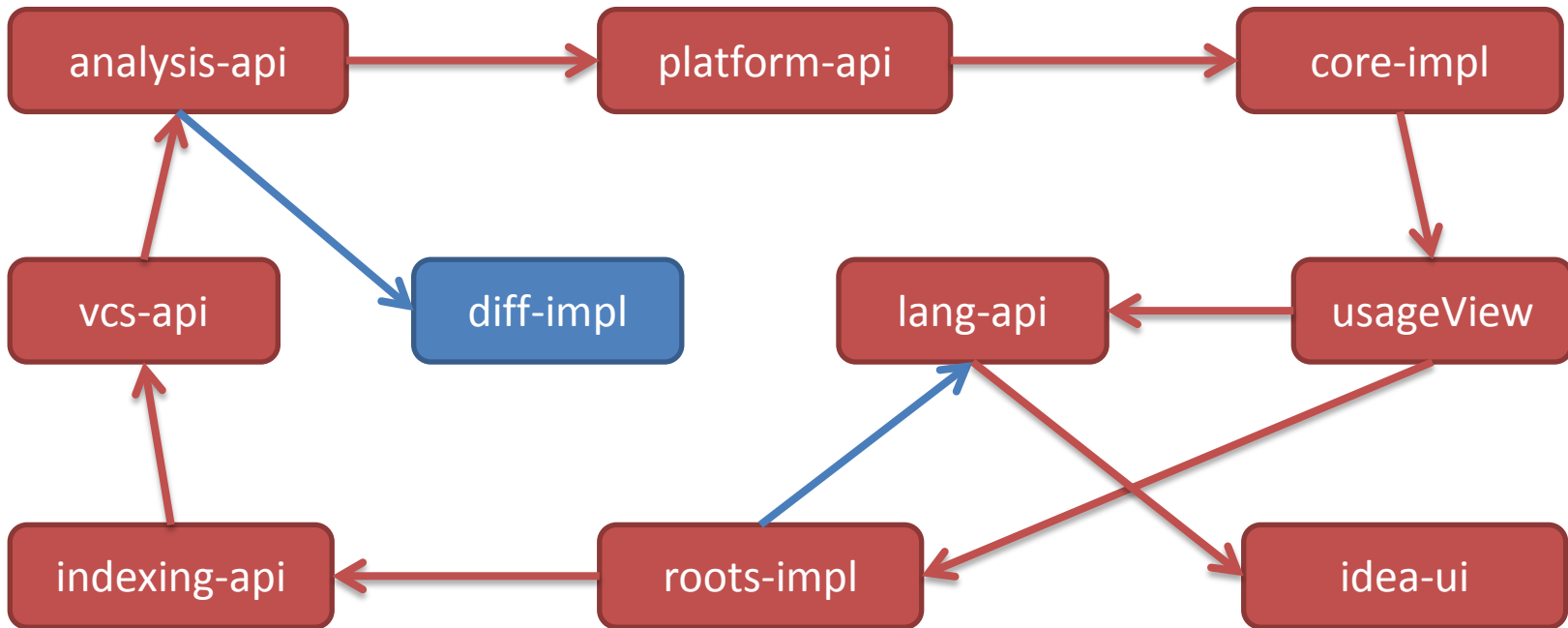
Depth-first search





Cyclic dependencies.

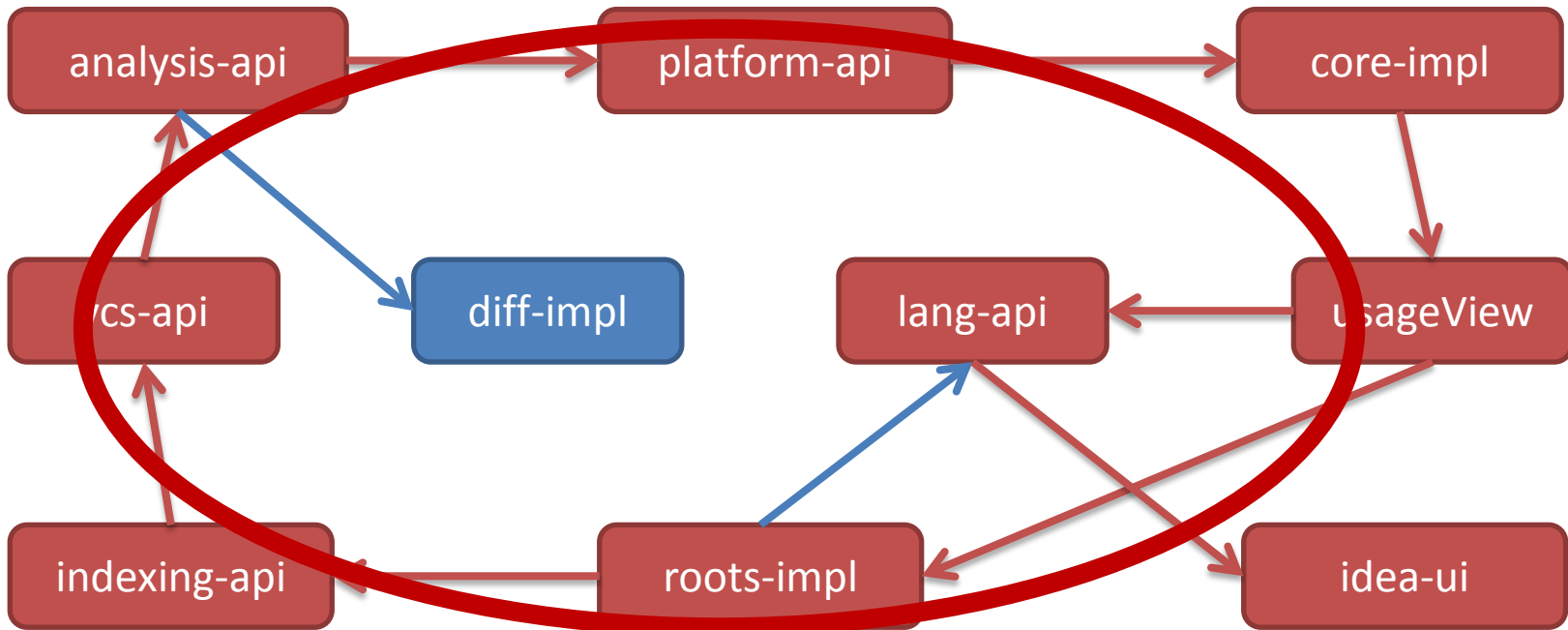
Depth-first search





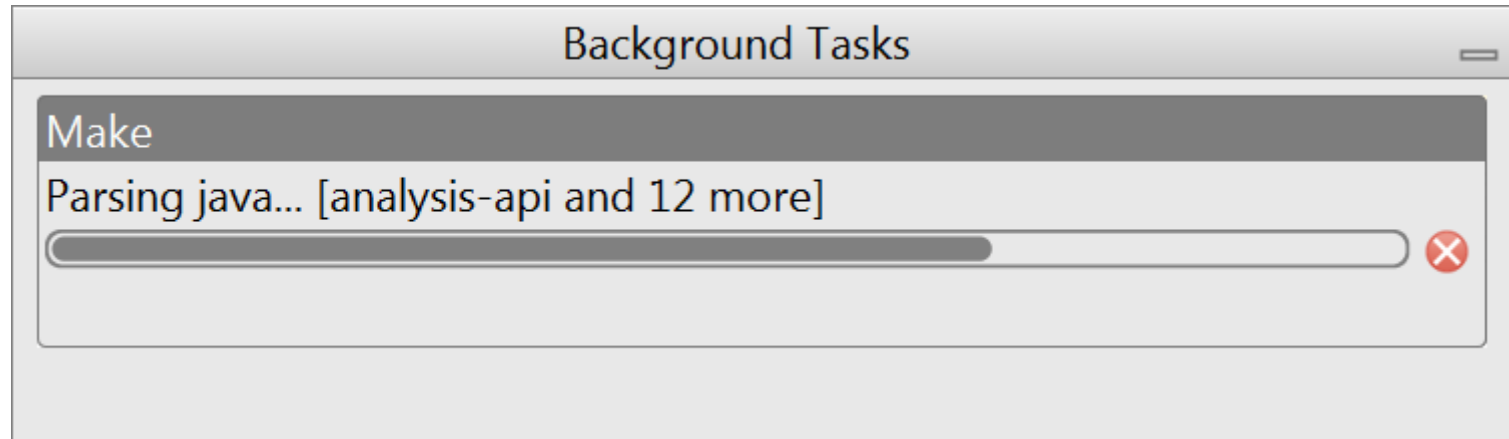
Cyclic dependencies.

Depth-first search

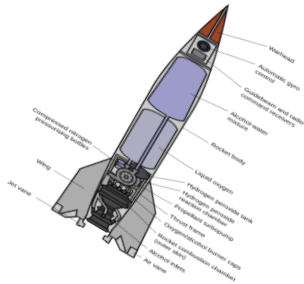




Dependencies compilation

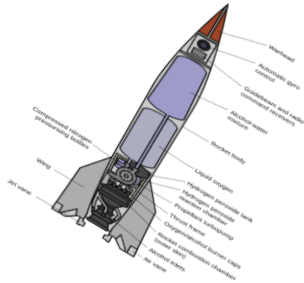


Dependencies compilation.



Strongly Connected Components.

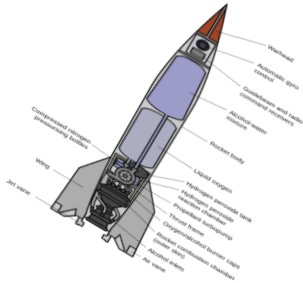
Dependencies compilation.



Strongly Connected Components.



Dependencies compilation.



Strongly Connected Components.

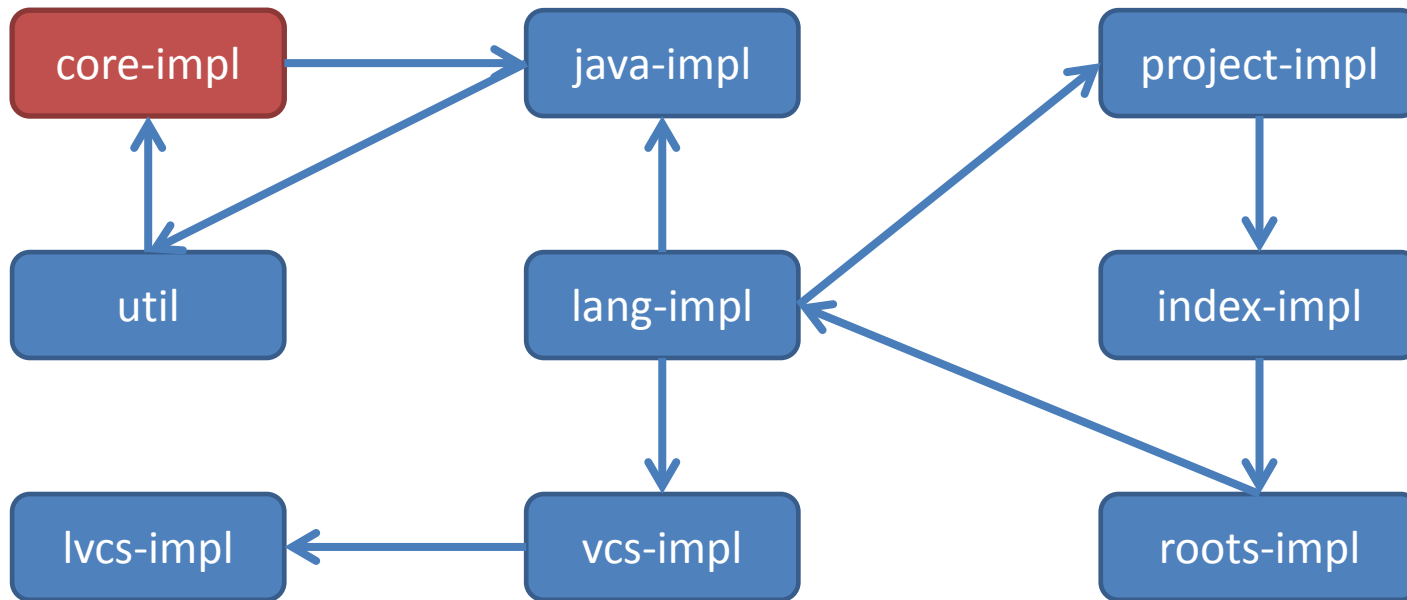


Tarjan's algorithm.



Dependencies compilation

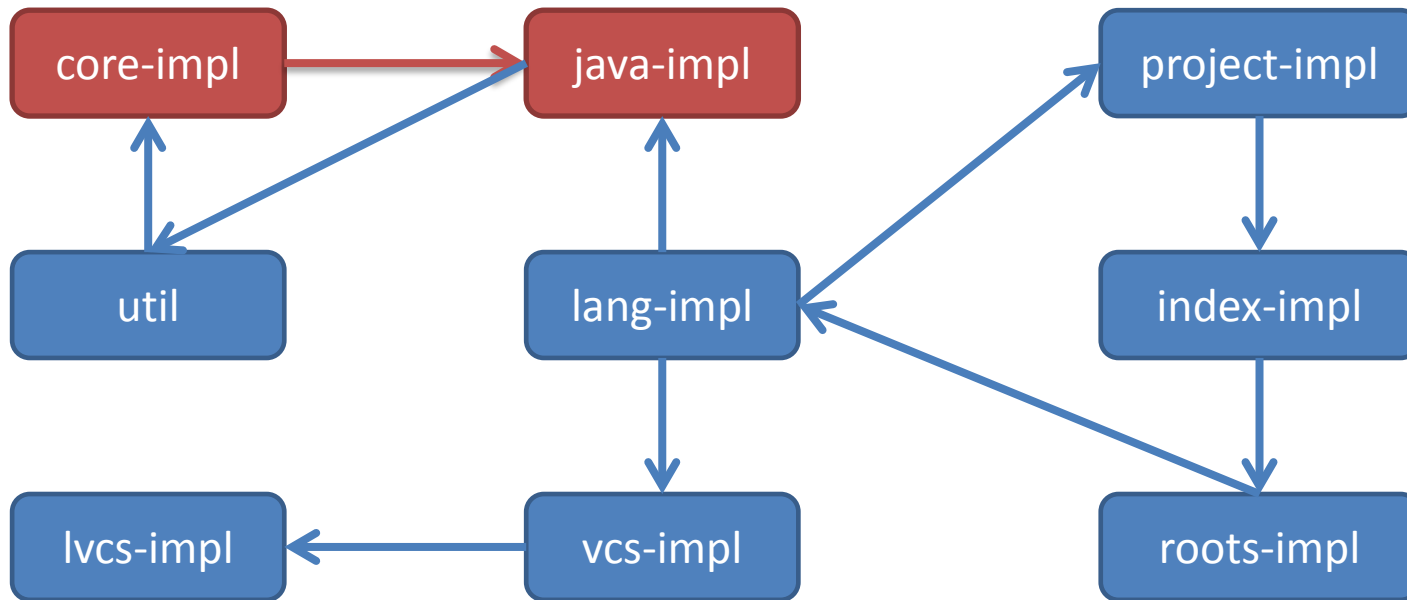
Tarjan's algorithm





Dependencies compilation

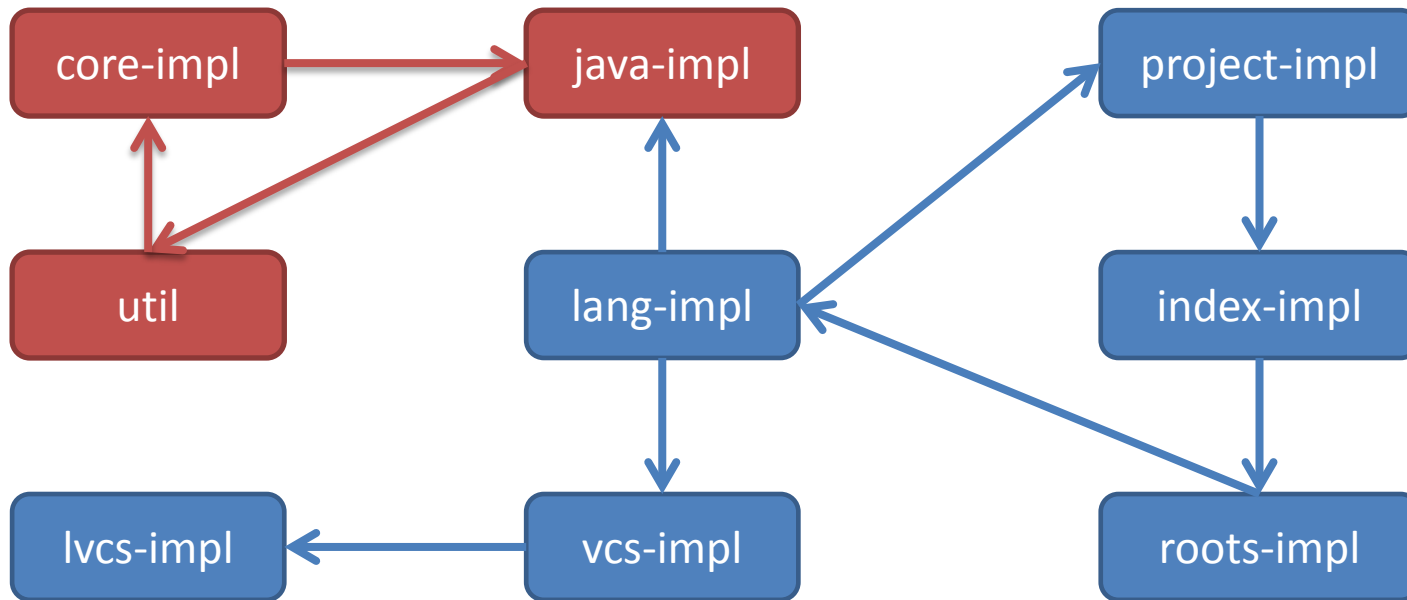
Tarjan's algorithm





Dependencies compilation

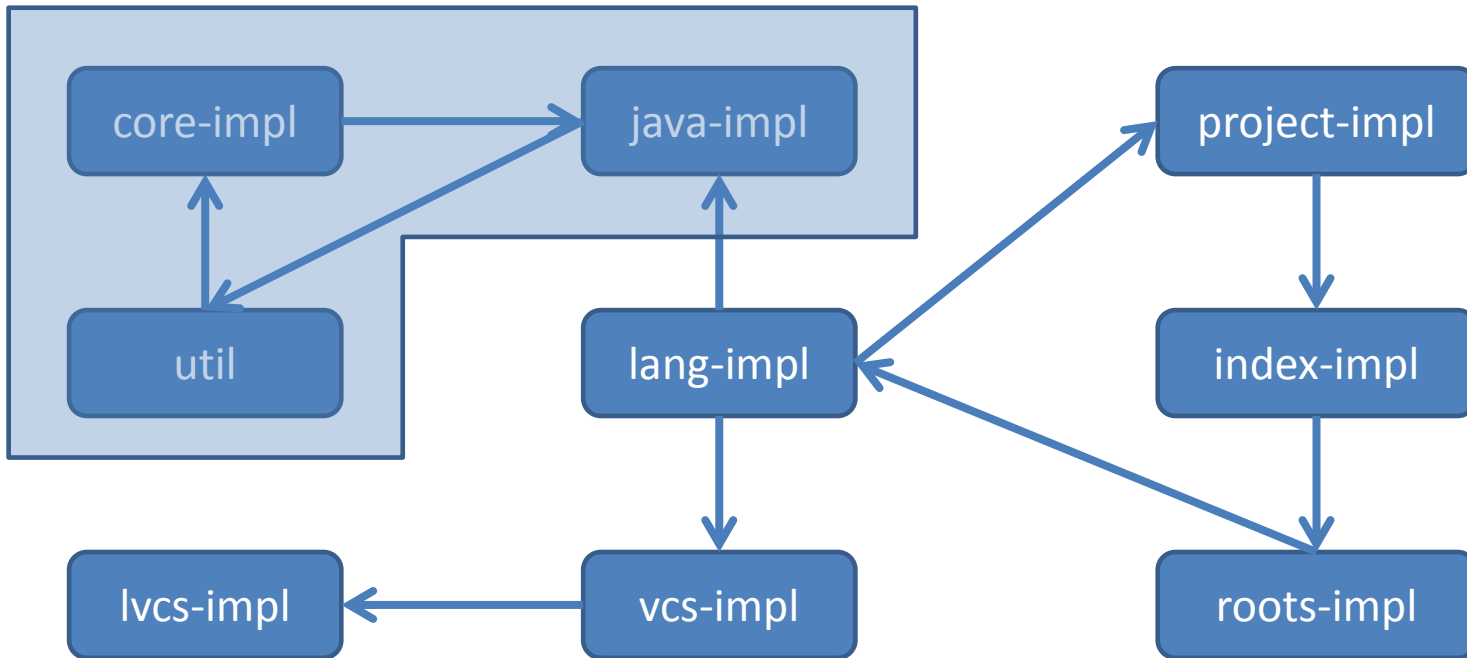
Tarjan's algorithm





Dependencies compilation

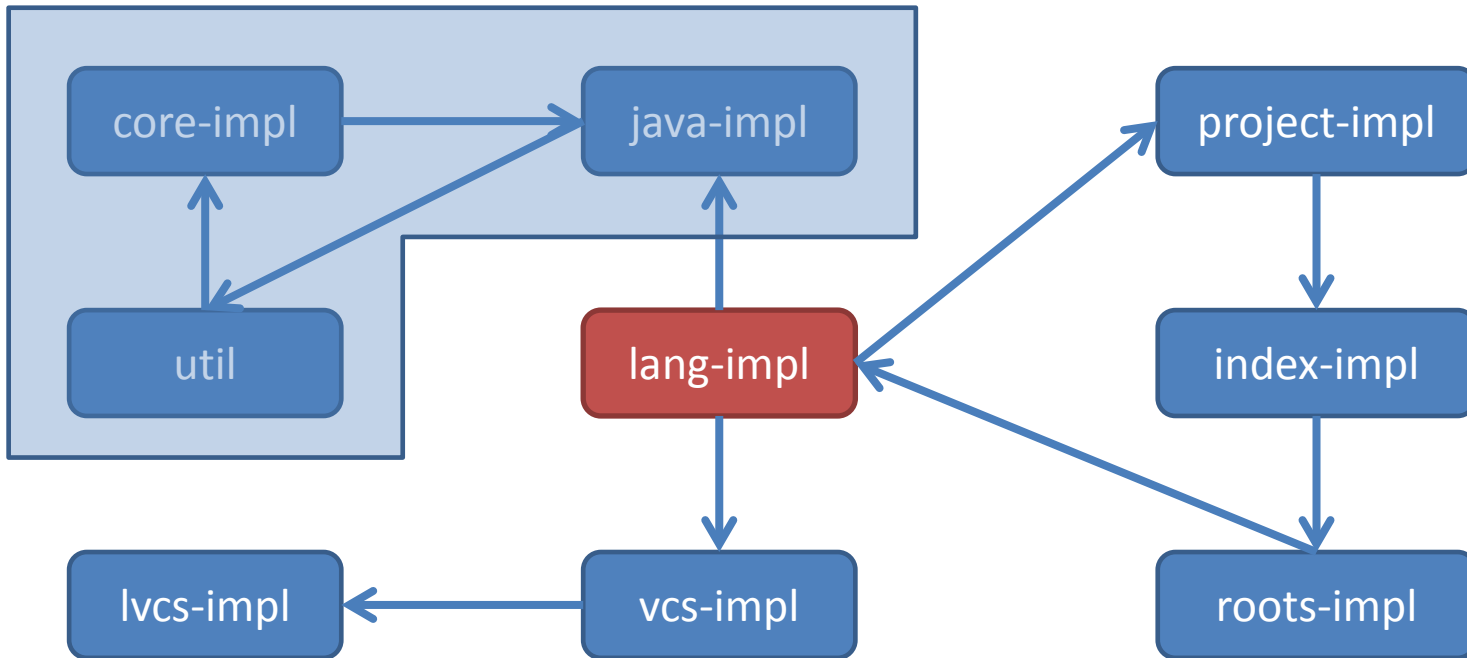
Tarjan's algorithm





Dependencies compilation

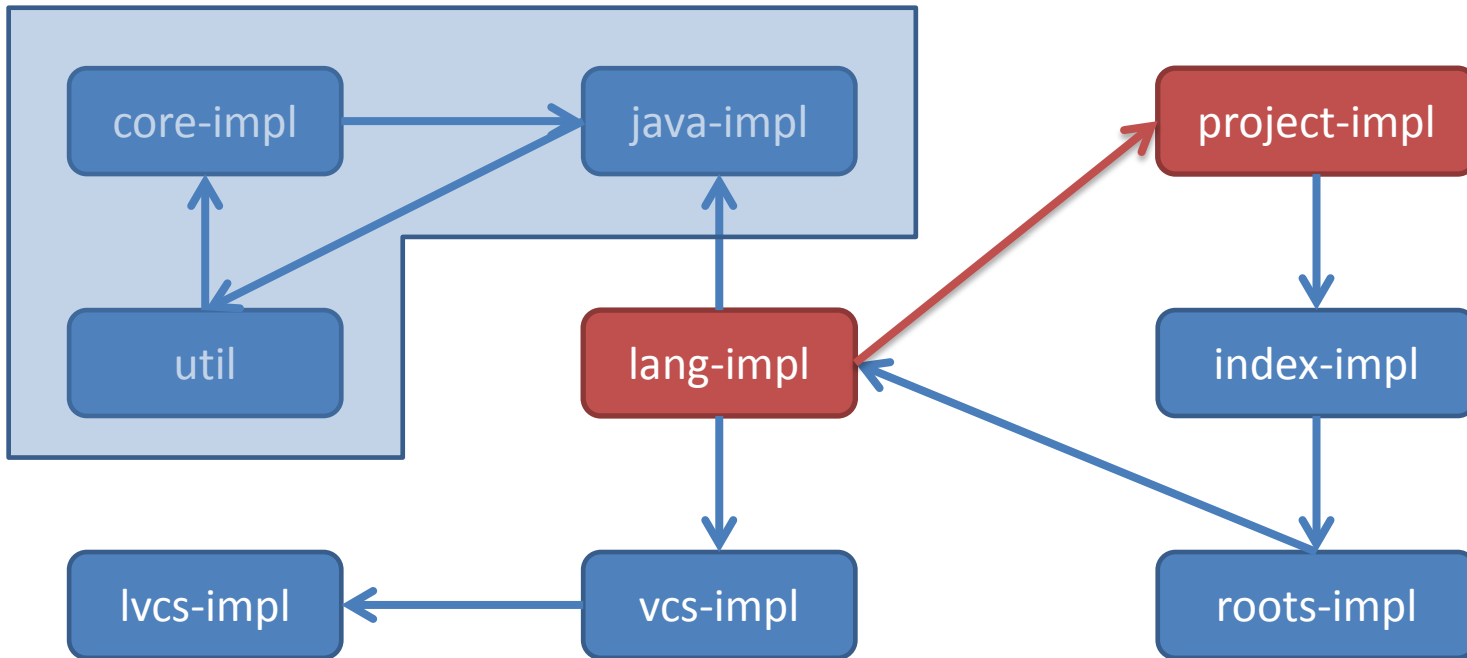
Tarjan's algorithm





Dependencies compilation

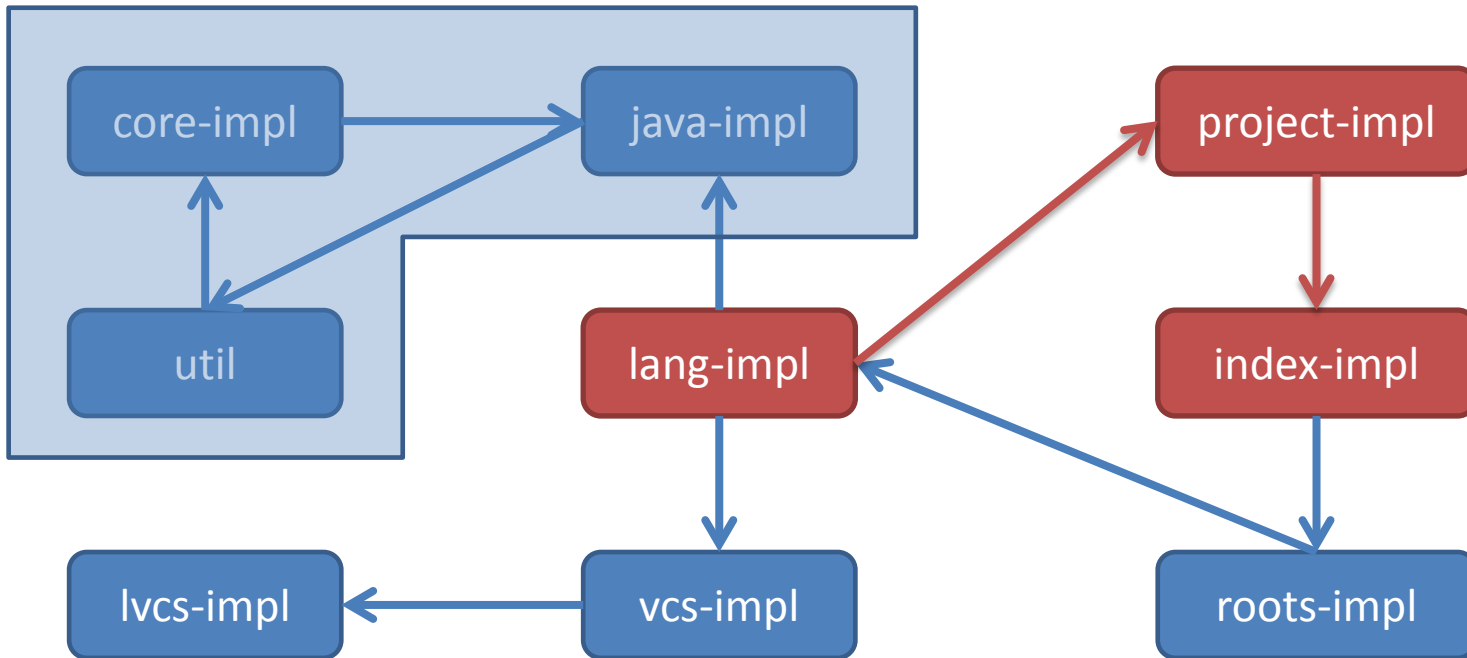
Tarjan's algorithm





Dependencies compilation

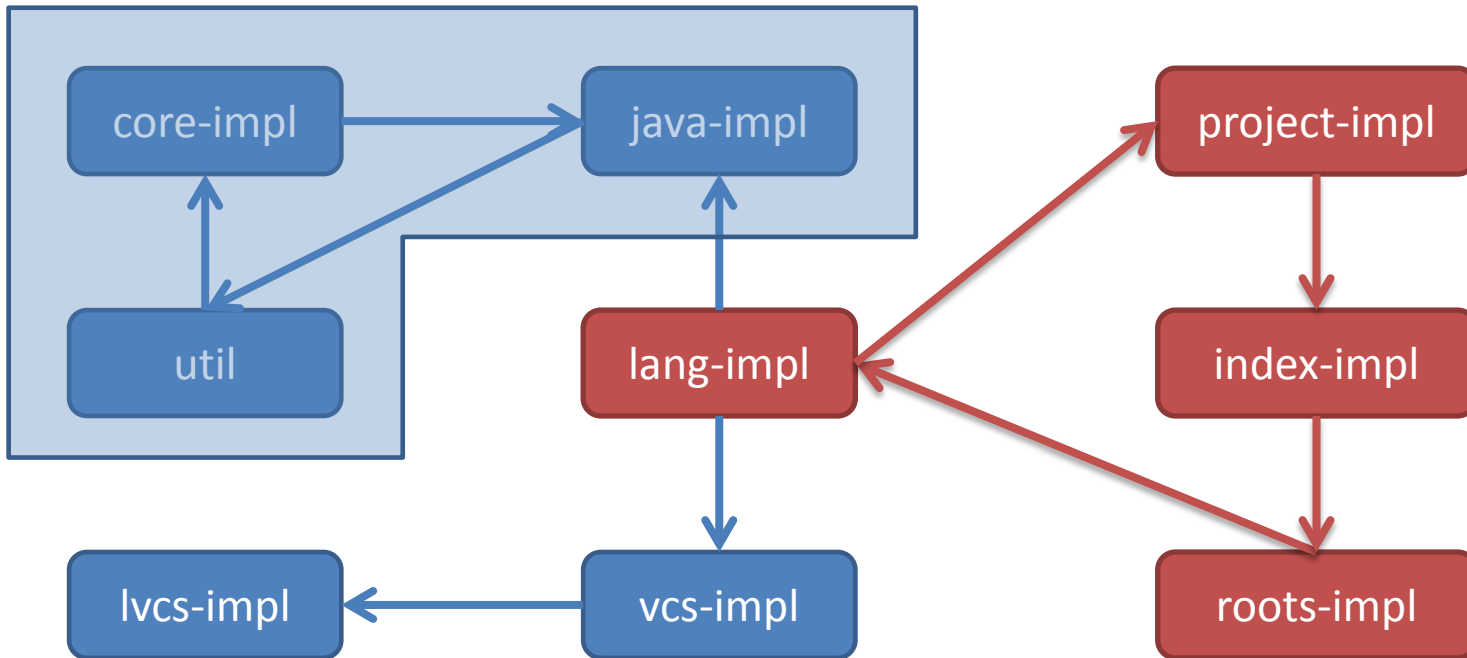
Tarjan's algorithm





Dependencies compilation

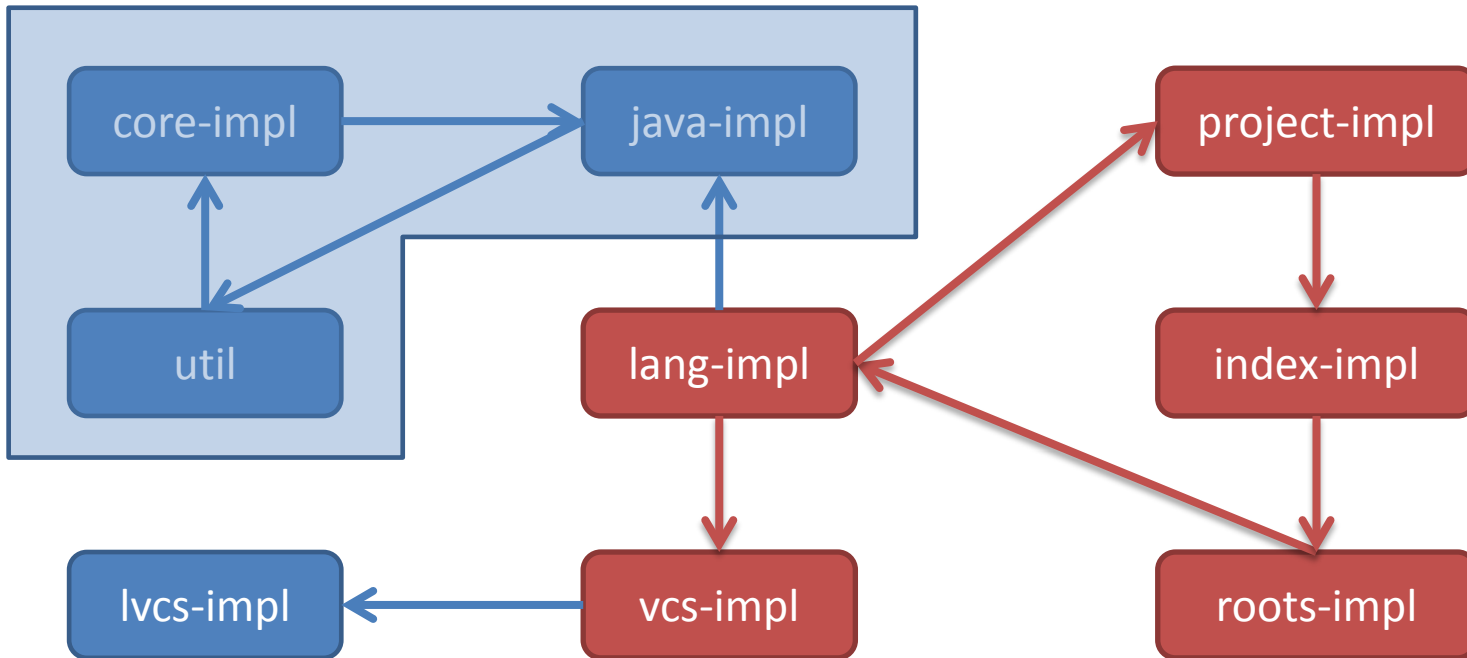
Tarjan's algorithm





Dependencies compilation

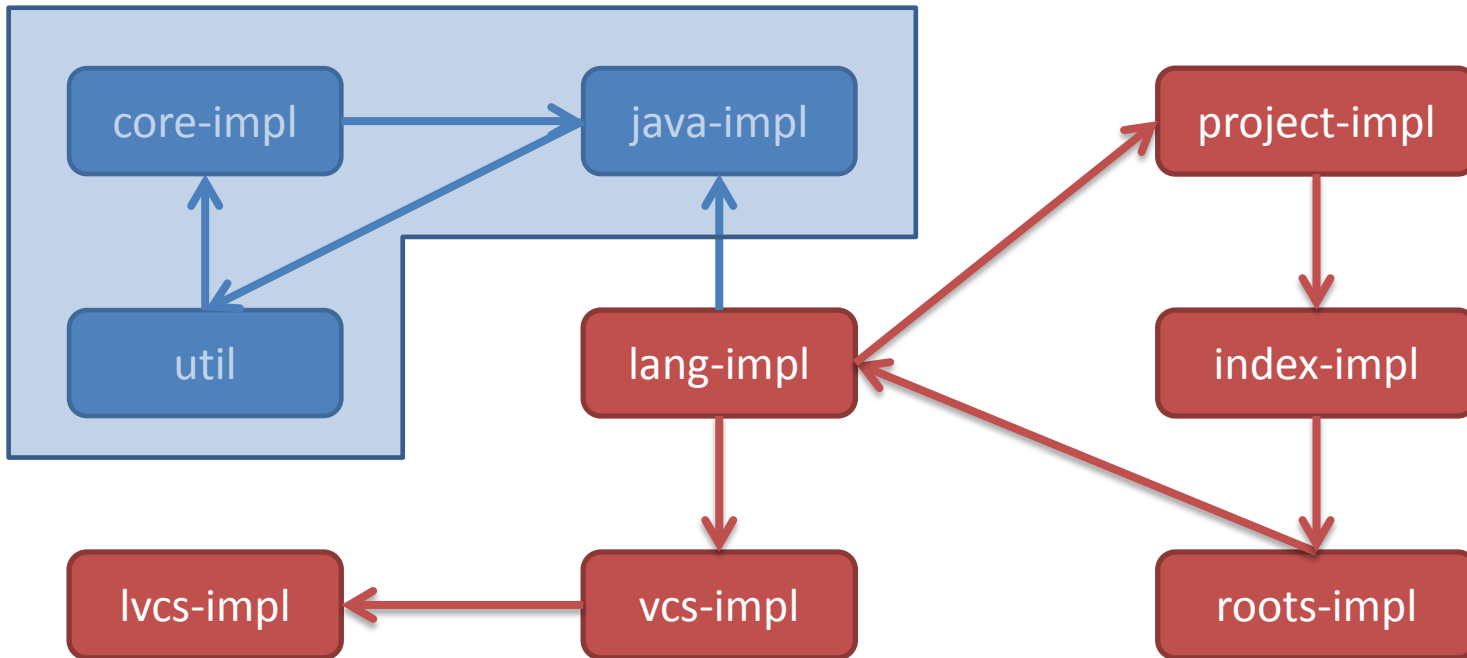
Tarjan's algorithm





Dependencies compilation

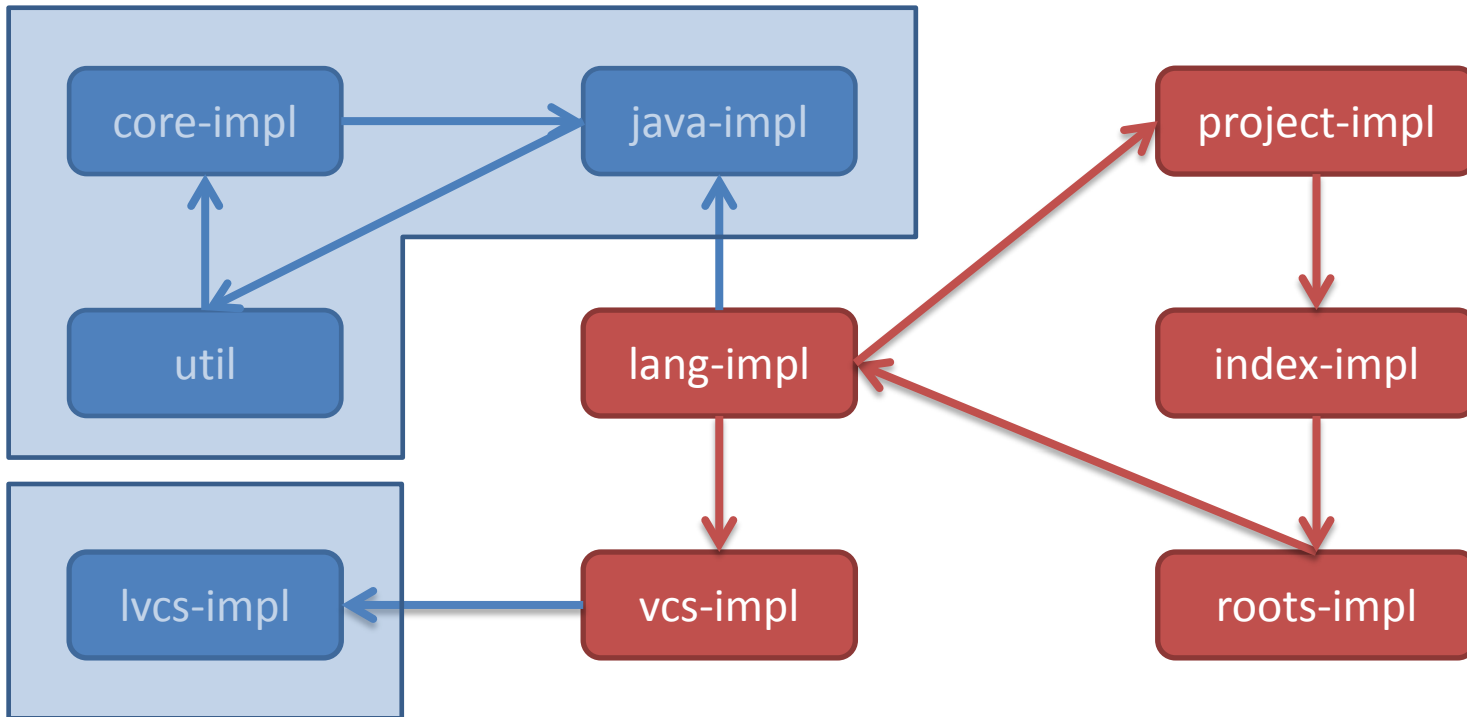
Tarjan's algorithm





Dependencies compilation

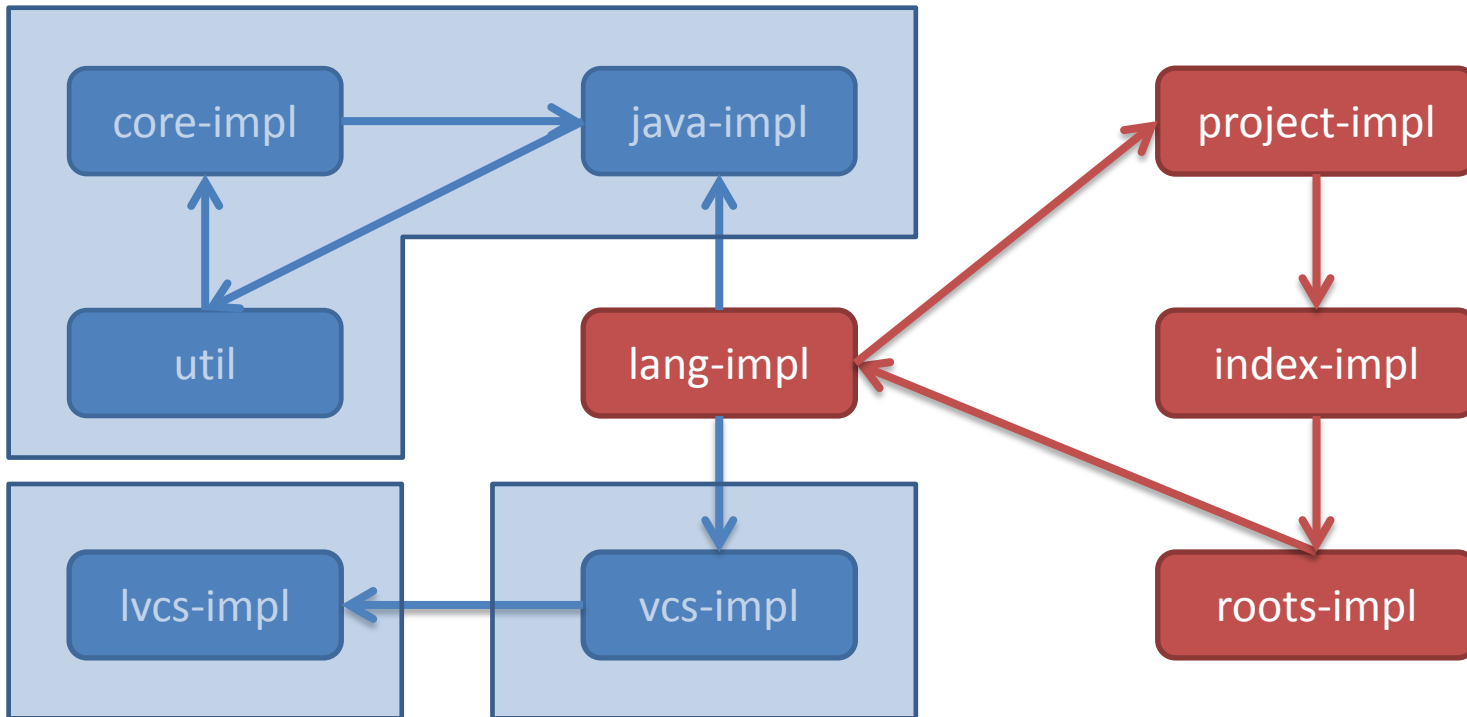
Tarjan's algorithm





Dependencies compilation

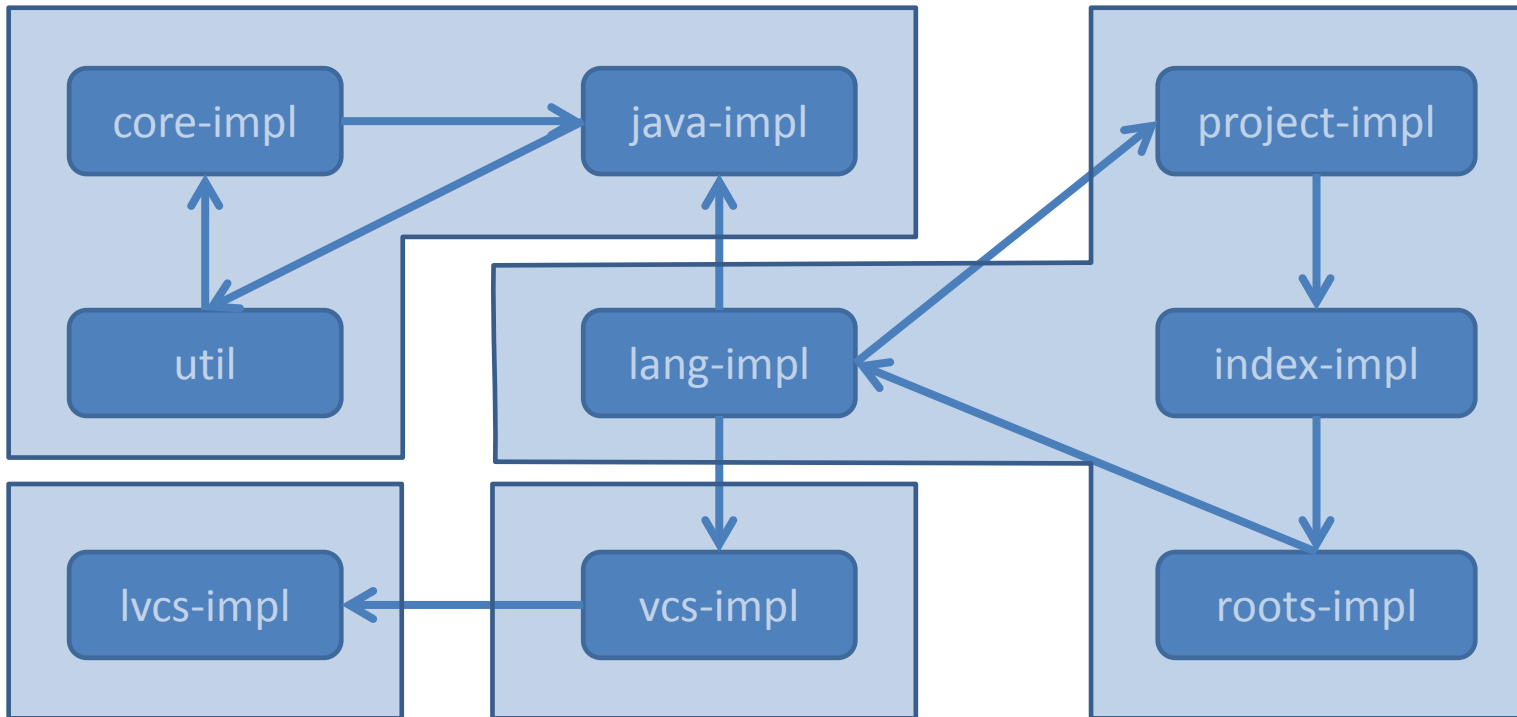
Tarjan's algorithm





Dependencies compilation

Tarjan's algorithm



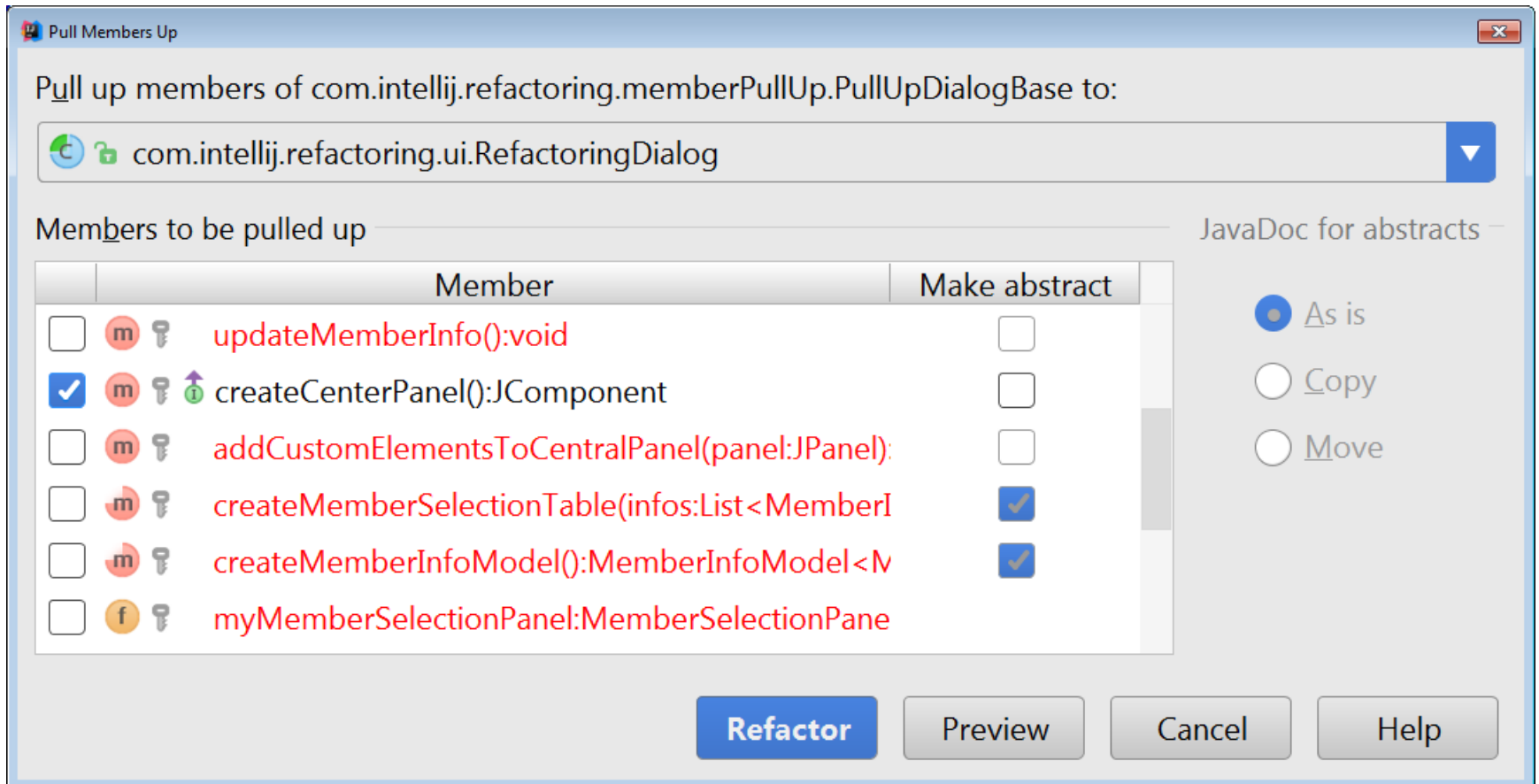
Dependencies compilation

Tarjan's algorithm (+non-recursive mods).

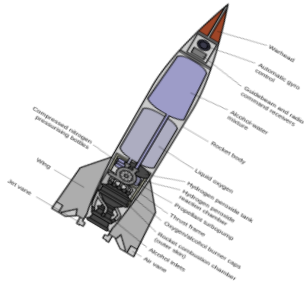
- Extensions/plugins loading order,
- type migration,
- data flow loop analyzer, etc



Suggest members

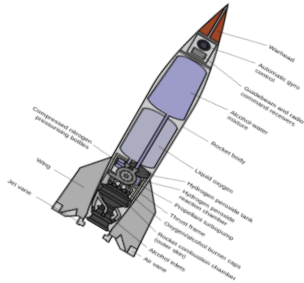


Suggest members.



Transitive closure.

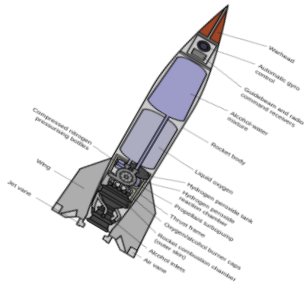
Suggest members.



Transitive closure.



Suggest members.



Transitive closure.

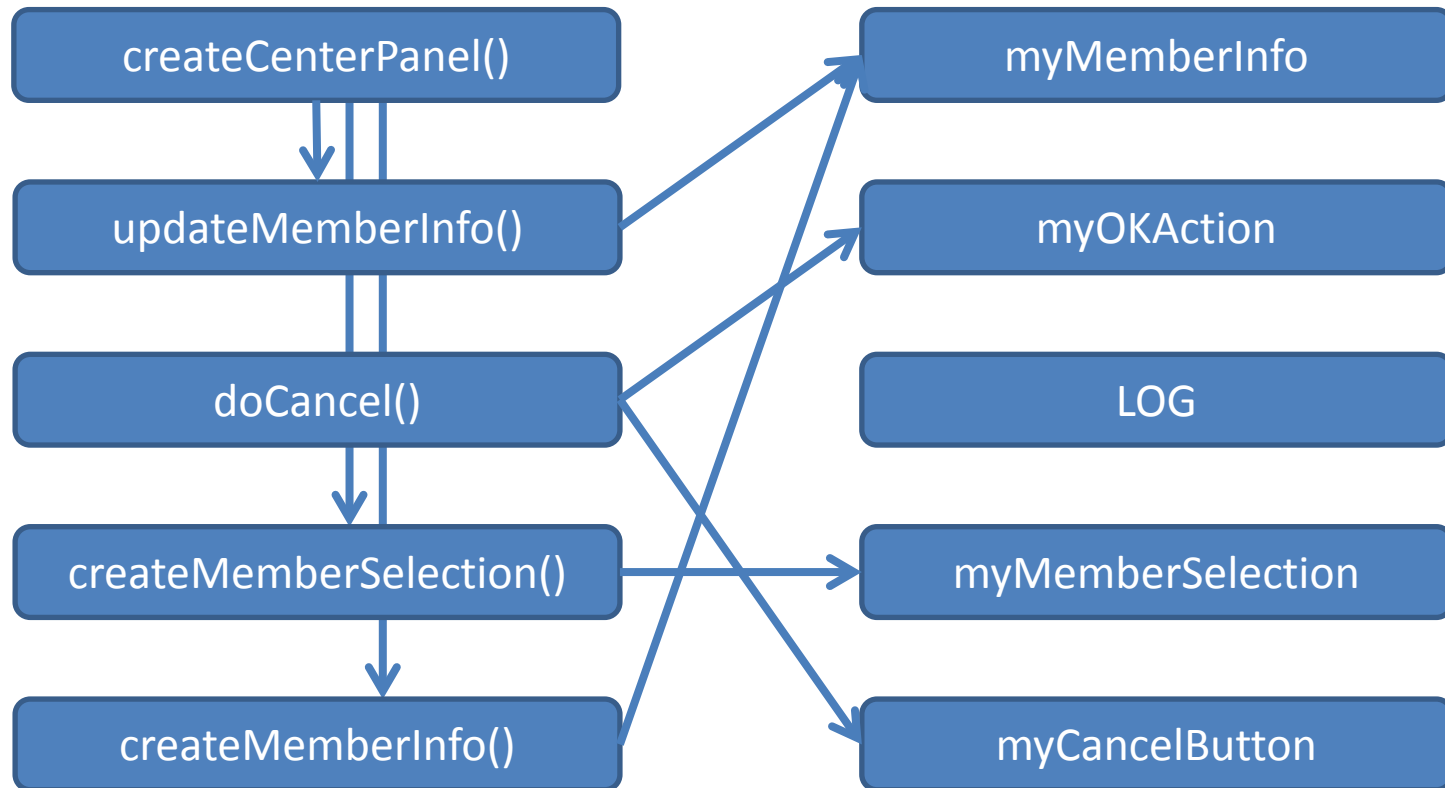


Depth-first search.



Suggest members

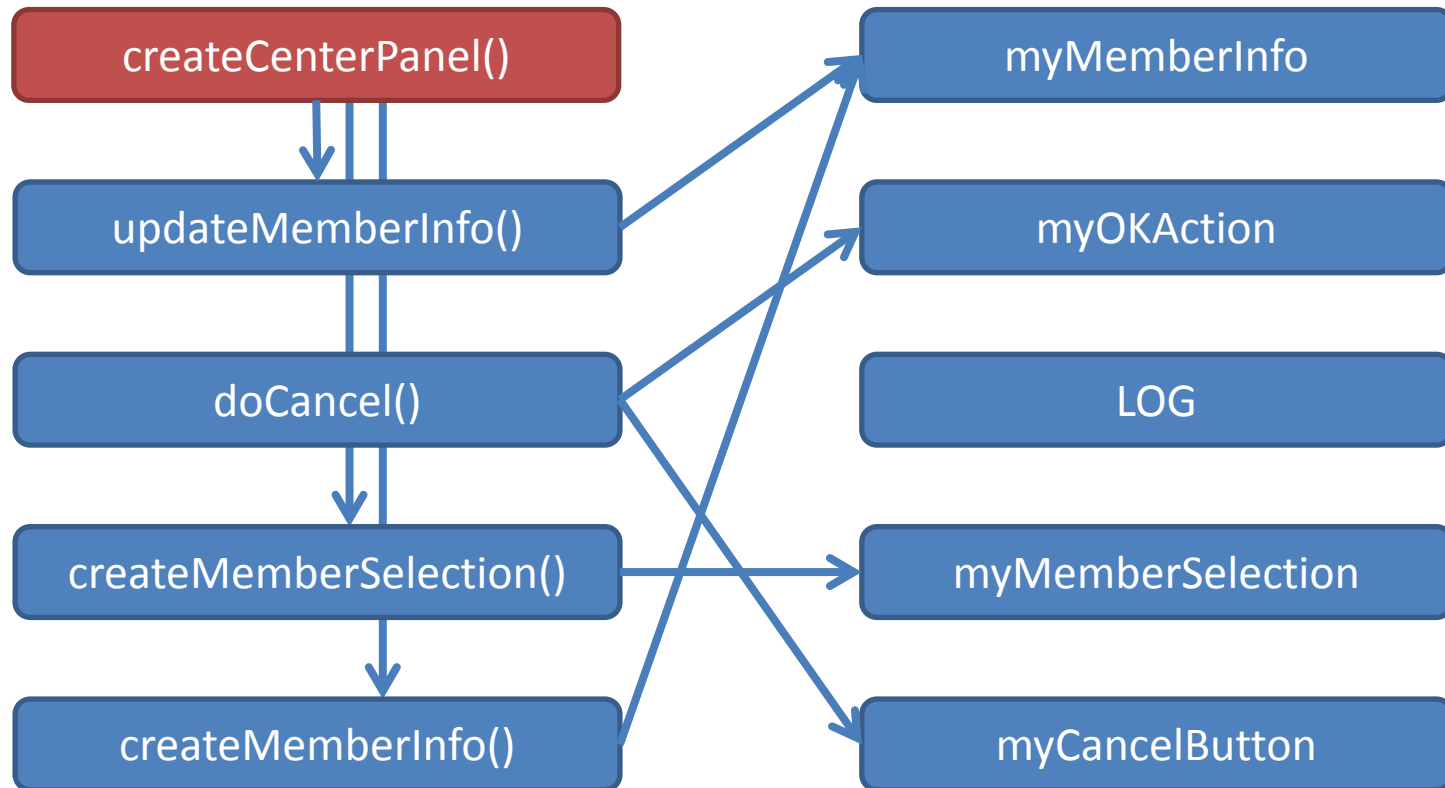
Transitive closure: Depth-first search





Suggest members

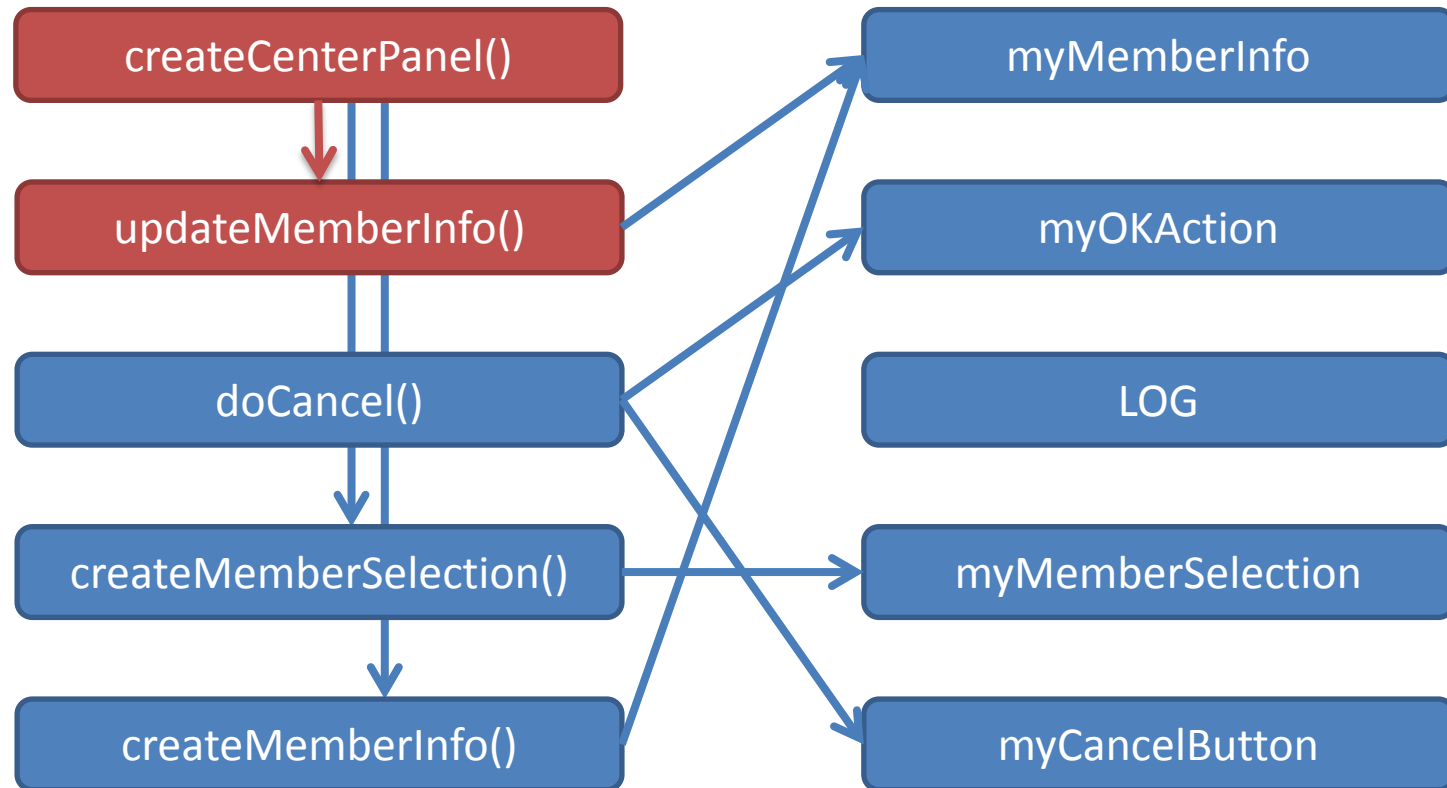
Transitive closure: Depth-first search





Suggest members

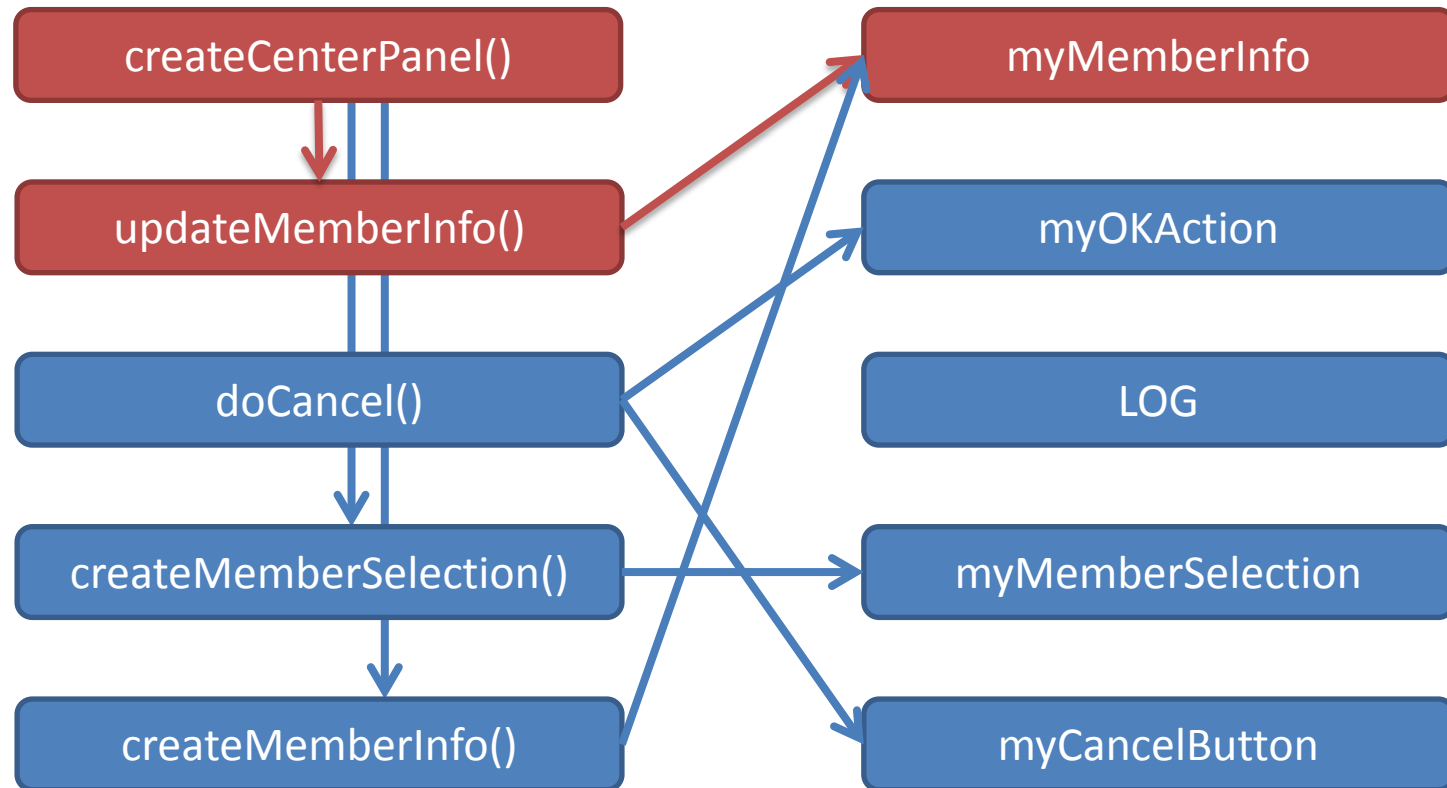
Transitive closure: Depth-first search





Suggest members

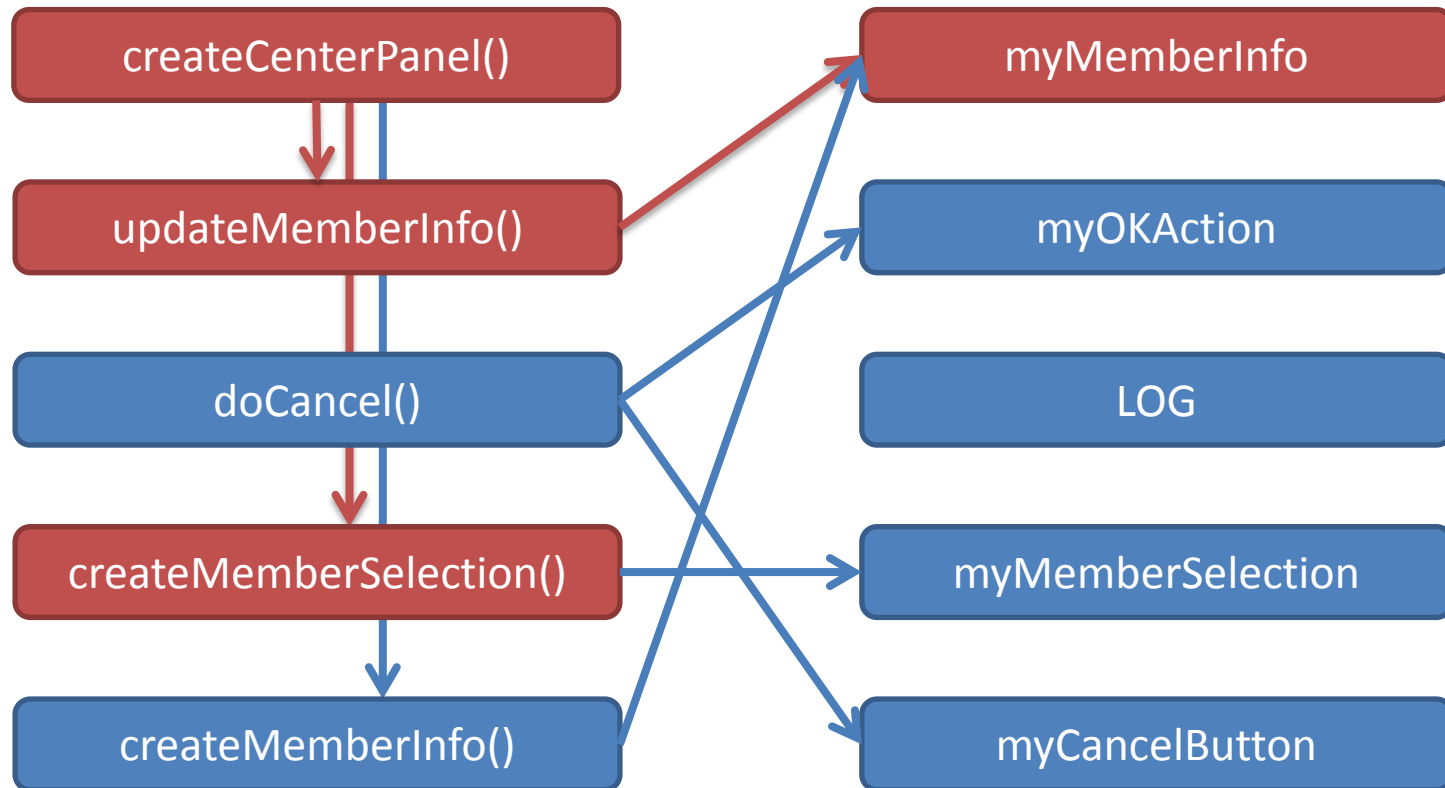
Transitive closure: Depth-first search





Suggest members

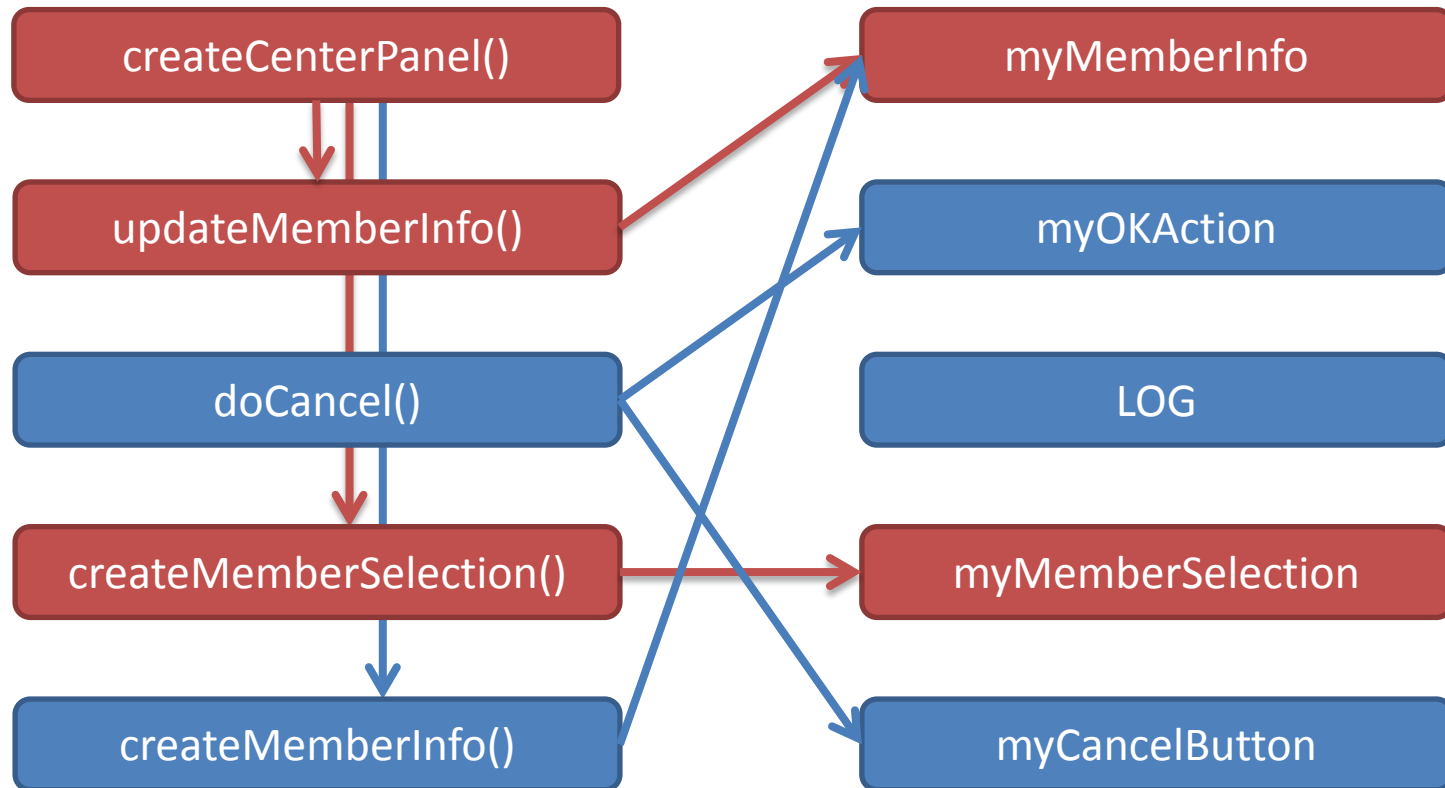
Transitive closure: Depth-first search





Suggest members

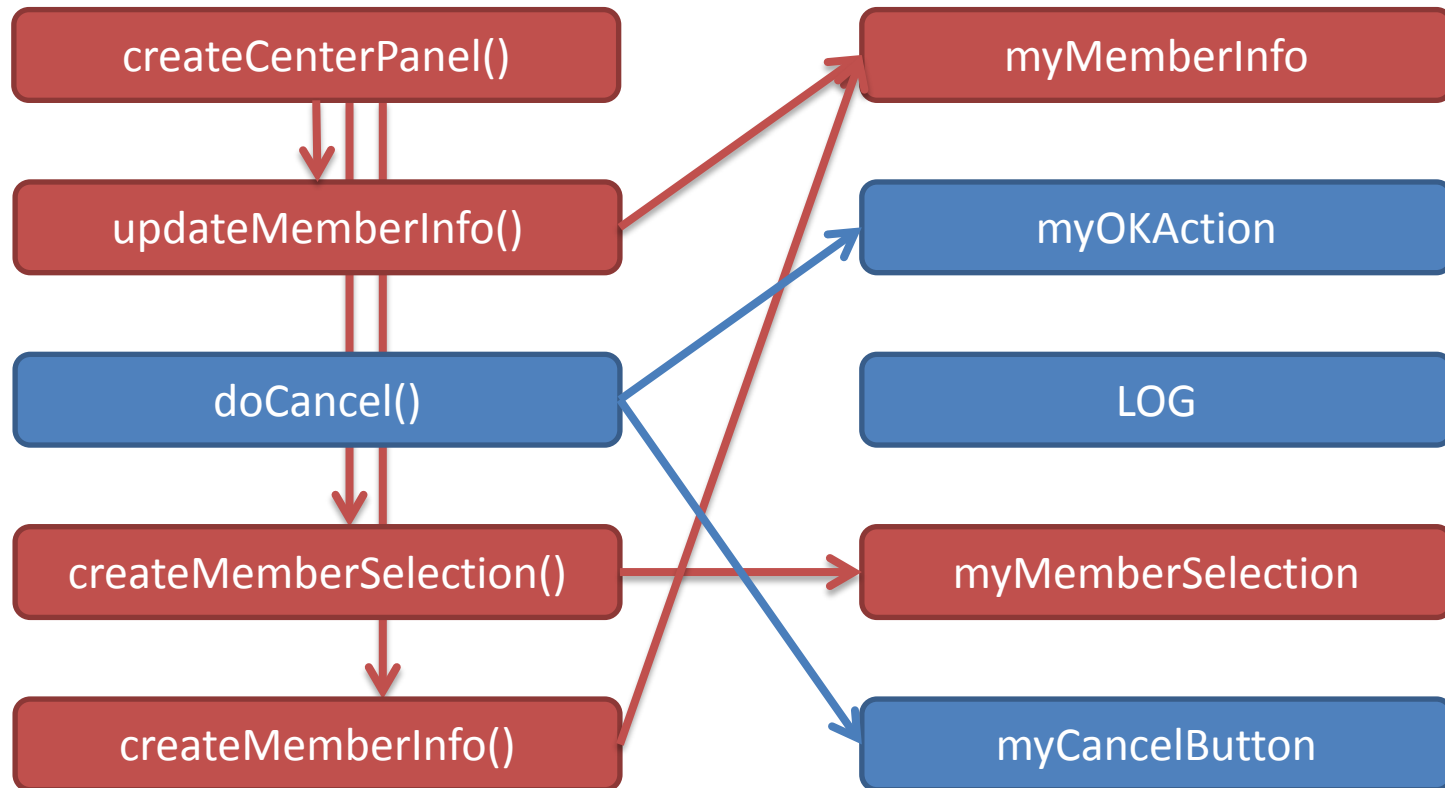
Transitive closure: Depth-first search





Suggest members

Transitive closure: Depth-first search





Suggest members

Transitive closure: Depth-first search



createCenterPanel()



updateMemberInfo()



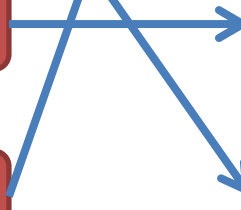
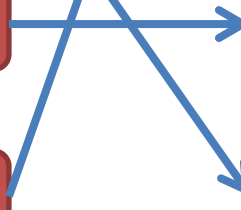
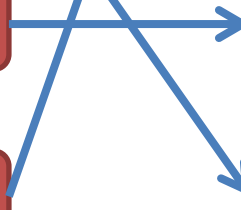
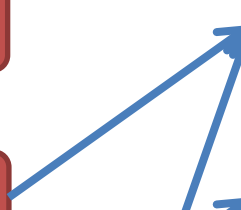
doCancel()



createMemberSelection()



createMemberInfo()



myMemberInfo

myOKAction

LOG

myMemberSelection

myCancelButton





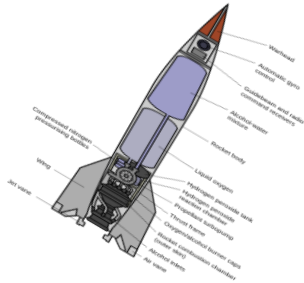
Control flow

```
public class Task {  
    final String text;
```

Variable 'text' might not have been initialized

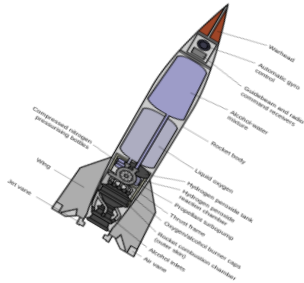
```
    public Task(int delay) {  
        if (delay == 0)  
            text = "N/A";  
        else  
            if (delay < 0)  
                text = "Periodic task";  
    }
```

Control flow.



Graph connectivity problems.

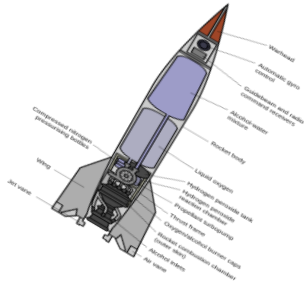
Control flow.



Graph connectivity problems.



Control flow.



Graph connectivity problems.

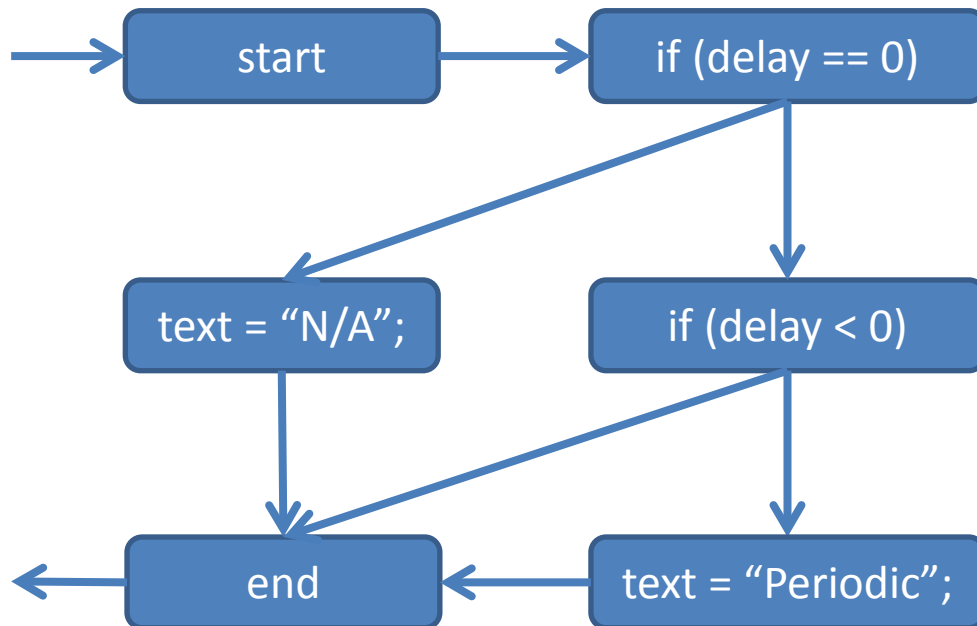


Depth-first search.



Control flow

Graph connectivity: Definite assignment.

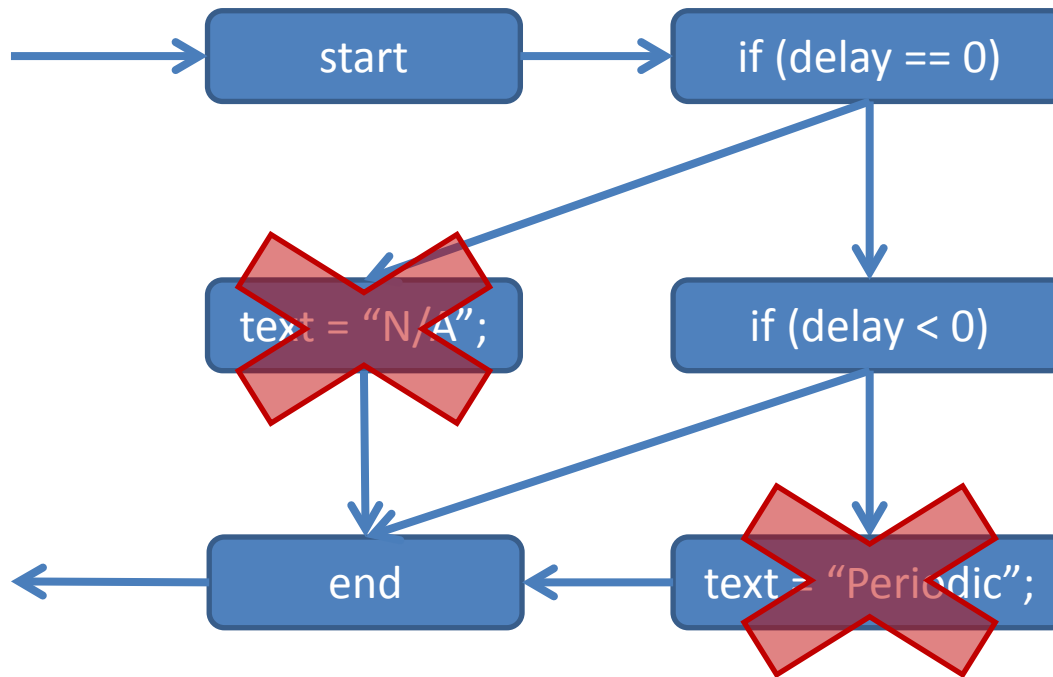


```
if (delay == 0) {  
    text = "N/A";  
}  
else {  
    if (delay < 0)  
        text = "Periodic";  
}
```



Control flow

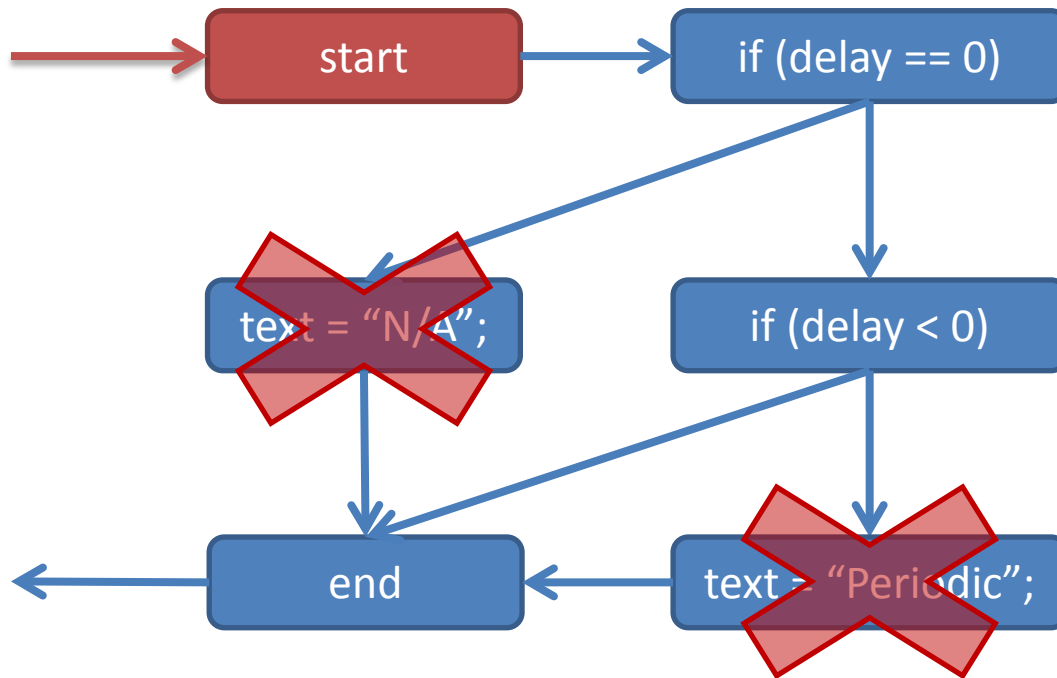
Graph connectivity: Definite assignment.





Control flow

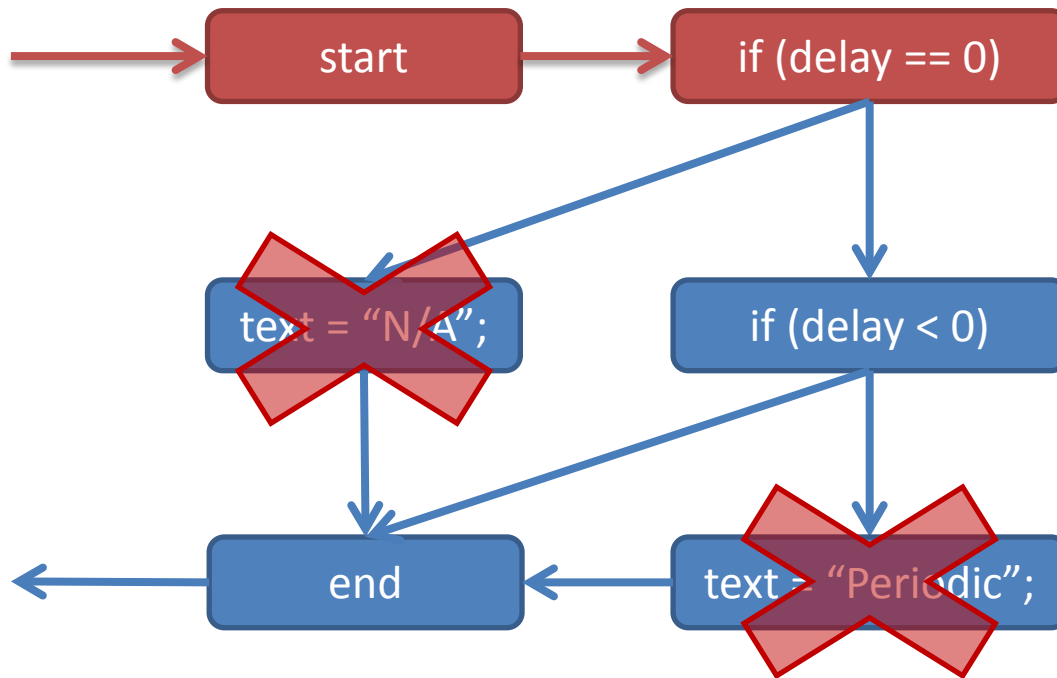
Graph connectivity: Definite assignment.





Control flow

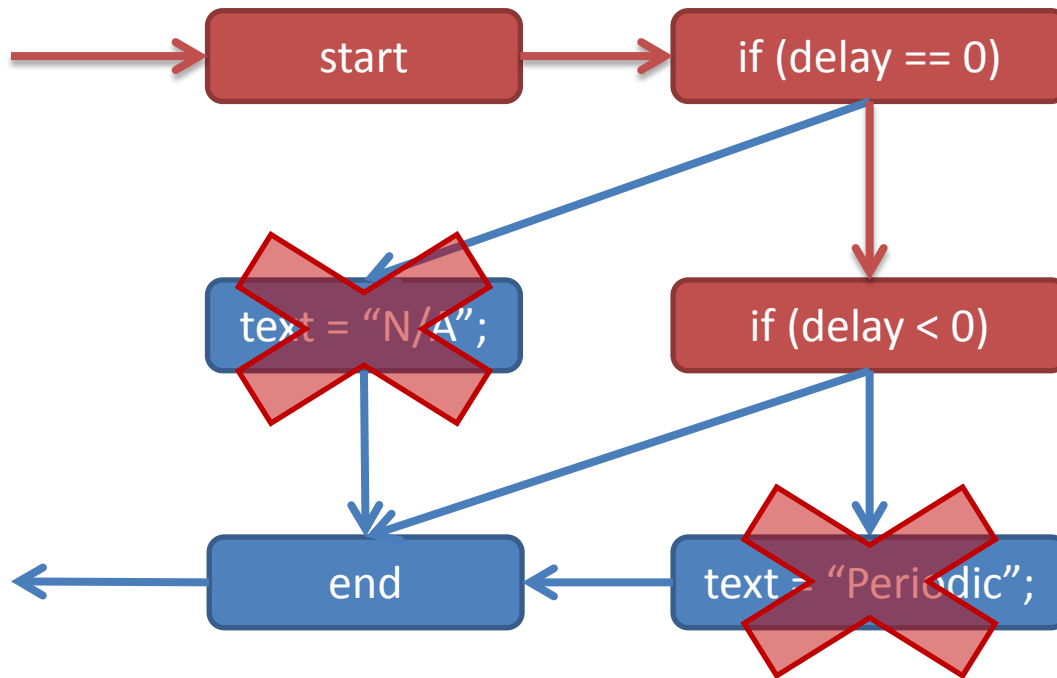
Graph connectivity: Definite assignment.





Control flow

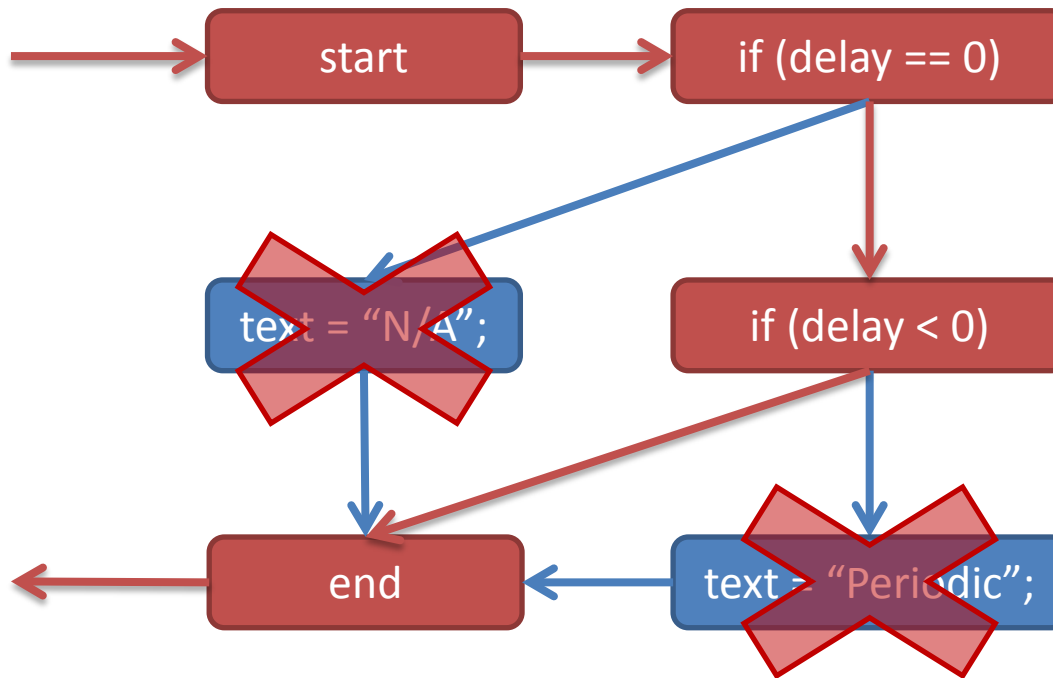
Graph connectivity: Definite assignment.





Control flow

Graph connectivity: Definite assignment.



Control flow

- Block can complete normally.
- Variable initialized twice.
- Variable is read before write.
- Statement is reachable.
- Variable is assigned in loop:
- Variable is definitely assigned.
- Variable is definitely not assigned.

Control flow

- Block can complete normally.
- Variable initialized twice.
- Variable is read before write.
- Statement is reachable.
- Variable is assigned in loop:
- Variable is definitely assigned.
- Variable is definitely not assigned.

Control flow

- Block can complete normally.
- Variable initialized twice.
- Variable is read before write.
- Statement is reachable.
- Variable is assigned in loop: ➤ Write in cycle.
- Variable is definitely assigned.
- Variable is definitely not assigned.



Reparsing text

```

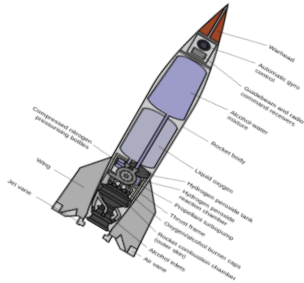
/.../
package com.intellij.openapi.editor.impl;

import ...

public final class EditorImpl extends UserDataHolderBase {
    private static final boolean isOracleRetina = UIUtil.isRetina();
    private static final int MIN_FONT_SIZE = 8;
    private static final Logger LOG = Logger.getInstance("#com.intellij.openapi.editor.impl");
    private static final Key DND_COMMAND_KEY = Key.create("DND_COMMAND_KEY",
        @Nonnull
    );
    public static final Object IGNORE_MOUSE_TRACKING = "ignoreMouseTracking";
    private static final Key<JComponent> PERMANENT_HEADER = Key.create("PERMANENT_HEADER",
        null
    );
    public static final Key<Boolean> DO_DOCUMENT_UPDATE_TESTS = Key.create("DO_DOCUMENT_UPDATE_TESTS",
        true
    );
    public static final Key<Boolean> FORCED_SOFT_WRAPS = Key.create("FORCED_SOFT_WRAPS",
        false
    );
    public static final Key<Boolean> DISABLE_CARET_POSITION_INDICATOR = Key.create("DISABLE_CARET_POSITION_INDICATOR",
        false
    );
    private static final boolean HONOR_CAMEL_HUMPS_ON_TRIPLE_CLICK = true;
    private static final Key<BufferedImage> BUFFER = Key.create("BUFFER",
        null
    );
    private static final Color CURSOR_FOREGROUND_LIGHT = Gray

```

Reparsing text

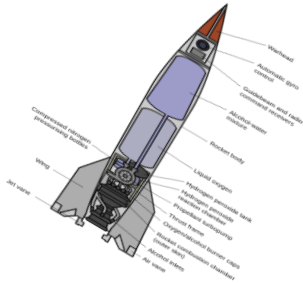


Tree edit distance.

Tree edit distance.



Reparse text



Tree edit distance.



Almost none. Various heuristics.

Reparse text

6 Conclusion

We have surveyed the tree edit distance, alignment distance, and inclusion problems. Furthermore, we have presented, in our opinion, the central algorithms for each of the problems. There are several open problems, which may be the topic of further research. We conclude this paper with a short list proposing some directions.

- For the unordered versions of the above problems some are NP-complete while others are not. Characterizing exactly which types of mappings that gives NP-complete problems for unordered versions would certainly improve the understanding of all of the above problems.
- The currently best worst case upper bound on the ordered tree edit distance problem is the algorithm of [25] using $O(|T_1|^2|T_2|\log|T_2|)$. Conversely, the quadratic lower bound for the longest common subsequence problem [1] problem is the best general lower bound for the ordered tree edit distance problem. Hence, a large gap in complexity exists which needs to be closed.

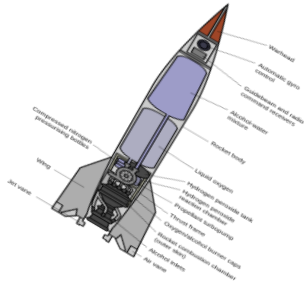


Highlighters update

```
import ...  
  
public final class EditorImpl extends UserDataHolderBase  
    private static final boolean isOracleRetina = UIUtil.i  
    private static final int MIN_FONT_SIZE = 8;  
    private static final Logger LOG = Logger.getInstance(""  
    private static final Key DND_COMMAND_KEY = Key.create(  
        @Nonnull  
    public static final Object IGNORE_MOUSE_TRACKING = "ig  
    private static final Key<JComponent> PERMANENT_HEADER  
    public static final Key<Boolean> DO_DOCUMENT_UPDATE_TE  
    public static final Key<Boolean> FORCED_SOFT_WRAPS = K  
    public static final Key<Boolean> DISABLE_CARET_POSITIO  
    private static final boolean HONOR_CAMEL_HUMPS_ON_TRIP  
    private static final Key<BufferedImage> BUFFER = Key.c  
    private static final Color CURSOR_FOREGROUND_LIGHT = G  
    private static final Color CURSOR_FOREGROUND_DARK = Gr  
    @NotNull private final DocumentEx myDocument;
```

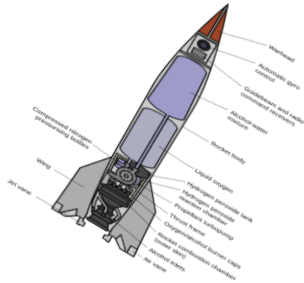


Highlighters update



Intervals stabbing
queries/update.

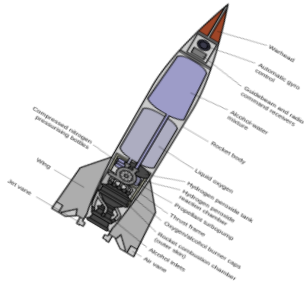
Highlighters update



Intervals stabbing queries/update.



Highlighters update



Intervals stabbing queries/update.

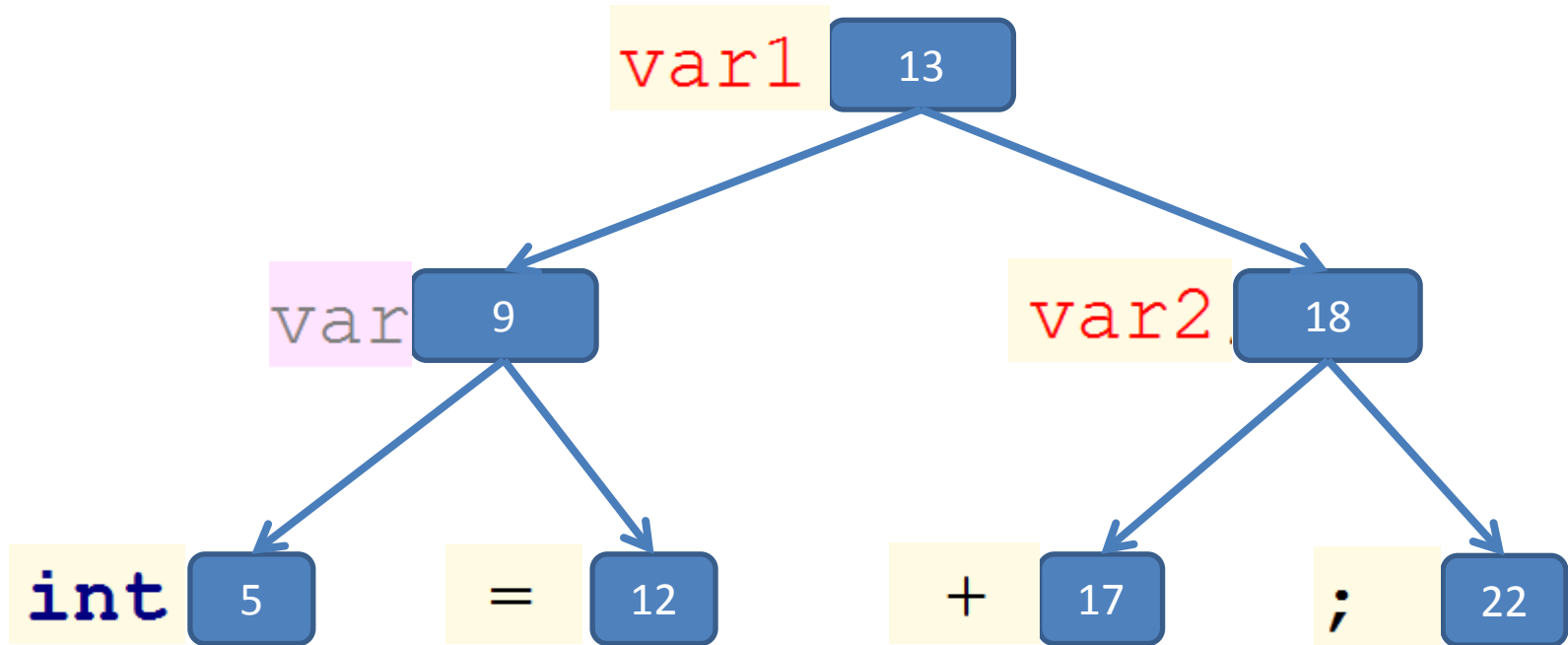


Augmented interval tree.



Highlighters update Augmented interval tree

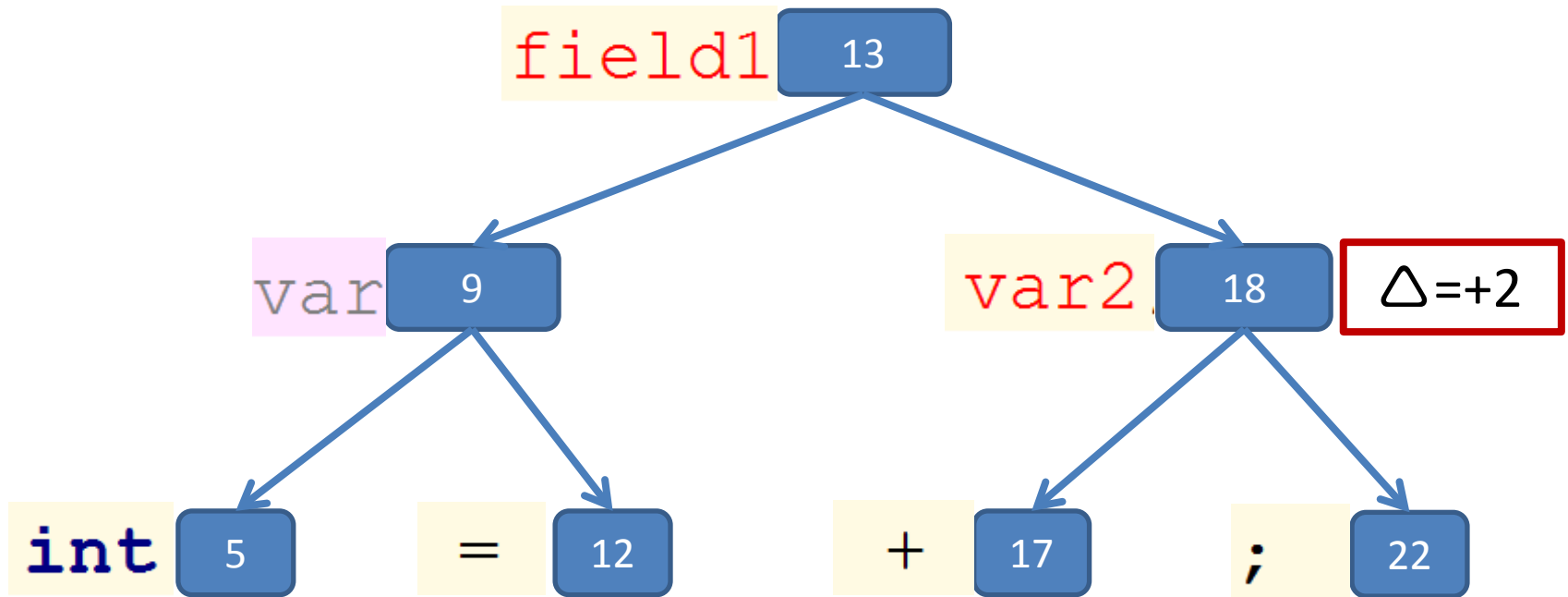
```
int var = var1 + var2;
```





Highlighters update Augmented interval tree


```
int var = field1 + var2;
```







Find In Path

Find Occurrences of 'getInstance'

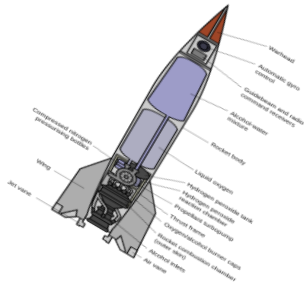
 **Targets**

-  Occurrences of 'getInstance' in Project

 **Found Occurrences 1675 occurrences**

- Unclassified occurrence 1651 occurrences
- Usage in comments 17 occurrences
- Usage in string constants 7 occurrences

Find In Path

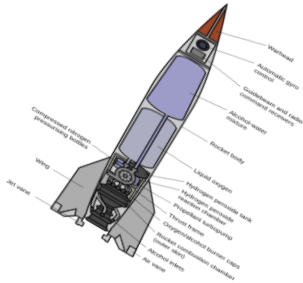


Fast substring search.

Fast substring search.



Find In Path



Fast substring search.

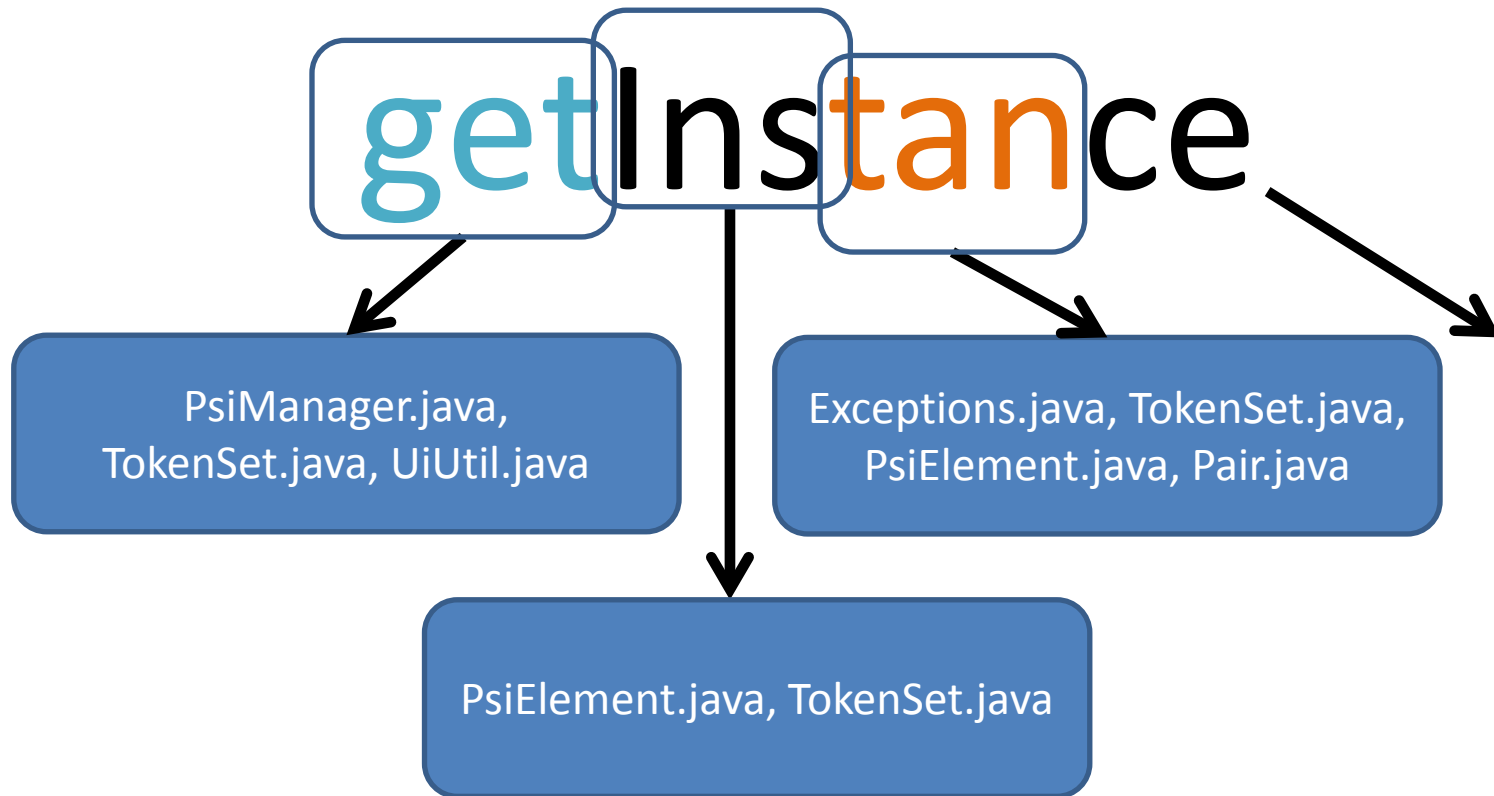


Trigram index + Boyer–Moore.



Find In Path

Trigram index:





Find In Path

Trigram index:

PsiManager.java,
TokenSet.java, UiUtil.java

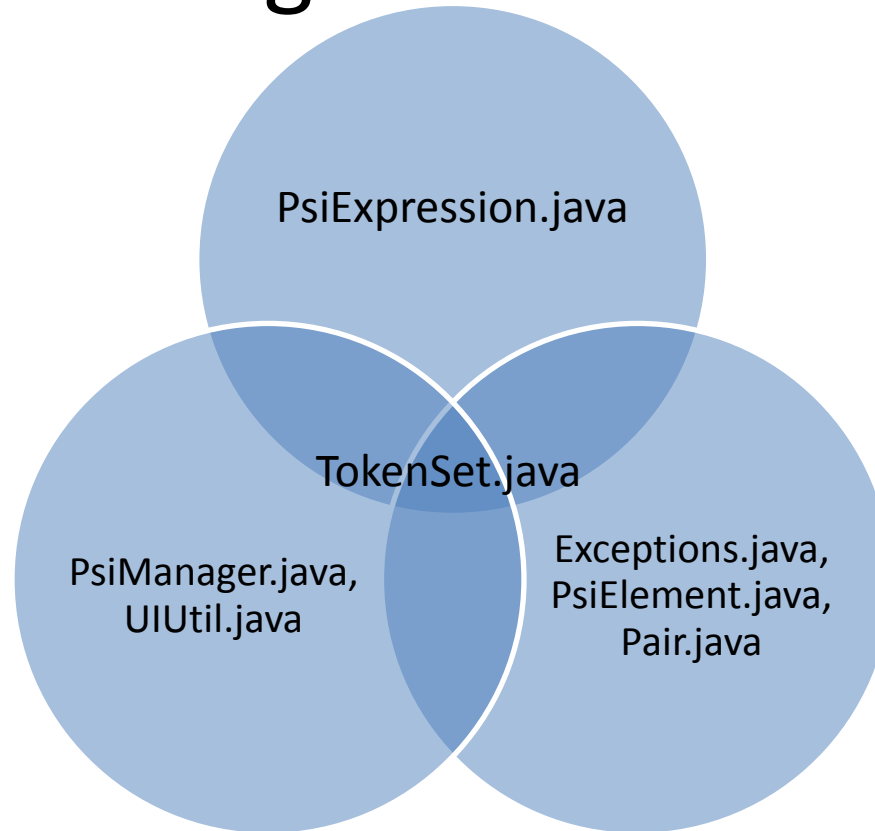
Exceptions.java, TokenSet.java,
PsiElement.java, Pair.java

PsiElement.java, TokenSet.java



Find In Path

Trigram index:

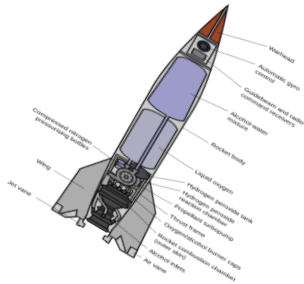




Diff

<code>import java.util.</code>	123	122	<code>import java.util</code> !
<code>import java.util.</code>	124	123	<code>import java.util</code>
	» 125	124	<code>import java.util</code>
<code>public final clas</code>	126	125	<code>/**/</code>
<code>private static</code>	» 127	126	<code>public final cla</code>
<code>private static</code>	128	127	<code>private static</code>
<code>private static</code>	129	128	<code>private static</code>

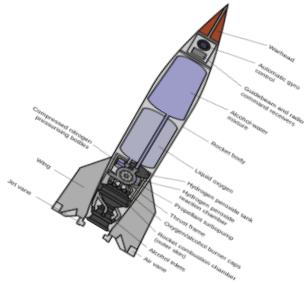
Diff



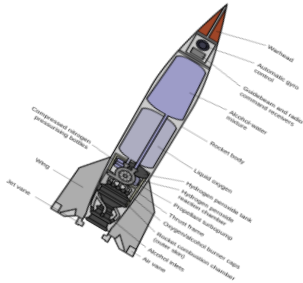
Longest common
subsequence.

Diff

Longest common subsequence.



Diff



Longest common subsequence.



Dynamic programming + Patience Diff.



Diff

LCS via dynamic programming

$$LCS(X_i, Y_j) = \begin{cases} LCS(X_{i-1}, Y_{j-1}) \cup x_i : x_i = y_i \\ \max LCS(X_i, Y_{j-1}), LCS(X_{i-1}, Y_j) : x_i \neq y_i \end{cases}$$



Allocating tokens

Analysis completed

9 064 warnings found
2 weak warnings found
34 typos found

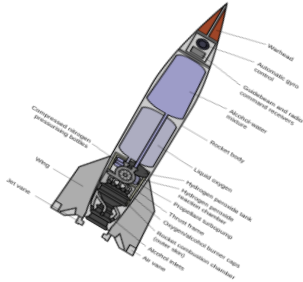
Object pooling.



Object pooling.



Allocating tokens



Object pooling.

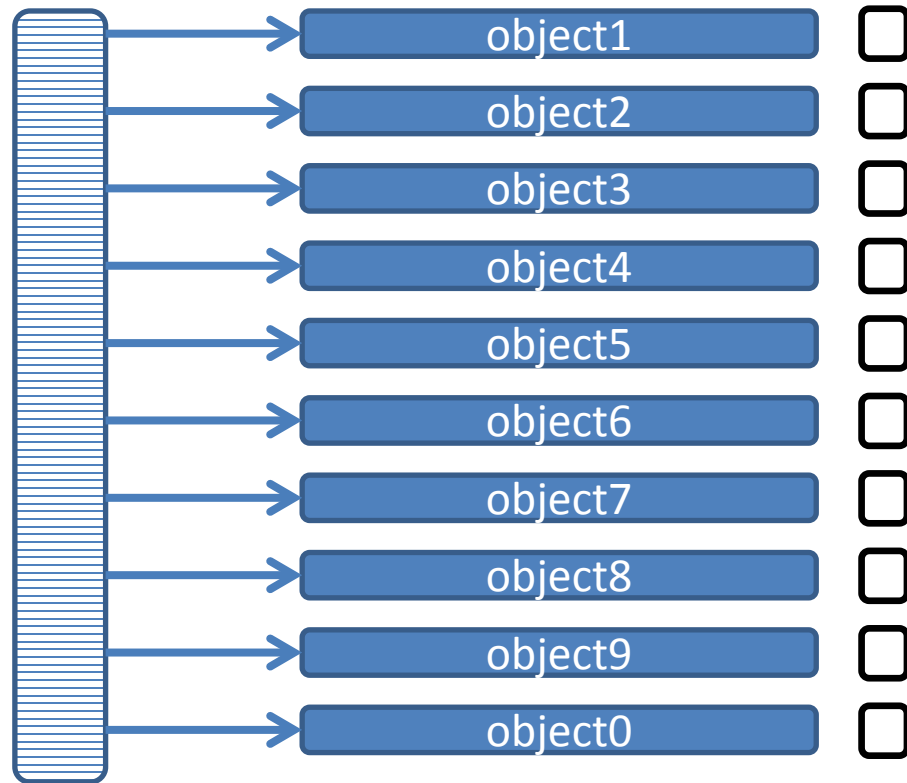


Lock-free fixed-size object pool.



Allocating tokens

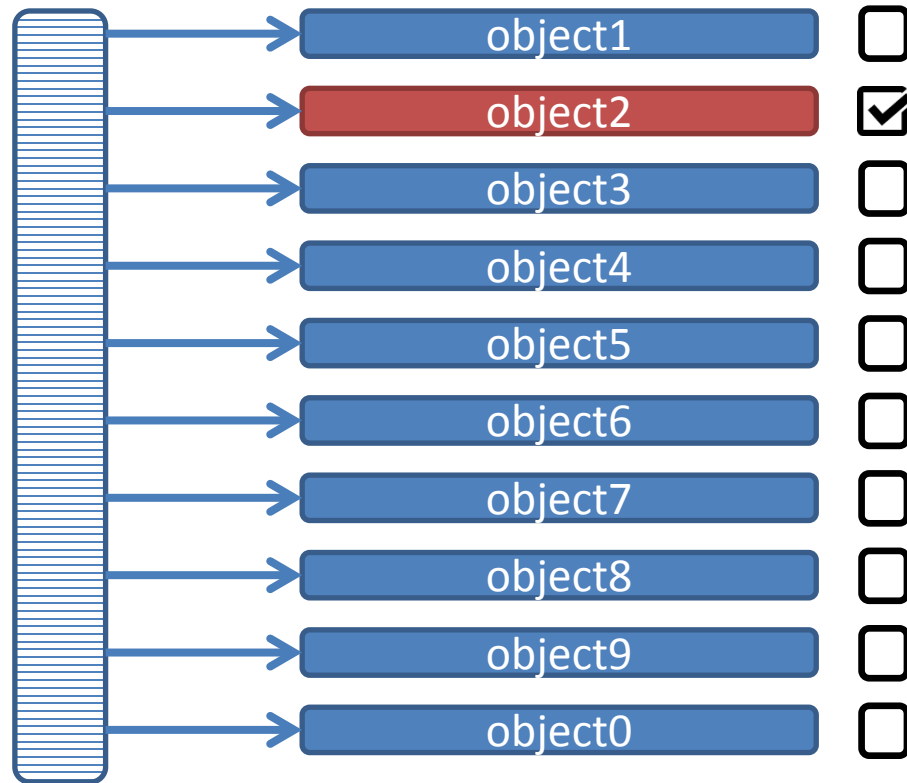
Lock-free fixed-size object pool





Allocating tokens

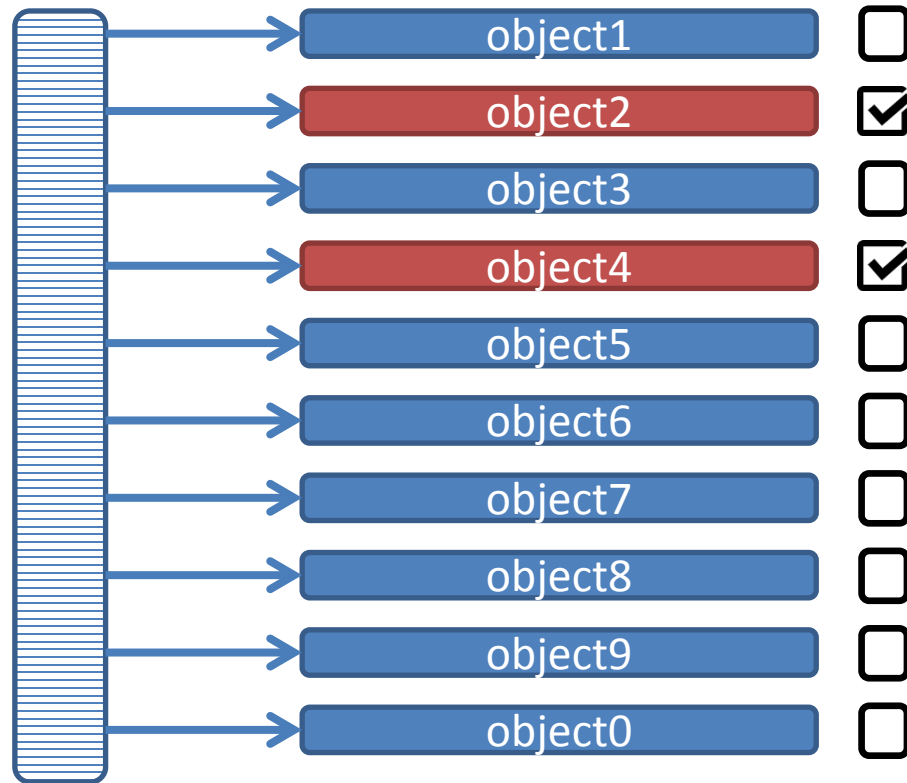
Lock-free fixed-size object pool





Allocating tokens

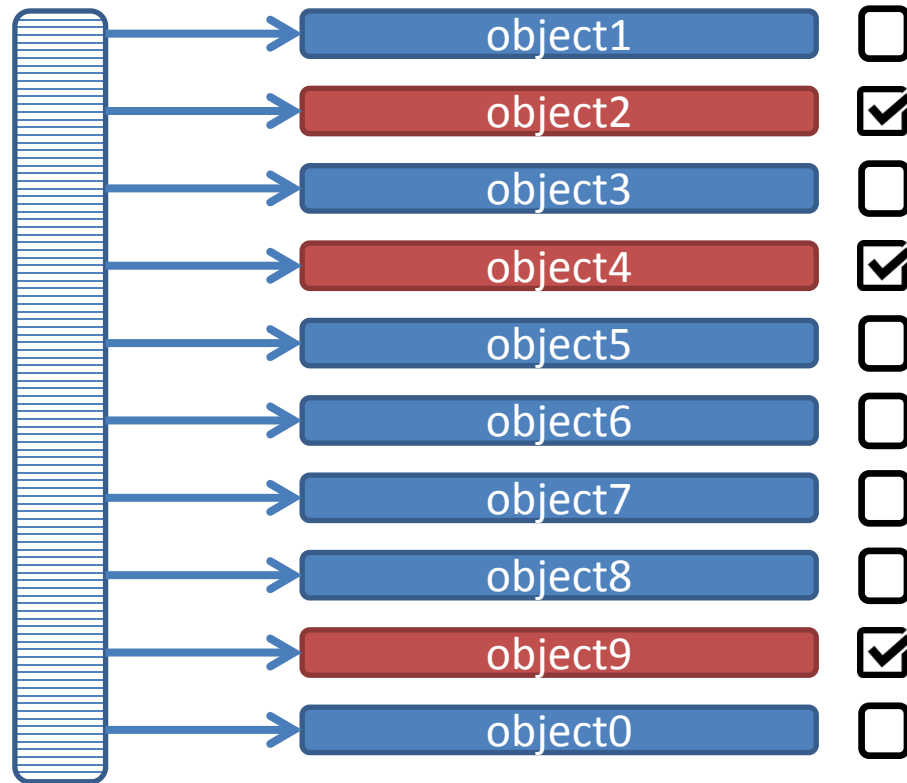
Lock-free fixed-size object pool





Allocating tokens

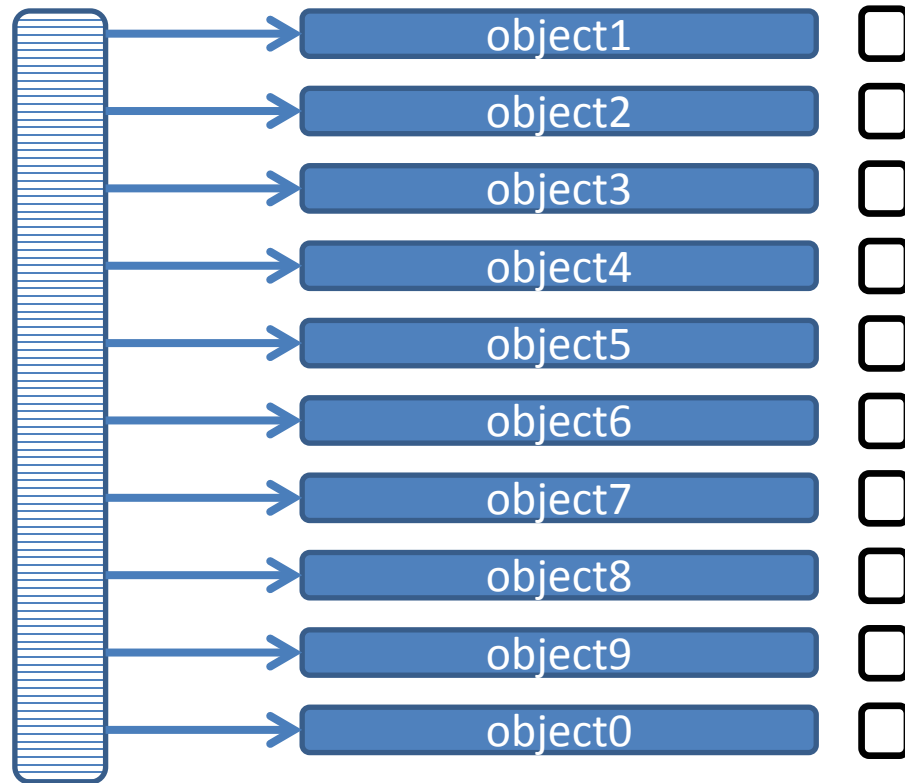
Lock-free fixed-size object pool





Allocating tokens


Lock-free fixed-size object pool





Multi-threaded inspections

Performing code analysis

Syntax analysis:  100%

Inspections:  20%

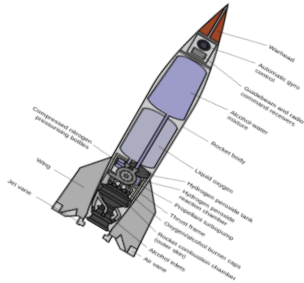
Slow Inspections:  64%

68 warnings found so far

1 weak warning found so far

34 typos found so far

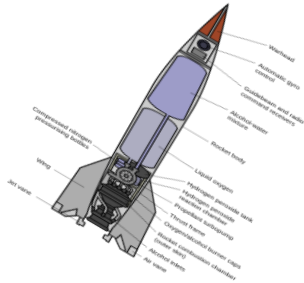
Multi-threaded inspections



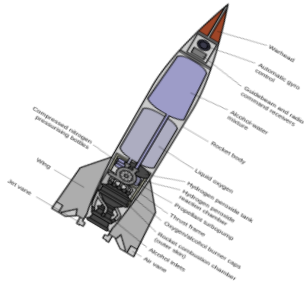
Scalable read-write lock.

Multi-threaded inspections

Scalable read-write lock.



Multi-threaded inspections



Scalable read-write lock.



Thread-local-based storage + volatile flags.



Multi-threaded inspections

Thread-locals + volatile flags

Read
thread1

Read
thread2

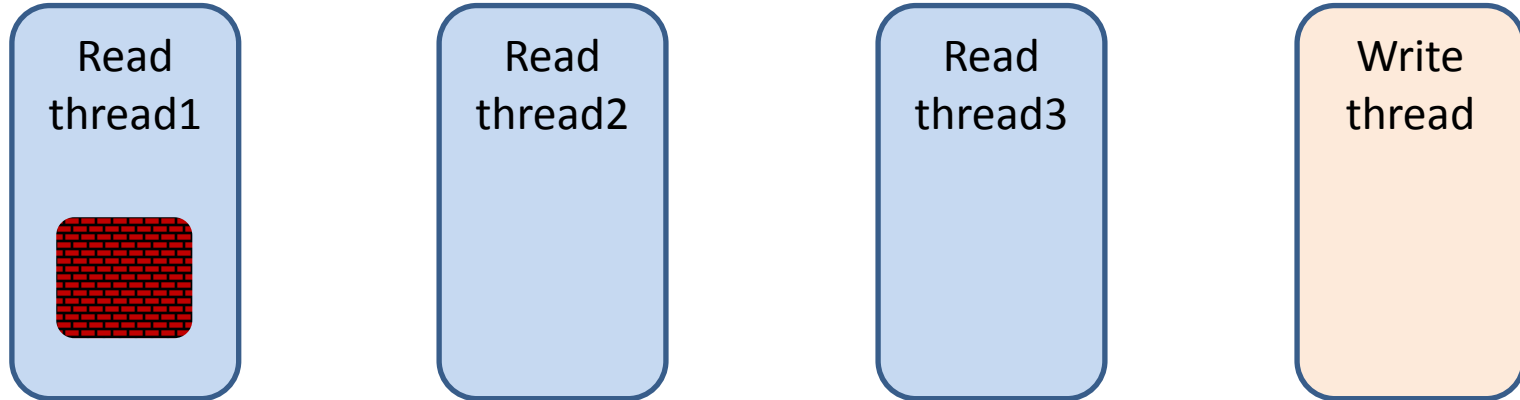
Read
thread3

Write
thread



Multi-threaded inspections

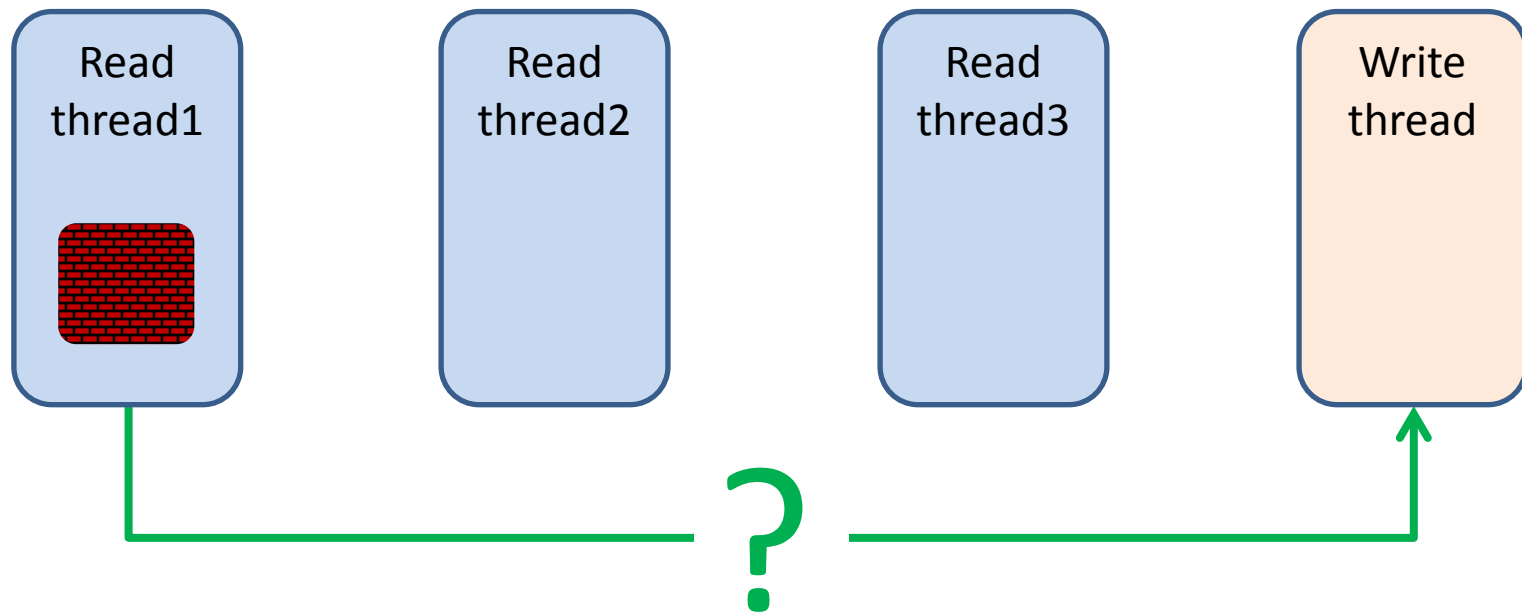
Thread-locals + volatile flags





Multi-threaded inspections

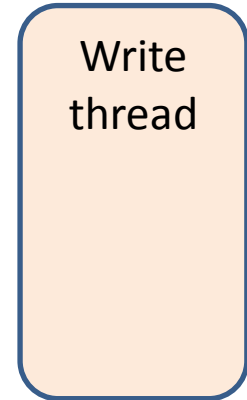
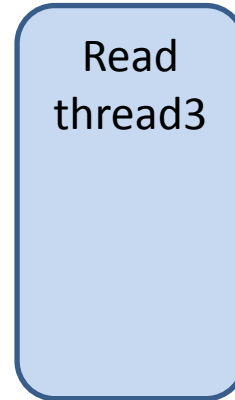
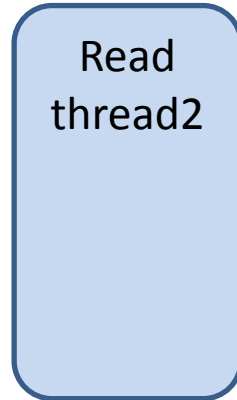
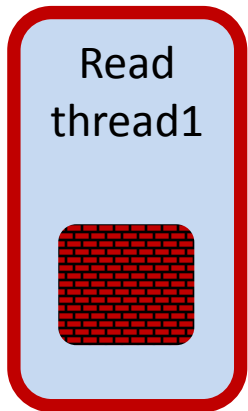
Thread-locals + volatile flags





Multi-threaded inspections

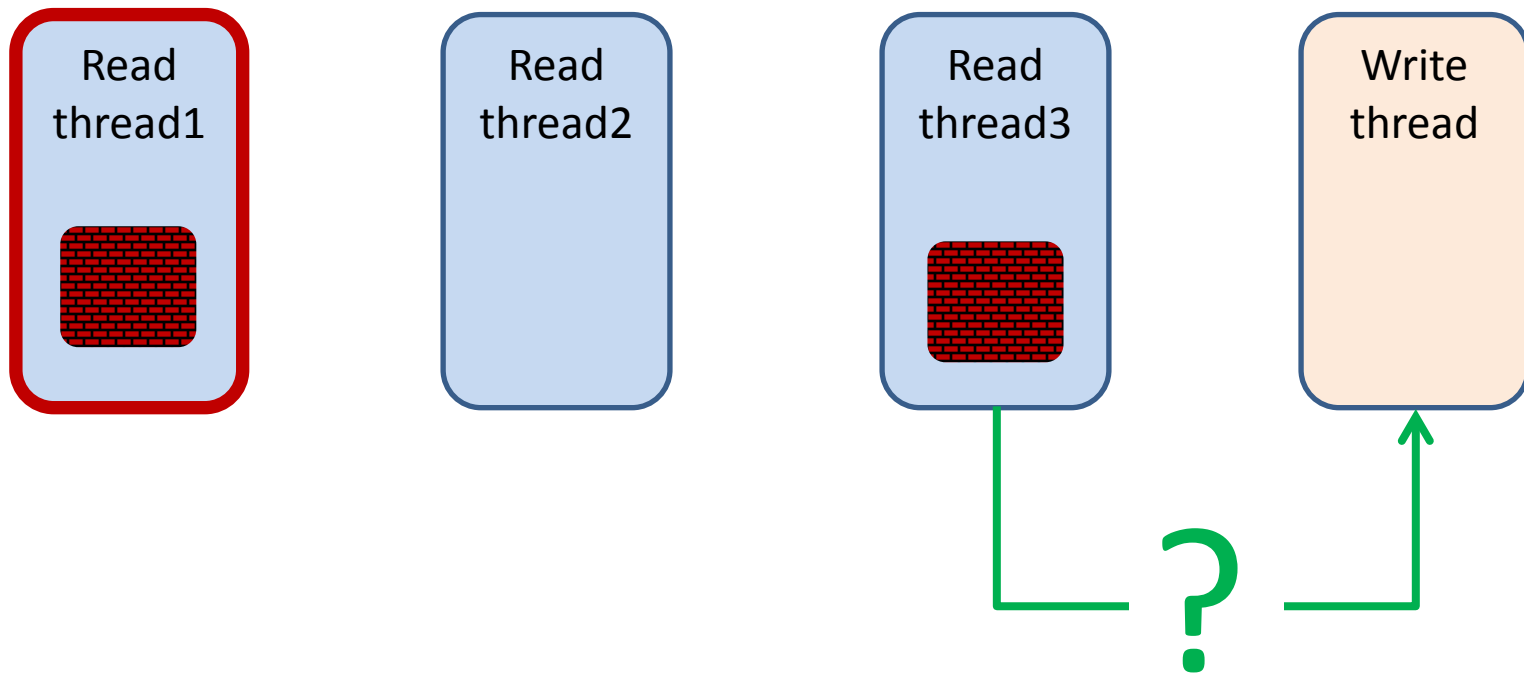
Thread-locals + volatile flags





Multi-threaded inspections

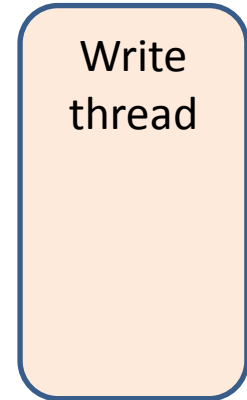
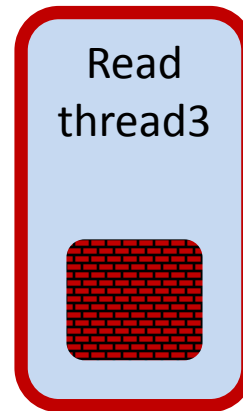
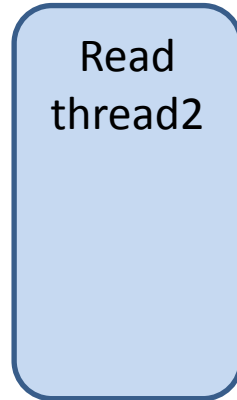
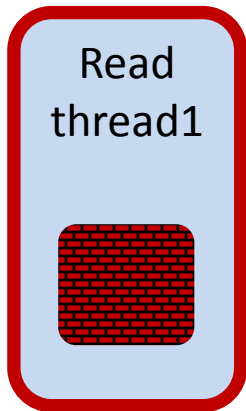
Thread-locals + volatile flags





Multi-threaded inspections

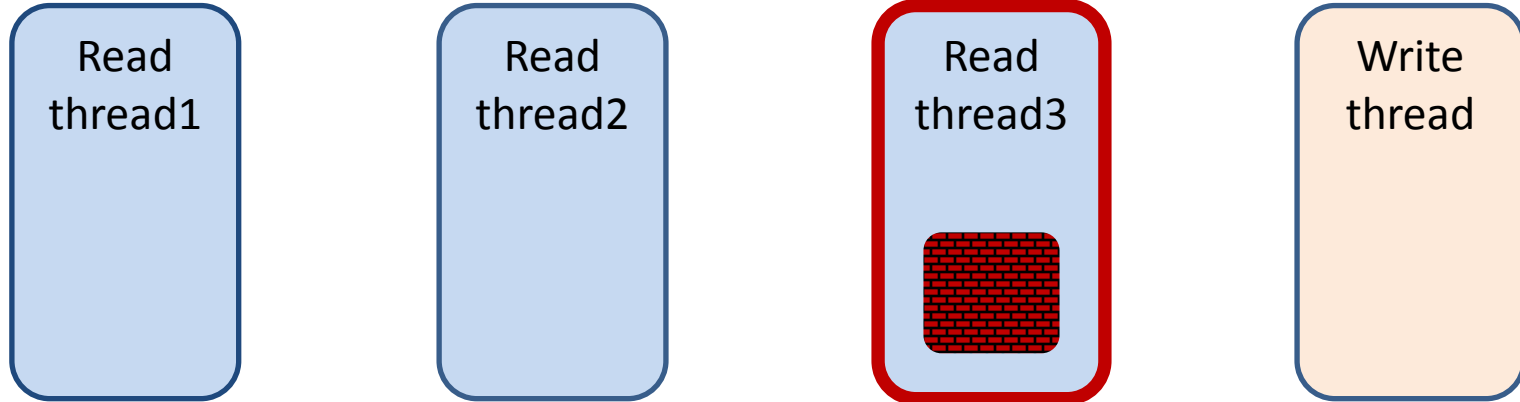
Thread-locals + volatile flags





Multi-threaded inspections

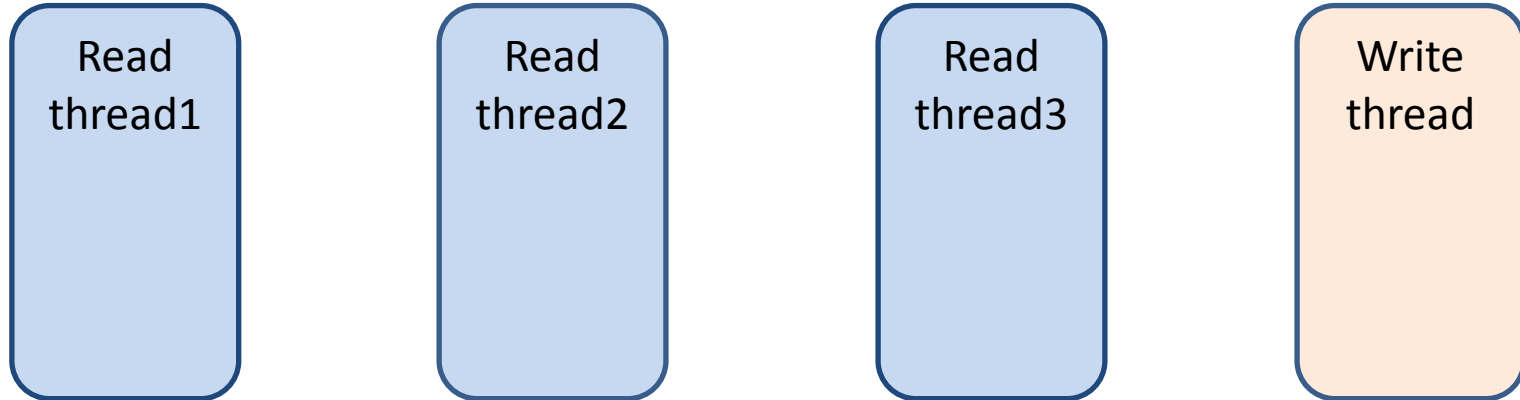
Thread-locals + volatile flags





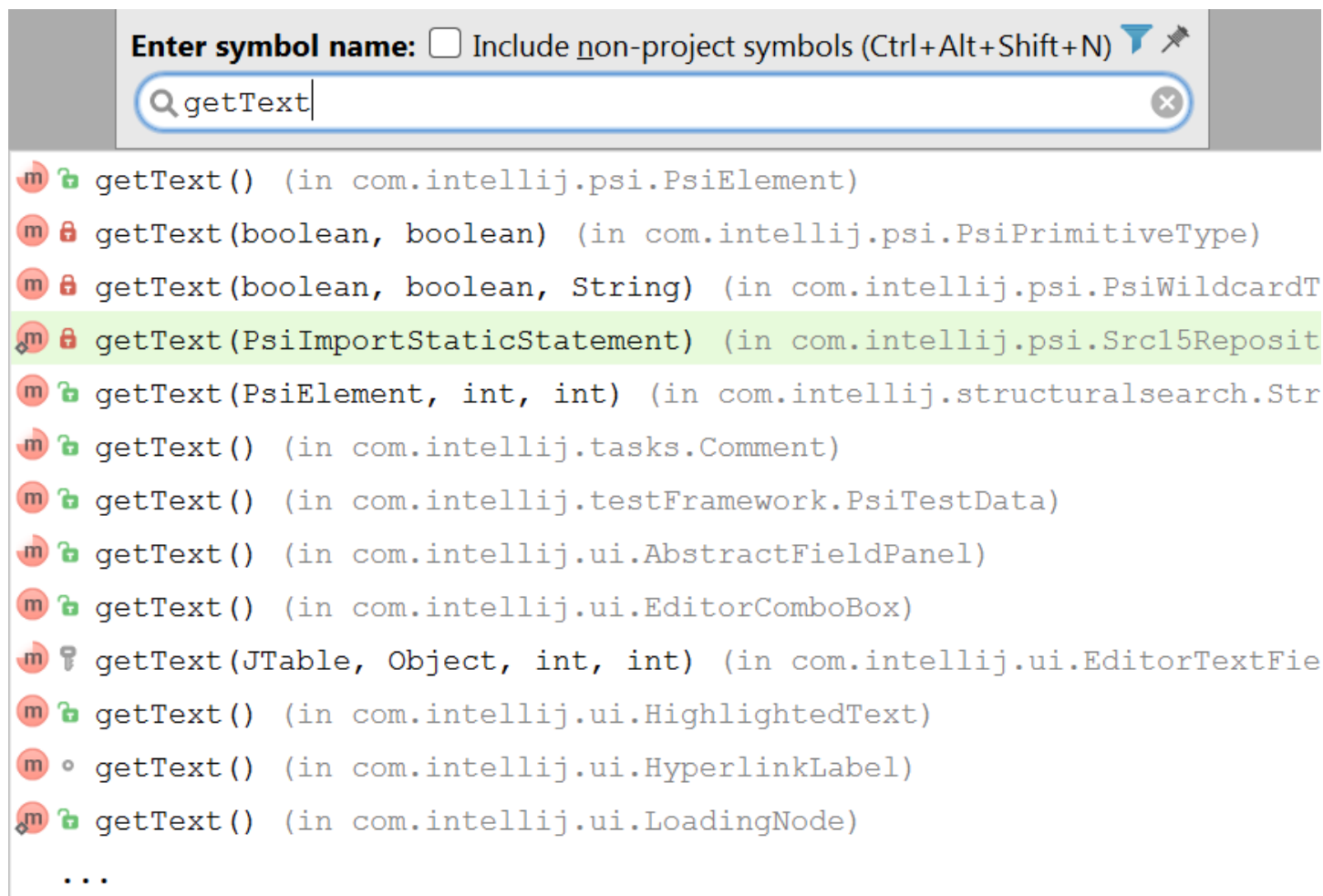
Multi-threaded inspections

Thread-locals + volatile flags

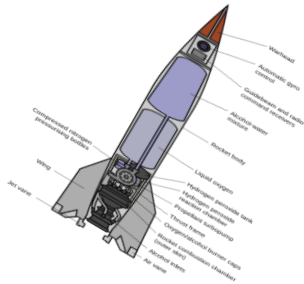




Document Text.



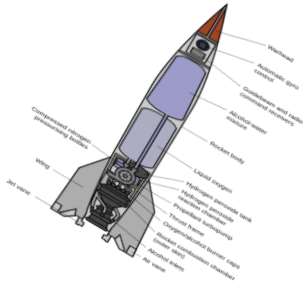
Document Text.



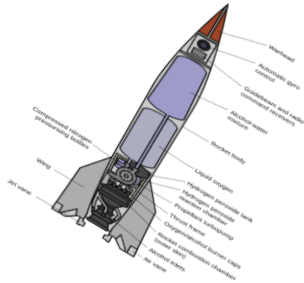
Persistent Data Structures.

Document Text.

Persistent Data Structures.



Document Text.



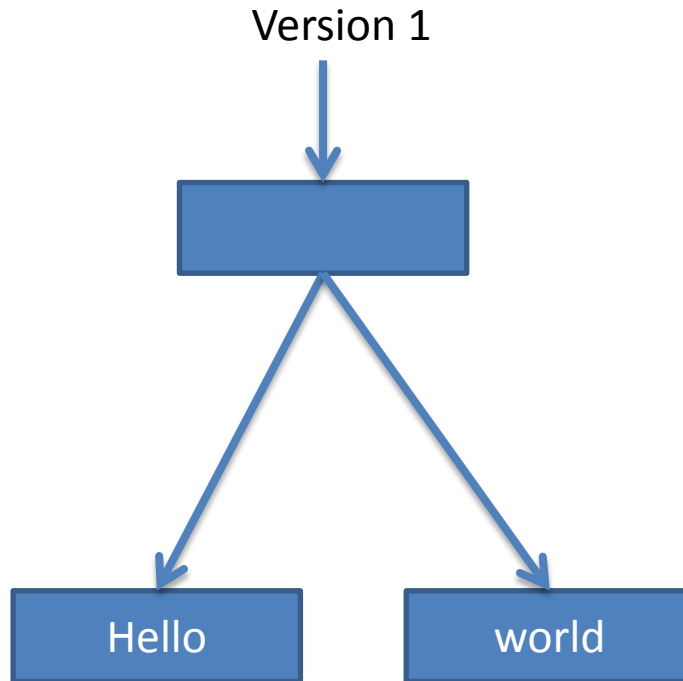
Persistent Data Structures.



Persistent string.

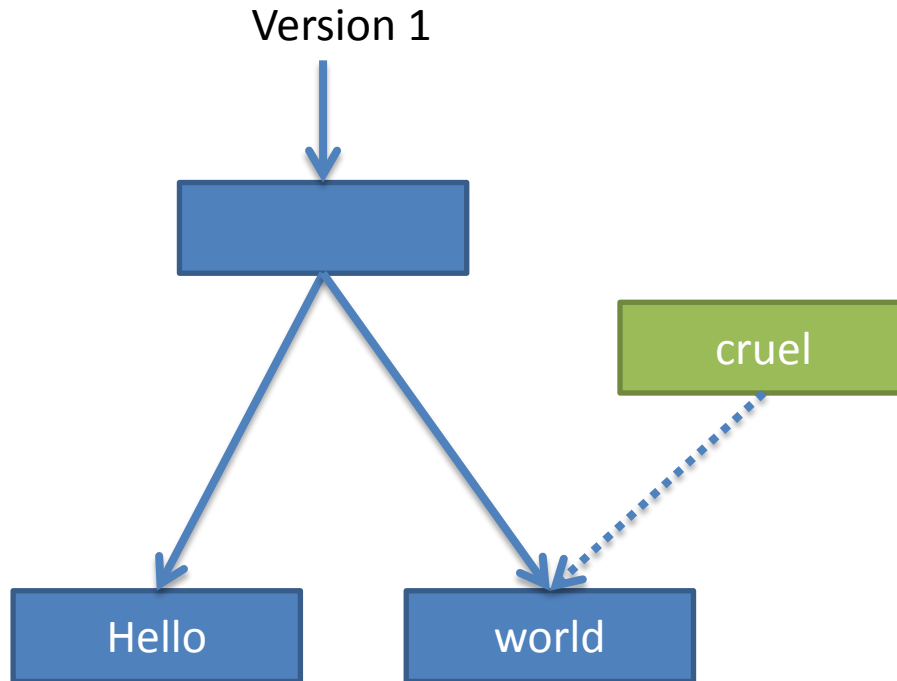


Document Text.



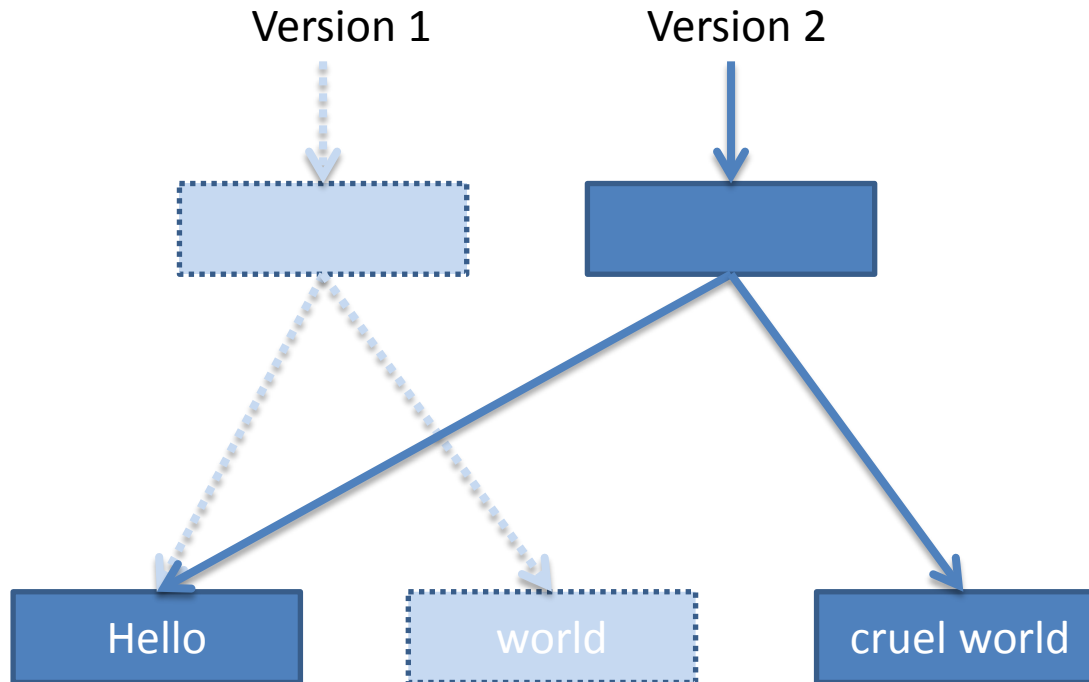


Document Text.





Document Text.



Lies, damned lies and presentations

1. Dependencies compilation: Tarjan.
2. Suggest members in Refactoring: DFS.
3. Control flow: DFS.
4. Highlighters update: Augmented int-tree.
5. Find In Path: Trigrams + Boyer-Moore.
6. Allocating tokens: Lock-free fixed pool.
7. Multi-threaded inspections: Scalable RW-lock
8. Document Text: Persistent Strings.

Lies, damned lies and presentations

1. Dependencies compilation: Tarjan.
2. Suggest members in Refactoring: DFS.
3. Control flow: DFS.
4. Highlighters update: Augmented int-tree.
5. Find In Path: Trigrams + Boyer-Moore.
6. Allocating tokens: Lock-free fixed pool.
7. Multi-threaded inspections: Scalable RW-lock
8. Document Text: Persistent Strings.

Lies, damned lies and presentations

1. Dependencies compilation: Tarjan.
2. Suggest members in Refactoring: DFS.
3. Control flow: DFS.
4. Highlighters update: Augmented int-tree.
5. Find In Path: Trigrams + Boyer-Moore.
- ~~6. Allocating tokens: Lock-free fixed pool.~~
7. Multi-threaded inspections: Scalable RW-lock
8. Document Text: Persistent Strings.



Too Many Algorithms.

Editor > **Inspections** For current project

Profile: Default

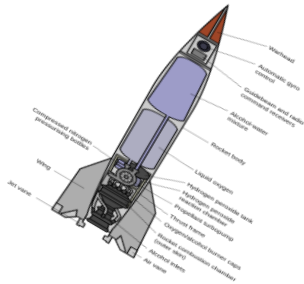
Category	Inspection Name	Severity	Enabled
General	Annotator (available for Analyze/Inspect Code)	Red	<input checked="" type="checkbox"/>
	Default File Template Usage	Yellow	<input checked="" type="checkbox"/>
	Inconsistent line separators	Yellow	<input type="checkbox"/>
	Injected References	Red	<input checked="" type="checkbox"/>
	Line is longer than allowed by code style	Yellow	<input type="checkbox"/>
	Problematic whitespace	Yellow	<input type="checkbox"/>
	Redundant suppression (available for Analyze/Inspect Code)	Yellow	<input type="checkbox"/>
	Structural Search Inspection	Yellow	<input type="checkbox"/>
	Syntax error (available for Analyze/Inspect Code)	Red	<input checked="" type="checkbox"/>
	TODO comment	Yellow	<input type="checkbox"/>
Groovy			<input type="checkbox"/>
	Annotations verifying		
	Check '@Singleton' annotation conventions	Yellow	<input checked="" type="checkbox"/>
	@DelegatesTo inspection	Yellow	<input checked="" type="checkbox"/>
	Assignment issues		
	Assignment replaceable with operator assignment	Yellow	<input type="checkbox"/>
	Assignment to for-loop parameter	Yellow	<input type="checkbox"/>

Severity:

Description

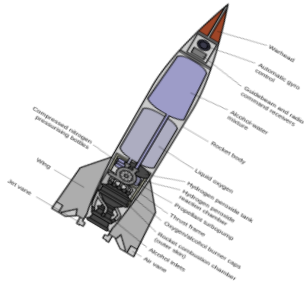
Multiple inspections are selected. You can edit them as a single inspection.

Too Many Algorithms.



O (

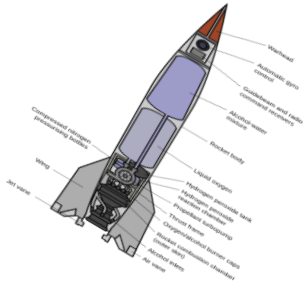
Too Many Algorithms.



O()



Too Many Algorithms.



O (

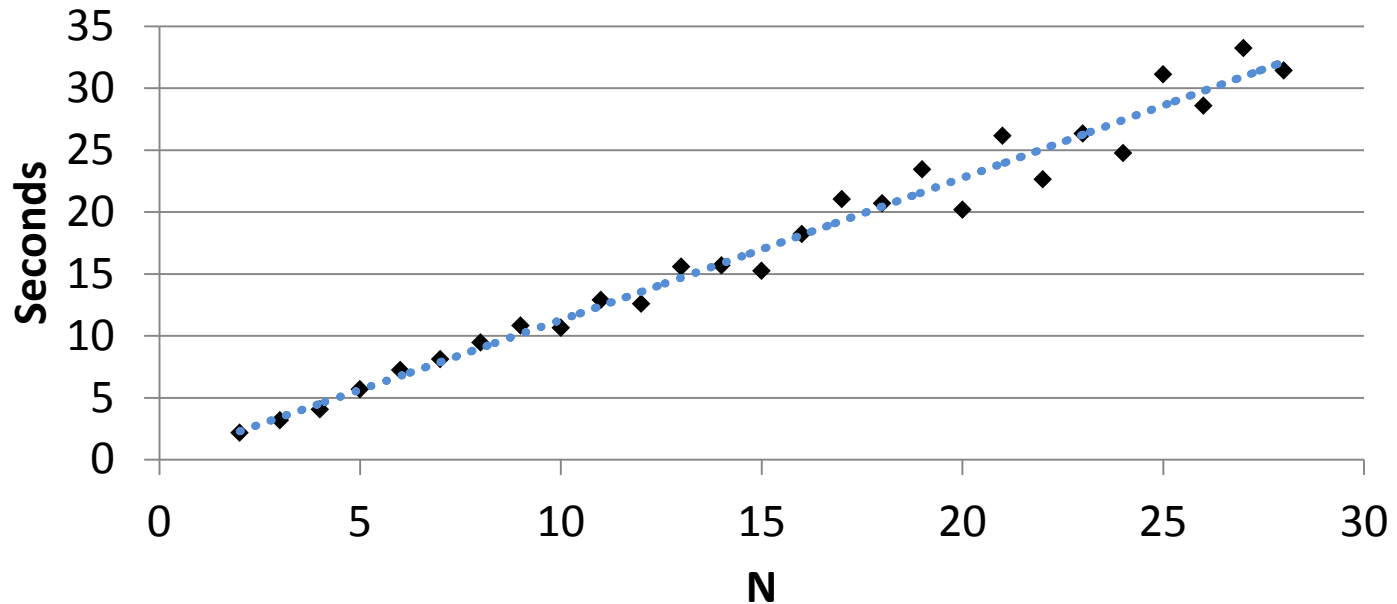


The method of least squares.



Too Many Algorithms.

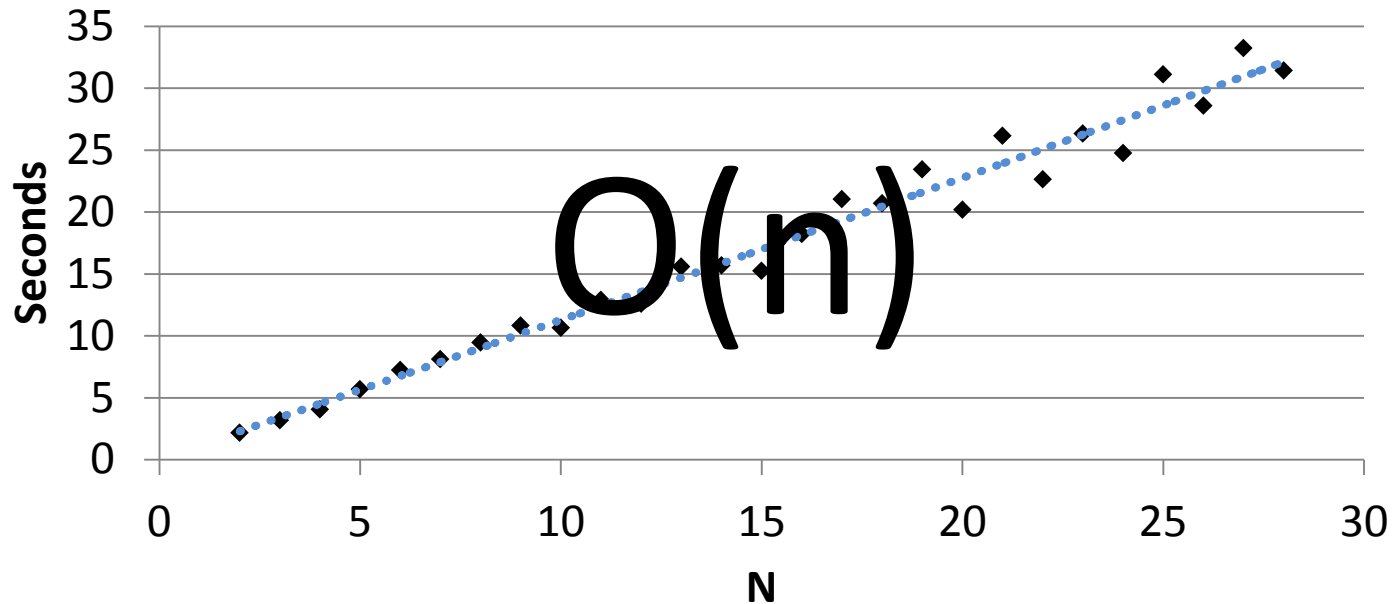
Java15APIUsageInspection time





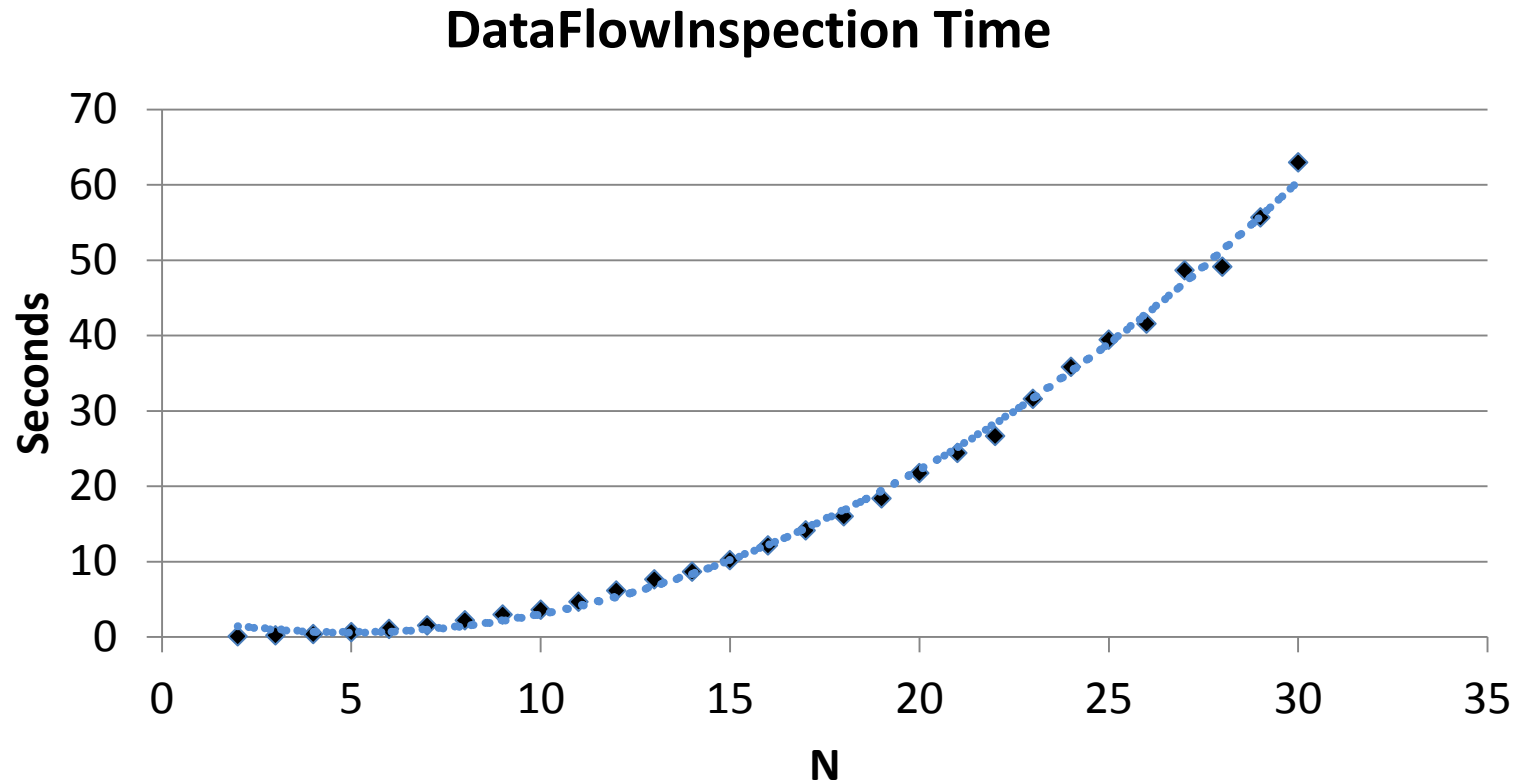
Too Many Algorithms.

Java15APIUsageInspection time





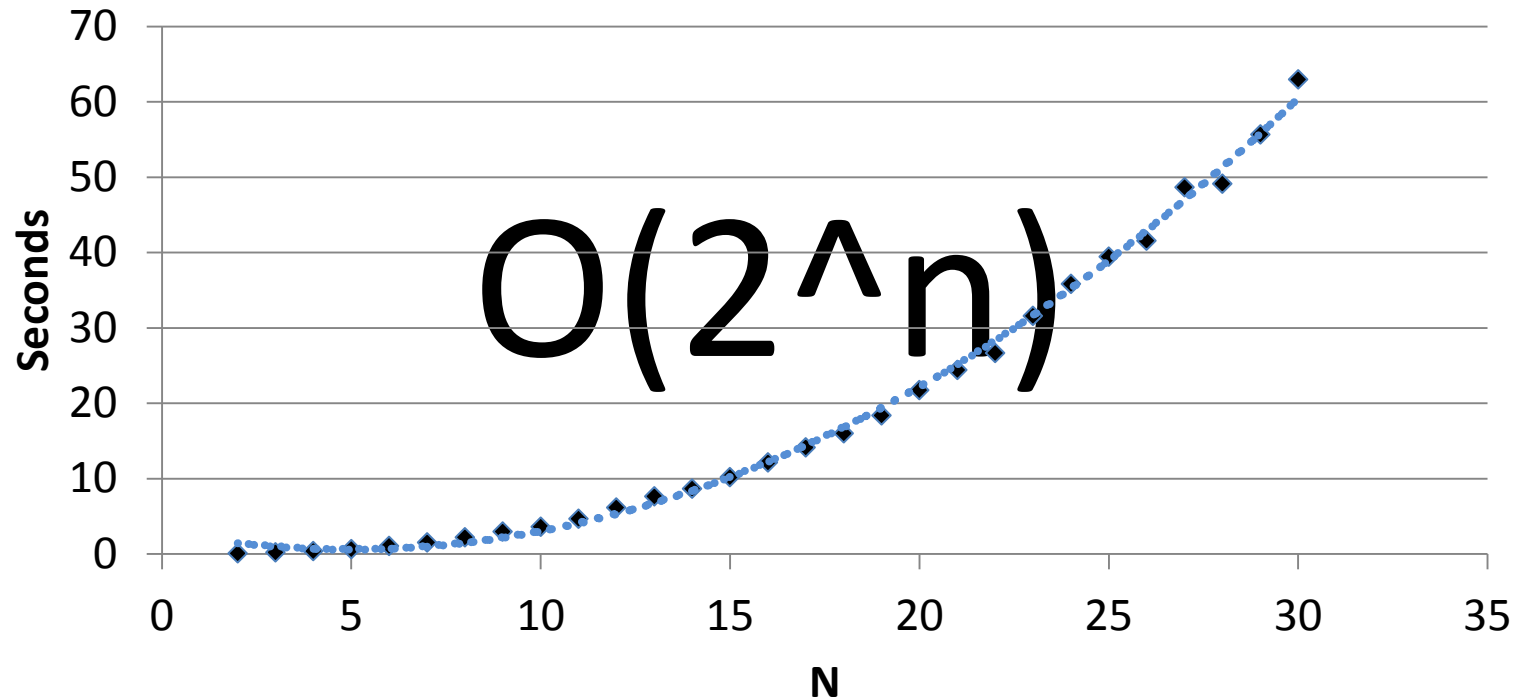
Too Many Algorithms.





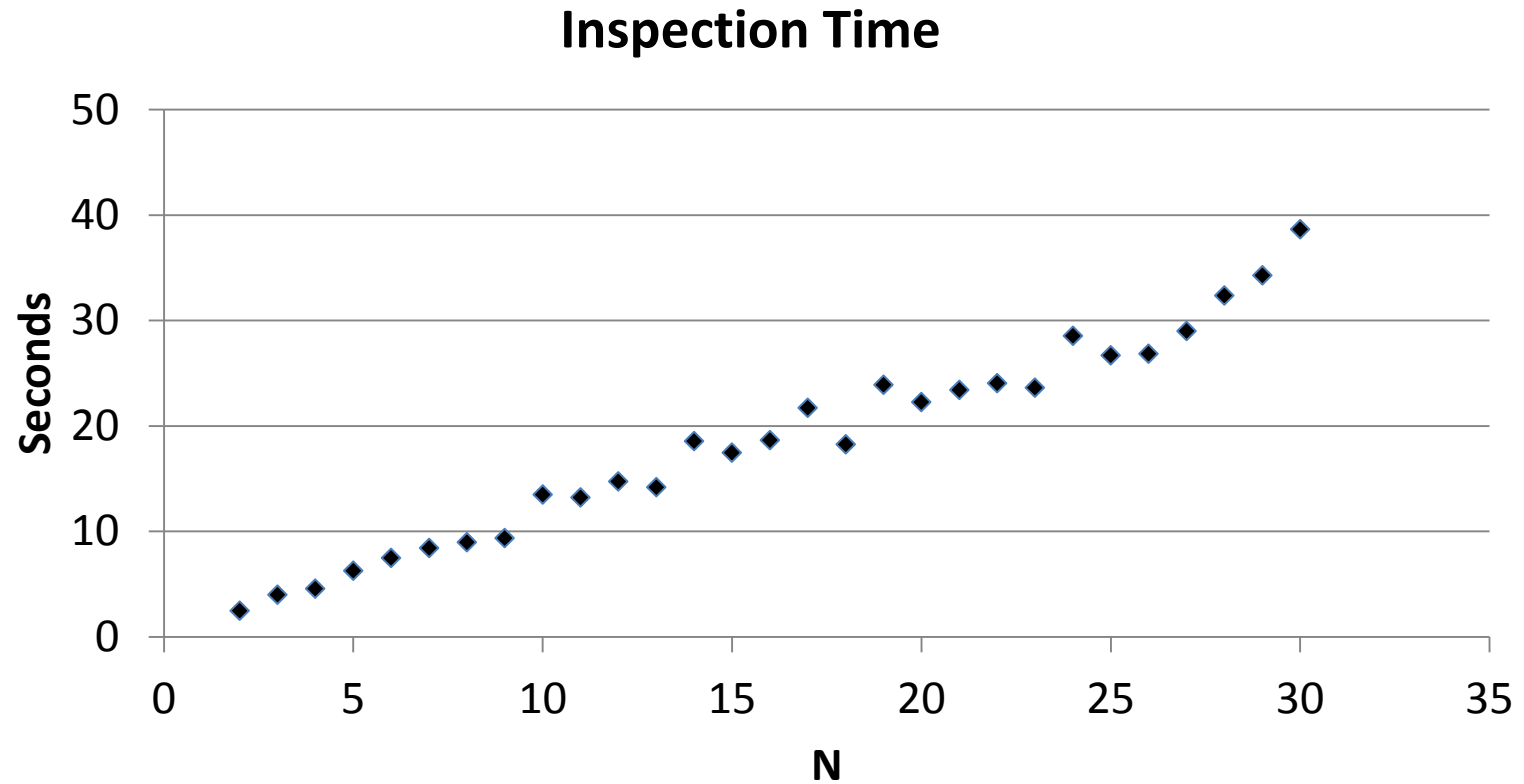
Too Many Algorithms.

DataFlowInspection Time



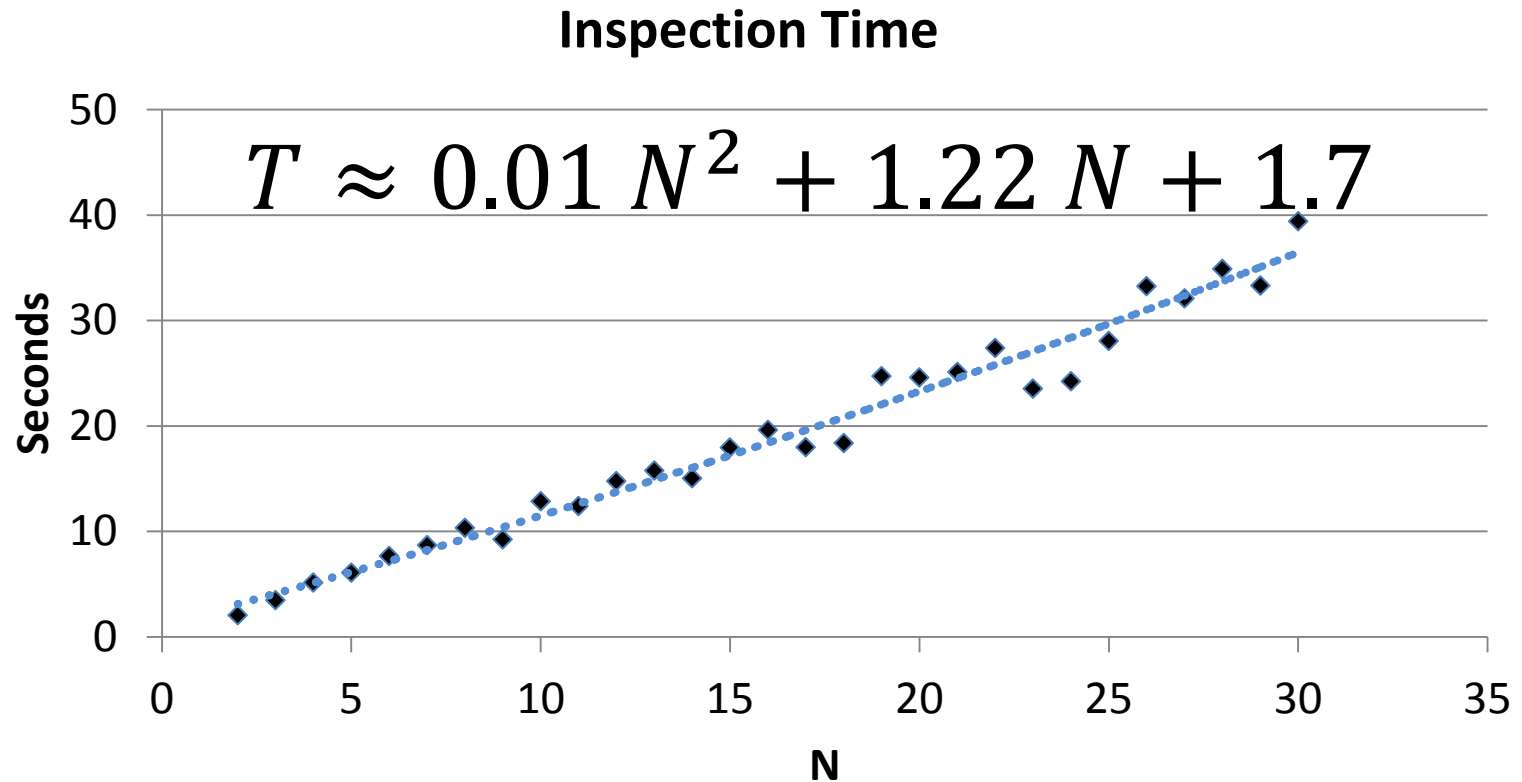


Too Many Algorithms.



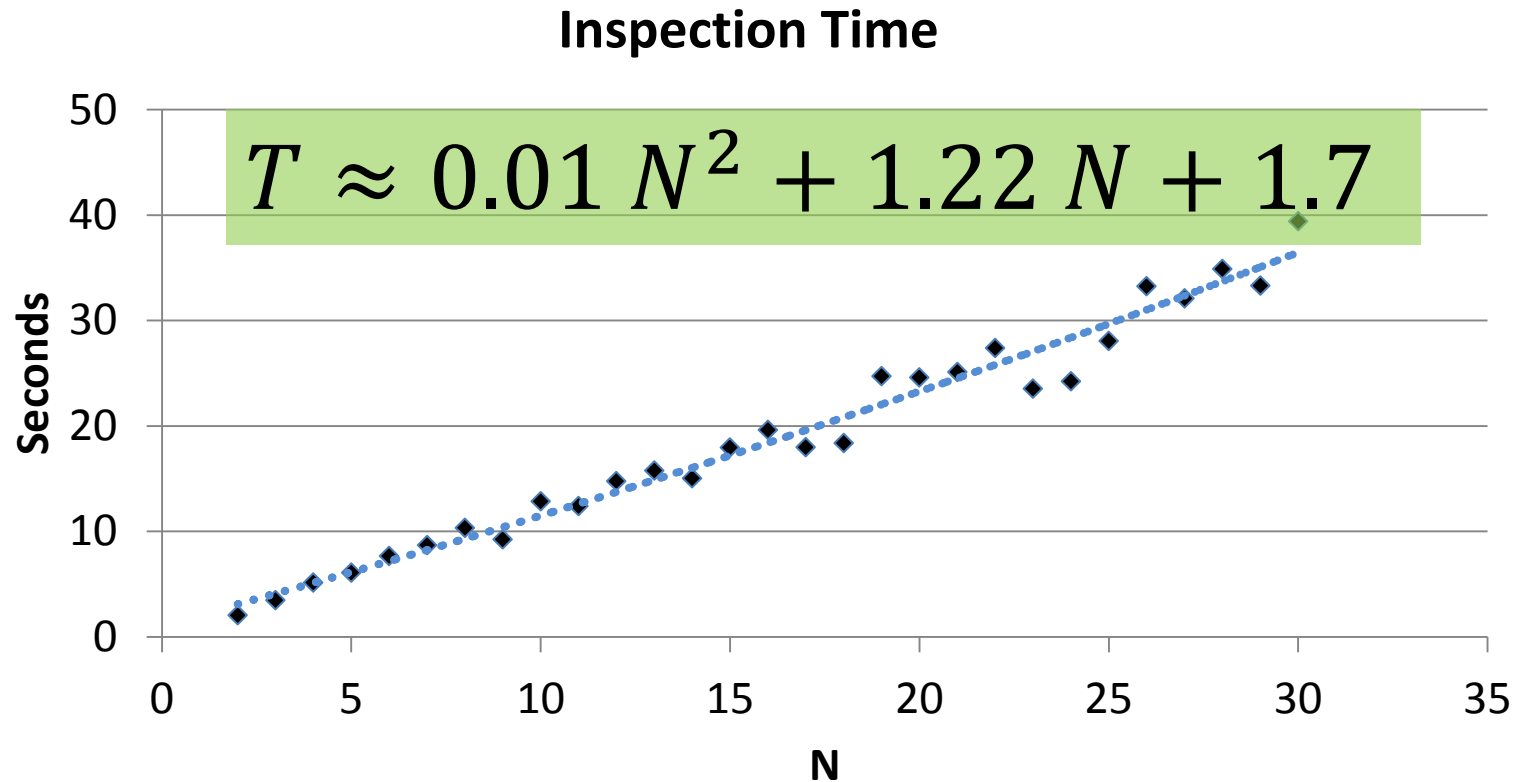


Too Many Algorithms.



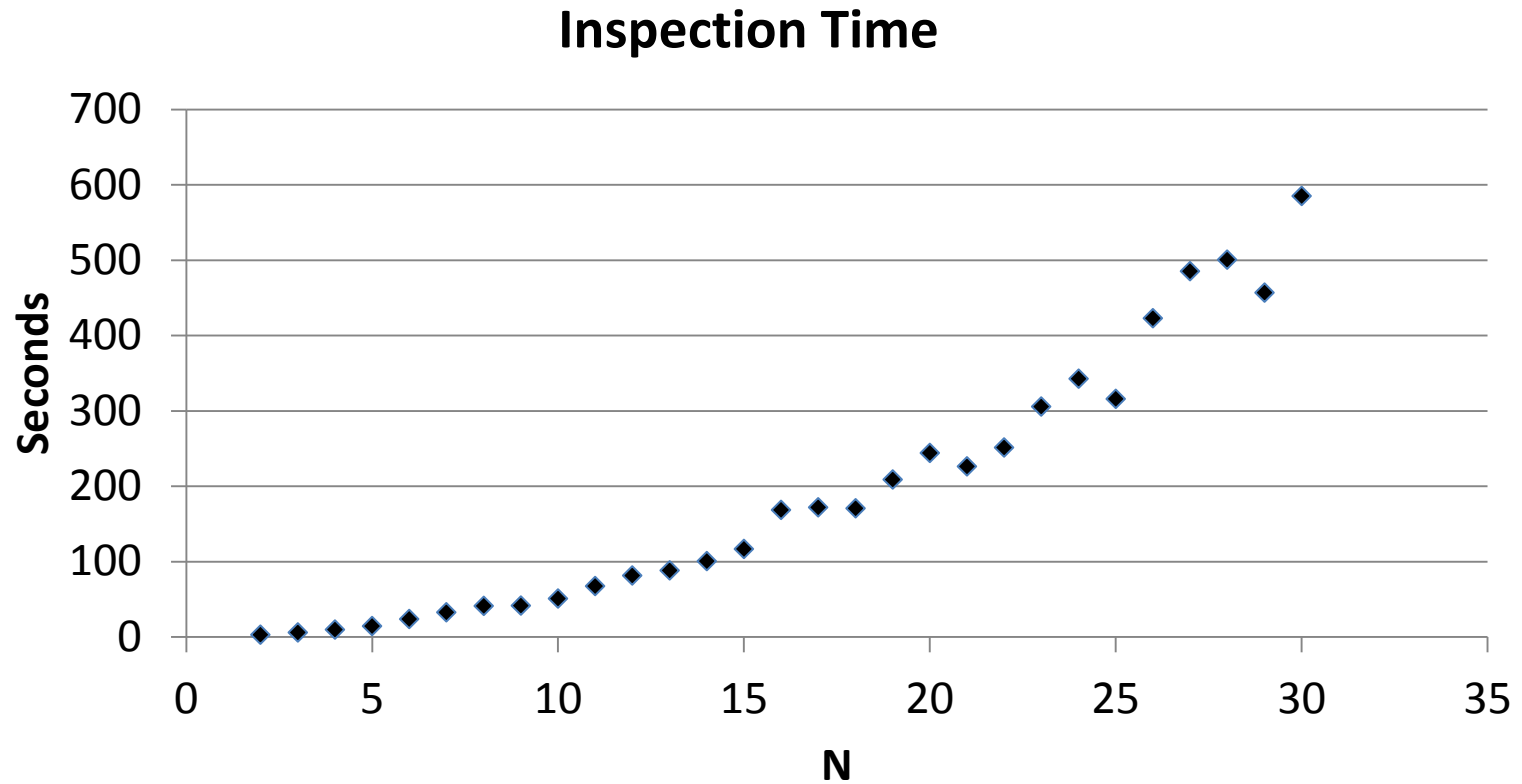


Too Many Algorithms.



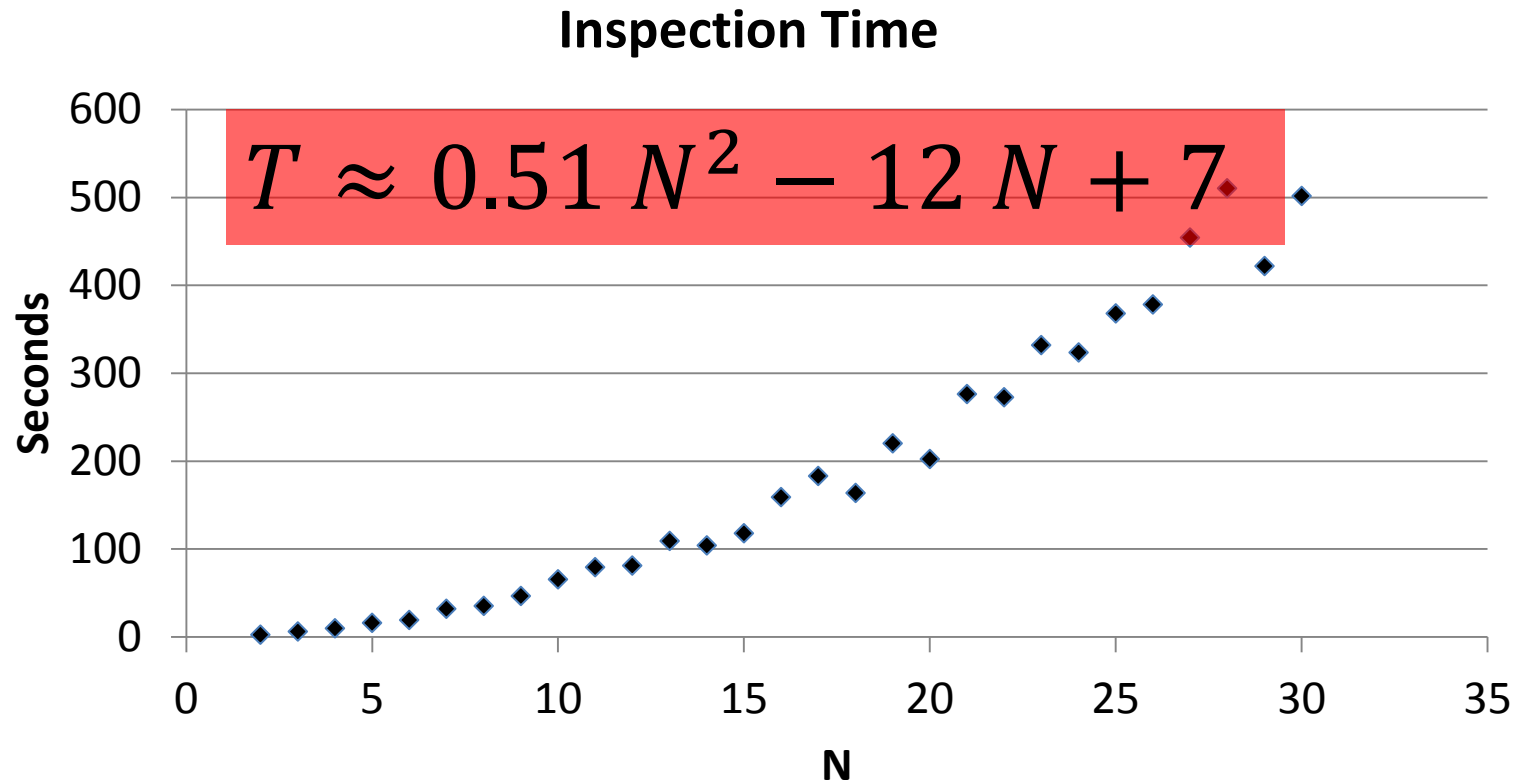


Too Many Algorithms.





Too Many Algorithms.



Outro



Outro



Outro

IntelliJ IDEA:

github.com/JetBrains/intellij-community

Algorithms:

www.wikipedia.org

Me:

Alexey.Kudravnsev@jetbrains.com